

JOIN US

Fans of the comic gather at the Nuzlocke forums, gather at -

http://s7.zetaboards.com/Nuzlocke_Forum/index

in order to share their adventures and stories, as well as to come up with new ideas, modify and clarify the rules, and to come together as a community of players.



QUESTIONS?

Feel free to contact forum administrators MenK, ChaoSpectre, ROBOT-7, Flandre, or even Nuzlocke himself.

You are also welcome to check out our affiliate FrancisGTS at

<http://francisgts.zxq.net/>

Once you join our forums, send me a PM! My username is _____



The Challenge

The Nuzlocke Challenge is a set of rules intended to create a higher level of difficulty while playing the Pokémon games. Many challengers feel that the rules also serve the purpose of encouraging the use of Pokémon the player would not normally choose, and promoting closer bonds with the player's Pokémon.

The Rules

The basic rules are quite simple:

- If a Pokémon faints, it is released.
- If all your Pokémon faint, you must start over.
- You may only attempt to capture the first pokemon you encounter in each new area.

Additional rules were added by fans, who decided to modify these basic rules in order to make the challenge even more interesting.

The Comic

The creator of the Nuzlocke challenge originally chronicled his achievements and struggles while playing as a comic that featured a Nuzleaf bearing a resemblance to Lost's John Locke. The comics can all be found **at** <http://www.nuzlocke.com>. These comics are ongoing, having started with Pokémon Ruby and moving on to Fire Red. The creation of this comic has inspired several well-known fan comics, as well as screen shot runs and written logs.

THE NUZLOCKE CHALLENGE



**EVERYTHING
HAPPENS FOR
A REASON**

