Present ticket(s) at Main Gate.

Your vehicle will be escorted to the campsite or parking area as appropriate. Please ensure you have read and understood the terms & conditions for entry - these are detailed on you event ticket!

Staff will direct you and allocate a camping area. Please state if you wish to be in the Quiet/Family area.

Leave vehicle in Parking Area and walk to Event HQ on Valley Road. At Registration you will be directed to your bunker and met by the Accommodation Manager who will check you in and help get you settled. BRING sleeping bag & PADLOCK for locker!

After settling into the campsite/accommodation EVERYONE on site must make there way to Registration located at Event HQ on Valley Rd. All non-military personnel on the camp MUST wear an event ID security wristband at all times. You CANNOT register for someone else so please ensure everyone has their ticket and comes to registration to have their relevant NON-PLAYER or VIP PLAYER wristband attached.

NON-PLAYER pass allows access to camping, trade, and party areas - no access to games

VIP PLAYER PASS allows access to:

PAINTBALL MINI GAMES (take kit) ANN PISTOL & PUMP GAMES (kit ava EXPO RANGE (take paint only) LASER COMBAT (kit provided) CQB EXPERIENCE (take kit) DCCT SIMULATOR (kit provided)

INVASION UK Scenario Game North V South VIGILANTE BIG GAME

The following optional activities require an additional pass/payment. Tickets may be purchased at Registration or at the Activity.

MEGARENA (unlimited use pass)(take kit) TANKS A LOT- tank ride/drive EXPERIENCE

ALL activities are provided on a first-come first-served basis. They will operate like a theme-park attraction. All combat activities (except DCCT & MEGARENA) are 1-2 hour

If there is a queue you can wait for the next session or move on to another activity. Please note we have adequate capacity on all activities over the course of the Festival. - however there will be busy and quiet times on each activity so please plan your time and be patient if neccessary.

Everything marked on the map will be signposted on the ground. You may travel on foot or may use the free Festival Bus Service which is frequent and has stops close to all the activities.

May NOT be used to get around the festival! You may only drive on the base under ESCORT and may only drive to ENTER or LEAVE. If you wish to drive out of the base you must make your way to the Vehicle Escort Collection point and wait for escort. Please note all roadways within the base are Continental (right hand side) driving only and 10 mph speed limit.



You may park a vehicle next to your tent. One vehicle per tent please, extra vehicles should be moved to

The campsite is a rough grass field, reasonably flat and not normally prone to excessive mud. However if we have very wet conditions prior to the event we MAY have to restrict vehicular access to the campsite. Please adhere to all requests made by camping stewards - we have a legal requirement to ensure access to all areas for emergency vehicles. Camp in the area alloted by the steward and you will be fine, block a roadway and you will have to move your tent!

Swynnerton is an active military training area and we must comply with camp standard operating procedures and Health & Safety policies. The rules are simple..

ANYWHERE on site except in and during games

barbecues etc OFF the ground are fine

have respect for other people on the campsite & for

Security Staff are briefed to take a approach with the above rules

D.T.E. Defence Training Estate Swynnerton Cold Meece Staffordshire ST15 0QN **GETTING THERE**





festival timetable

Fri 4th May

0700 - gates open, campsite open

0800 - bunker accommodation open 0800 - registration open

0900 - trade expo opens

1100 - expo range opens

1100 - paintball kit rental opens

1100 - mini-games, megarena, tank exp activities open

1800 - activities close

1900 - FRIDAY party

Sat 5th May

0800 - registration open

0900 - trade expo opens

0900 - paintball kit rental opens 1000 - activities open

1100 - expo range opens

1200 - INVASION UK game start

1600 - INVASION UK game end

1630 - Tank Car Crush Demo

1800 - Activities Close 1830 - SATURDAY party incl

Mark & Mo Big Game ROADSHOW

WarpedWorld paintball eating comp

Meet the Generals

Live Music

Sun 6th May

0700 - registration open

0700 - player staging opens 0730 - paintball kit rental opens

0800 - trade expo opens

0800 - VIGILANTE game entry gates open

0830 - On-game generals briefing

0900 - VIGILANTE game START

1600 - VIGILANTE game END

1700 - Presentation

2000 - Festival CLOSES

PARTY AREA

The party area consists of indoor and outdoor stages, bar, and indoor & outdoor seating areas. Throughout the festival we have a full programme of entertainment, acts, competitions, and party games based around the party area - This is a great place to hang out when your at a loose end, between activities, or looking to meet or catch up with someone.

Make sure you go and see Mark&Mo at the Big Game Roadshow stage to let them know if you, or a friend, have a birthday or other celebration during the festival!

Listen out for announcements of whats coming up and come along & get involved. Prizes and freebies available. For the FRIDAY and SATURDAY (main) parties we have DJs live music,

You may bring alcohol to the event for consumption on the campsite and party area EXCEPT to the MAIN PARTY on Saturday night.

and surprises.

We have a full bar service with subsidised beer, and pub prices - we ask that you respect this request and support the