

Wall team

2 healer will heal banners and soldiers. Set sword/shield on wall. 2H damage inside towers. The others 2 member of the wall team will be working on ladder and grappling hooks no stop.

Retreat fast if u die and run to the fight again.

Western Wall First Wave – Breaching the Hornburg

SQ teams INSIDE Hornburg (left tower) spam trip-wires traps by the right window and kill everything.

Western Wall Second Wave – Securing the Culvert

SQ teams downstairs and kill all that comes via the CULVERT. Set a lot of triple-wire traps by the entrance. Heal the labours if needed. Speed the laborers up with officer HASTE order + healing order.

Western Wall Third wave – Shells in the Air

Orcs coming from the Wall. They will try to put down some banner. SQ teams looking for those Orcs, kill them making sure you diffuse any banners that an orc might put down. Besides that 2 with speed boost gonna carry healing supplies that are on top of the 2 towers by the catapult to the right. Running upstairs to get the supplies and run to deliver them to the Hornburg.

Center Wall First wave – Vandals in the Tower

Defend the inside and on top of middle and east towers. Use traps and barricades. If they place powder that is prio to dismantle and put out fires. 3 DPS go down inside the Culvert and use traps and kill all there.

Center Wall Second wave – Siege Under Fire

SQ teams use barricades and traps just before the supplies on backside middle. Enemies comes from left and right. Kill all there.

Wall team NEED TO CHECK the middle top tower. 2 DPS from SQ teams goes up if wall team need help.

Center Wall Third wave – The Vanguard Defilers

Defend the inside and top of middle and east towers. Use traps and barricades. Defilers will try to put totem's down. Make sure you do not miss any defiler running down.

1 Tank kite the big defiler in the middle of wall. Don't focus DPS on this one so u miss the ones with totems. Kill the big one when you have time and also let soldiers take him down.

Easter Wall First Wave – Assault on the East Tower

Only at EAST tower. 4 people defending the bottom room, 2 people defending the middle room and 2 people on top. Kill everything and protect the labours. Watch extra what coming from wall. Wall can be crowded.

Easter wall Second wave – A Flanking Foe

We NEED 38 supplies delivered for platina.

Tank and healer following Gimli and his cadets during his patrol. Keep the NPC cadets alive they die easy. 3 people should defend the labours that are carrying supplies. Give labours officer HASTE + HEAL orders.

The TRICK is to have Gimli walk slow! So healer keeping the cadets alive and the tank aggro adds that comes from the Culvert. LET THE ADDS BE KILLED BY THE SOLDIER NPCs. Mez/CC/stun ONE add in the culvert mobs as long as u can to slow Gimli down. DON'T KILL IT.

We MUST go very slow on the wall so do the hooks and the ladder and NO rock drops. Other side of wall may start before this is ready. Ready catapults.

Easter wall Third Wave – Bred for Battle

Fight 3 SHAK-HAI. One will spawn on the wall. Second will be in the MIDDLE ROOM EAST tower. Third on TOP EAST tower. Use barricades and trip-wires. KITE the shak-hai into the TRIP-WIRES as much as u can. REMOVE CORRUPTIONS fast and interrupt. Group that is finished move to next.

SQ group 1 go to top. SQ group 2 go to middle room. Wall team CC the one on wall till the SQ groups comes and help.