

# SimCity Region Planner

Team Region Name  
**Shady Pines**

Original Region Name  
**Sample Worksheet**

Region Unique I.D.  
**Kaldir 6**

Moderator/Region Owner  
**Kaldir**

# of Cities  
**16**

# of Great Works  
**4**

Wind Direction  
**South East**

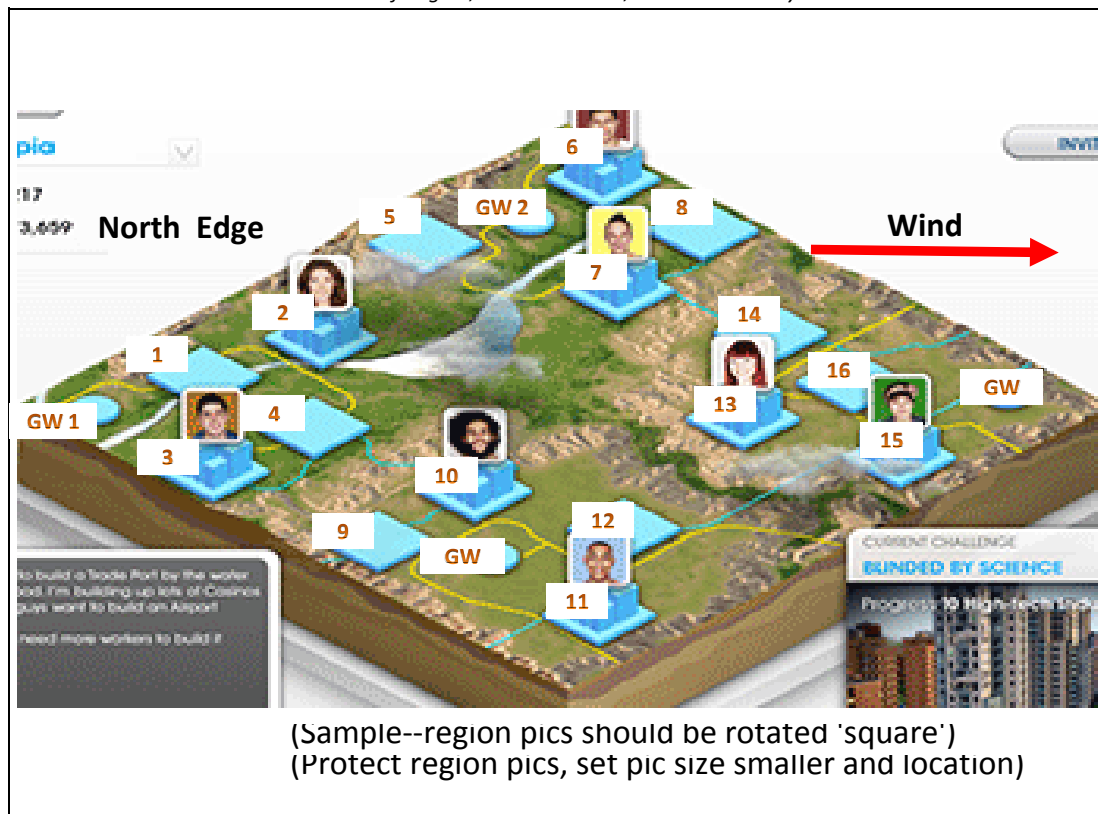
Real Start Date  
**3/15/2013**

Sandbox / Regular  
**Regular**

**Notes:**

Two boxes for notes.  
 More here.

