

# DEAD LANDS

NAME: \_\_\_\_\_

BASE DERIVED STATS MOD

RANK: \_\_\_\_\_ XP: \_\_\_\_\_

## ATTRIBUTES

- ▲ 6 8 10 12 **AGILITY**
- ▲ 6 8 10 12 **SMARTS**
- ▲ 6 8 10 12 **SPIRIT**
- ▲ 6 8 10 12 **STRENGTH**
- ▲ 6 8 10 12 **VIGOR**



## DERIVED STATS

- PACE**
- PARRY**  
(2+ Half Fighting)
- TOUGHNESS**  
(2+ Half Vigor)
- GRIT**  
(Rank)
- CHARISMA**



## HINDRANCES

## EDGES

## SKILLS

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## GEAR

ITEM LOCATION WEIGHT

## DINERO

TOTAL WEIGHT CARRIED: \_\_\_\_\_

WEIGHT LIMIT: \_\_\_\_\_

ENCUMBRANCE PENALTY: \_\_\_\_\_

## BACKGROUND

## WORST NIGHTMARE

ARMOR TYPE AREA PROTECTED PROTECTION WEIGHT TRAPPING (POWER) DRAIN RANGE DAMAGE/EFFECT DURATION

WEAPON RANGE ROF DAMAGE WEIGHT

WOUNDS! -1 -2 -3 INC! FATIGUE! -2 -1

NOTES: \_\_\_\_\_

PERMANENT INJURIES: \_\_\_\_\_

NOTES: \_\_\_\_\_

