

## JOB OBJECTIVE:

To produce and assist in the production, recording and engineering of various artists and projects for film, television, and media.

To assist, write, and shape an identifiable sound for career recording artists, and to provide a definitive brand, identity and career path through design, social media promotion and placement.

To compose and create unique original music, sound effects and samples for artists, groups and acts, film, television, spots, web, and placement.

## KLARYSSA . KOROLENKO

### PROFILE:

Classically trained in piano theory and composition since 1992, and self-taught in programming, MIDI software, sequencing, recording, sound design, digital audio production and editing since 2001. Professional knowledge and daily use of various production tools including several digital audio workstations, software synths, audio editors, plugins, hardware synthesizers, digital and analog synthesis, MIDI processors, outboard gear, samplers, and multi-track audio editors. Experienced with a vast array of experimental audio and recording processing techniques, foley artistry, and artist development from the range of assessment and career objectives, to songwriting development, artist branding, social network promotion, and personalized media development. Experienced sound designer with professional knowledge of sampling, audio synthesis and signal processing. Expert in several synthesis methods: analog and digital modeling, sampling, wavetable synthesis, granular synthesis, and foley recording.

Professional Producer, Songwriter, Studio Engineer, Recording Engineer, Mixing Engineer, and Artist Development Coach since 2007.

## SOFTWARE SKILLS

- Logic Pro - Pro Tools - Reason -
- Heavyocity - Absynth, Kontakt -
- Rapture - East West Play - AVOX -
- Philharmonik Miroslav - Melodyne -
- Line 6 Pod Farm - Auto Tune - iDrum -
- iZotope Ozone 4 - Sound Forge -
- Acid - Vacuum - iZotope Trash -
- Structure - Hybrid -
- Adobe Photoshop - Illustrator -
- InDesign - Sony Vegas -
- Wacom Intuos - Microsoft Office -

## ADDITIONAL SKILLS

- Adobe Photoshop - Illustrator -
- InDesign - Sony Vegas -
- Wacom Intuos - Microsoft Office -
- graphic design - digital drawing -
- digital painting - photo manipulation -
- photo retouching - illustration -
- artist wardrobe styling -
- artist hair and makeup design -
- artist consulting - artist branding -
- social network and media promotion -
- career advisement -

## INSTRUMENTS

- Piano - Keyboards - Vocals -
- Analog and Digital Synth -
- MIDI processors - Drum Machines -
- Power Electronics - Samplers -
- Guitar - Keytar -

## COMPOSITION EXPERIENCE

- Alternative - Rock - Industrial -
- Electronic - Ambient -
- Electronic Rock - Electro -
- Dance - Pop - Progressive -
- Synth Pop - Instrumental -
- Hard Rock - IDM - Break Beat -
- Orchestral - Experimental -
- Glitch, Trance - EBM - Soundtrack -
- New Age - Gothic - Shoegaze -
- Downtempo - Grunge - Rave -
- Noise - Metal - Trip-Hop -
- Big Beat - Darkwave - Synth Rock -
- Ethereal - Nu Metal -
- Power Electronics -

## EDUCATION

ArtiSans Label Studios, Fullerton, CA, January 2008-present

-Apprenticeship with Kyle Griffin and Barrett Slagle; assisted and shadowed with engineering, recording, editing, live drum tracking, live vocal tracking, live guitar tracking, live bass tracking, mixing, vocal harmony arrangement, and experimental recording techniques.

NRG Studios, North Hollywood, CA, July 2008- January 2009.

-Apprenticeship with Jay Baumgardner and Jay Gordon; shadowed during album pre-production, song development, mixing and post-production.

California State University, Fullerton, Fullerton, CA, June, 2008.

-BA Theatre: Production and Performance with an emphasis in Sound Design.

## EMPLOYMENT

Music producer, performance, songwriter, composer, engineer, mixing, and sound designer. Ekstasis Records. March 2010 - present. Production, songwriting, arrangement, composition, sound design, engineering, mixing, midi processing, vocals, piano, synth, loops, original sampling, and sound effects creation for Chamber of Echoes "Asylum" EP.

Songwriter, composer, vocalist. "Requiem For The Dead", a project by Steven Juliano. November 2010. - Songwriting, arrangement, composition, midi processing, programming, vocals, piano, orchestral arrangements, and vocals for Requiem For The Dead's "A Terrible Tale of Two" EP.

Producer, composer, songwriter, performance, vocalist. Independent feature film "Clean Sweep" by Chris Jones. August 2010. - Original music selected for placement and arrangement into final film score.

Live performance, live show production, stage management, artist development, art direction and design, social network promotion and media creation. Chamber of Echoes. November 2009-present. - Live vocals, live piano, live synth, backtrack arrangement, stage management and live show production, costume design, art direction, graphic design, photography, videography, photomanipulation, retouching, web development, media creation, and social network promotion for Chamber of Echoes.

President, co-founder, and producer of Ekstasis Records, LLC. August 2009-present. - LLC creation, in-house production, engineering, artist development, and art direction.

Sound designer and composer. "Love Hurt", an animated short by Rochelle Perry. May 2009. - Original music score, sound effect design and ambience design.

Music producer, performance, songwriting, composer, engineer, mixing, sound designer, artist development, art direction and design. Artisans Label Studios. January-December 2009. - Production, songwriting, arrangement, composition, sound design, engineering, mixing, midi processing, vocals, piano, synth, loops, original sampling, ambience, and sound effects creation for Chamber of Echoes "Unbound and Set Free" EP.

Songwriting, performance, composition. Jay Gordon, Jay Baumgardner, NRG Studios. July 2008- January 2009. - Songwriting, midi processing, vocals, piano, synth, and loops for Chamber of Echoes "Under Lock and Key" EP.

Sound designer and composer. "Censored", an independent film by John Q. Phats Productions. January 2008. - Original music score.