Sketch or Insert Picture of Region, Oriented North, Labeled with City Numbers



City Clusters (by Number)

A	1 2 3 4 GW1
B	5 6 7 8 GW2
C	9 10 11 12 GW3
D	13 14 15 16 GW4
E	-

*Based on Highways Only*

(Sample--region pics should be rotated 'square')  
 (Protect region pics, set pic size smaller and location)

Scale 80%

**City #** 1

Region Unique I.D. >>>

**SimCity City Planner**

Player Name

Player City Name

Original City Name  
Trinity Point

# of Regional & Global Connections			
	Highway *	Railroad	Water
Regional	<b>1</b>	<b>1</b>	<b>0</b>
Global	<b>1</b>	<b>1</b>	<b>0</b>

*\* Water, Power, Trash, Sewage, and Service Vehicles ONLY Use Highway*

Starting Resources (0-3)

Coal	Ore	Oil	Water	Wind Power
<b>0</b>	<b>0</b>	<b>0</b>	<b>3</b>	<b>1</b>

Wind Pollution Risks

This City Pollutes City #'s	This City Is Polluted By City #'s

Specializations

Mining	Oil	Trade	Electronics	Tourism	Casino
				<b>X</b>	<b>X</b>

Notes

Good residential. No mining or oil. (Region connections t.b.d.)

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Casino and Tourism

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Education?

Shared Utilities and Service Vehicles (Who Gets What T.B.D. In-Game)

	Water	Electricity	Garbage	Sewage	Police	Fire	Ambulance
This City SHARES	<b>X</b>						
This City WANTS							

**City #** 2

Region Unique I.D. >>>

**SimCity City Planner**

Player Name

Player City Name

Original City Name  
Norwich Hills

# of Regional & Global Connections			
	Highway *	Railroad	Water
Regional	<b>?</b>		
Global			

*\* Water, Power, Trash, Sewage, and Service Vehicles ONLY Use Highway*

Starting Resources (0-3)

Coal	Ore	Oil	Water	Wind Power
<b>1</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>1</b>

Wind Pollution Risks

This City Pollutes City #'s	This City Is Polluted By City #'s

Specializations

Mining	Oil	Trade	Electronics	Tourism	Casino
<b>X</b>	<b>X</b>	<b>X</b>			

Notes

This city wants regional workers.

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Future upgrade to Electronics.

Shared Utilities and Service Vehicles

	Water	Electricity	Garbage	Sewage	Police	Fire	Ambulance
This City SHARES		<b>X</b>	<b>X</b>	<b>X</b>		<b>X</b>	<b>X</b>
This City WANTS	<b>X</b>				<b>X</b>		

# SimCity Region Planner

Team Region Name

Original Region Name

Region Unique I.D.

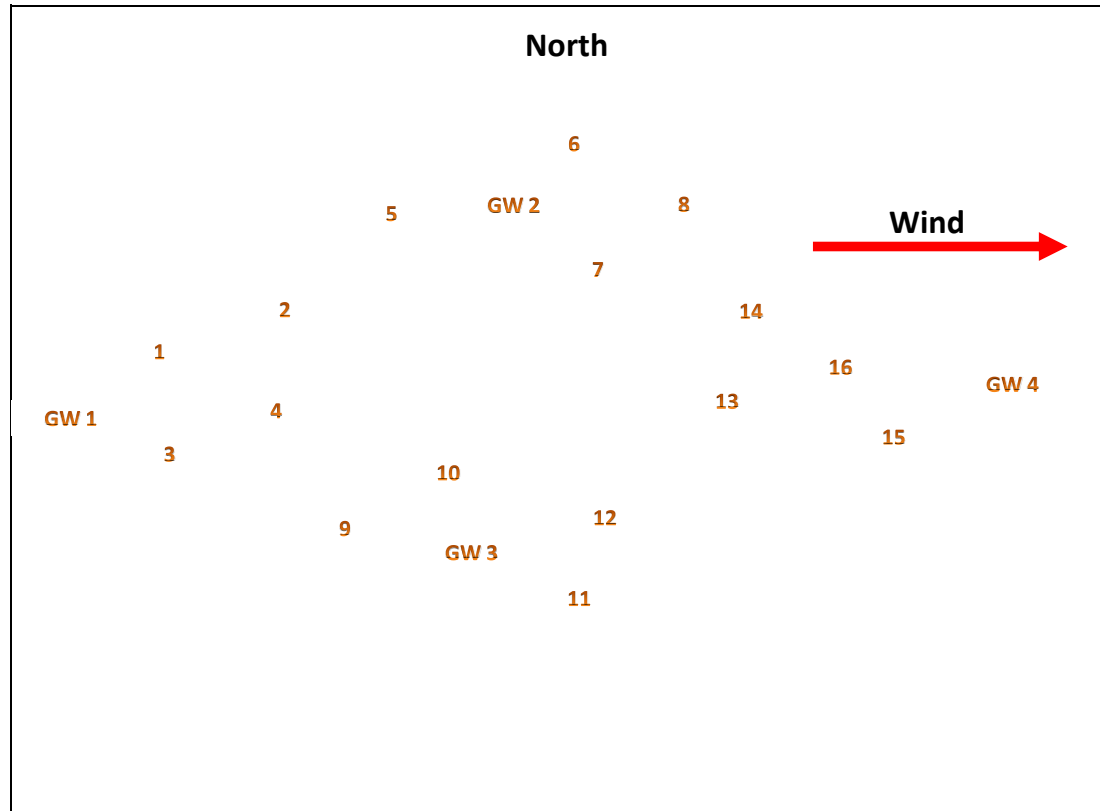
Moderator/Region Owner

# of Cities

# of Great Works

## Notes:

Sketch or Insert Picture of Region, Oriented North, Labeled with City Numbers



## City Clusters (by Number)

A	
B	
C	
D	
E	

Based on Highways Only

**City #**  *Region Unique I.D. >>>*  **SimCity City Planner**

<i>Player Name</i>	<i>Player City Name</i>	<i>Original City Name</i>	<i># of Regional &amp; Global Connections</i>		
			<i>Highway *</i>	<i>Railroad</i>	<i>Water</i>
			<i>Regional</i>		
			<i>Global</i>		

\* Water, Power, Trash, Sewage, and Service Vehicles ONLY Use Highway

<i>Starting Resources (0-3)</i>	<b>Coal</b>	<b>Ore</b>	<b>Oil</b>	<b>Water</b>	<b>Wind Power</b>		
						<i>Wind Pollution Risks</i>	<i>This City Pollutes City #'s</i>
							<i>This City Is Polluted By City #'s</i>

<i>Specializations</i>	<b>Mining</b>	<b>Oil</b>	<b>Trade</b>	<b>Electronics</b>	<b>Tourism</b>	<b>Casino</b>	<i>Notes</i>
<i>Shared Utilities and Service Vehicles (Who Gets What T.B.D. In-Game)</i>							

	<b>Water</b>	<b>Electricity</b>	<b>Garbage</b>	<b>Sewage</b>	<b>Police</b>	<b>Fire</b>	<b>Ambulance</b>
<i>This City SHARES</i>							
<i>This City WANTS</i>							

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**City #**  *Region Unique I.D. >>>*  **SimCity City Planner**

<i>Player Name</i>	<i>Player City Name</i>	<i>Original City Name</i>	<i># of Regional &amp; Global Connections</i>		
			<i>Highway *</i>	<i>Railroad</i>	<i>Water</i>
			<i>Regional</i>		
			<i>Global</i>		

\* Water, Power, Trash, Sewage, and Service Vehicles ONLY Use Highway

<i>Starting Resources (0-3)</i>	<b>Coal</b>	<b>Ore</b>	<b>Oil</b>	<b>Water</b>	<b>Wind Power</b>		
						<i>Wind Pollution Risks</i>	<i>This City Pollutes City #'s</i>
							<i>This City Is Polluted By City #'s</i>

<i>Specializations</i>	<b>Mining</b>	<b>Oil</b>	<b>Trade</b>	<b>Electronics</b>	<b>Tourism</b>	<b>Casino</b>	<i>Notes</i>
<i>Shared Utilities and Service Vehicles</i>							

	<b>Water</b>	<b>Electricity</b>	<b>Garbage</b>	<b>Sewage</b>	<b>Police</b>	<b>Fire</b>	<b>Ambulance</b>
<i>This City SHARES</i>							
<i>This City WANTS</i>							