

DRAGONKNIGHT

Ardent Flame

U*-Dragonknight Standard

□ □ □

Actives

Fiery Grip	□ □ □
Searing Strike	□ □ □
Fiery Breath	□ □ □
Lava Whip	□ □ □
Inferno	□ □ □

<i>Shifting Standard:</i>	<i>Standard of Might:</i>
<i>Extended Chains:</i>	<i>Empowering Chains:</i>
<i>Unstable Flame:</i>	<i>Burning Embers:</i>
<i>Burning Breath:</i>	<i>Engulfing Flames:</i>
<i>Molten Whip:</i>	<i>Flame Lash:</i>
<i>Flames of Oblivion:</i>	<i>Sea of Flames:</i>

Passives

Kindling	□ □
Warmth	□ □
Searing Heat	□ □
World in Flames	□ □

Draconic Power

U*-Draconic Leap

□ □ □

Actives

Spiked Armor	□ □ □
Dark Talons	□ □ □
Dragon Blood	□ □ □
Reflective Scale	□ □ □
Inhale	□ □ □

<i>Take Flight:</i>	<i>Ferocious Leap:</i>
<i>Volatile Armor:</i>	<i>Razor Armor:</i>
<i>Burning Talons:</i>	<i>Choking Talons:</i>
<i>Green Dragon Blood:</i>	<i>Coagulating Blood:</i>
<i>Reflective Plate:</i>	<i>Dragon Fire Scale:</i>
<i>Deep Breath:</i>	<i>Drain Essence:</i>

Passives

Iron Skin	□ □
Burning Heart	□ □
Elder Dragon	□ □
Scaled Armor	□ □

Earthen Heart

U*- Magma Armor

□ □ □

Actives

Stonefist	□ □ □
Molten Weapons	□ □ □
Obsidian Shield	□ □ □
Petrify	□ □ □
Ash Cloud	□ □ □

<i>Magma Shell:</i>	<i>Corrosive Armor:</i>
<i>Obsidian Shard:</i>	<i>Stone Giant:</i>
<i>Igneous Weapons:</i>	<i>Molten Armaments:</i>
<i>Unknown</i>	
<i>Unknown</i>	
<i>Unknown</i>	

Passives

Eternal Mountain	□ □
Battle Roar	□ □
Mountain's Blessing	□ □
Helping Hands	□ □

NIGHTBLADE

Assassination

U*-Death Stroke

□ □ □

Actives

Assassin's Blade	□ □ □
Teleport Strike	□ □ □
Blur	□ □ □
Mark Target	□ □ □
Haste	□ □ □

<i>Incapacitating Strike:</i>	<i>Soul Harvest:</i>
<i>Impact:</i>	<i>Killer's Blade:</i>
<i>Ambush:</i>	<i>Lotus Fan:</i>
<i>Mirage:</i>	<i>Double Take:</i>
<i>Piercing Mark:</i>	<i>Reaper's Mark:</i>
<i>Focused Attacks:</i>	<i>Incapacitate:</i>

Passives

Master Assassin	□ □
Executioner	□ □
Pressure Points	□ □
Hemorrhage	□ □

Shadow

U*-Consuming Darkness

□ □ □

Actives

Shadow Cloak	□ □ □
Veiled Strike	□ □ □
Path of Darkness	□ □ □
Aspect of Terror	□ □ □
Summon Shade	□ □ □

<i>Consuming Darkness:</i>	<i>Veil of Blades:</i>
<i>Shadowy Disguise:</i>	<i>Dark Cloak:</i>
<i>Surprise Attack:</i>	<i>Concealed Weapon:</i>
<i>Twisting Path:</i>	<i>Refreshing Path:</i>
<i>Mass Hysteria:</i>	<i>Manifestation of Terror:</i>
<i>Unknown</i>	

Passives

Refreshing Shadows	□ □
Shadow Barrier	□ □
Fortitude	□ □
Dark Veil	□ □

Siphoning

U*-Soul Shred

□ □ □

Actives

Strife	□ □ □
Agony	□ □ □
Cripple	□ □ □
Siphoning Strike	□ □ □
Drain Power	□ □ □

<i>Soul Tether:</i>	<i>Soul Siphon:</i>
<i>Funnel Health:</i>	<i>Swallow Soul:</i>
<i>Prolonged Suffering:</i>	<i>Malefic Wreath:</i>
<i>Crippling Grasp:</i>	<i>Debilitate:</i>
<i>Leeching Strikes:</i>	<i>Siphoning Attacks:</i>
<i>Power Extraction:</i>	<i>Sap Essence:</i>

Passives

Catalyst	□ □
Magicka Flood	□ □
Soul Siphoner	□ □
Transfer	□ □

SORCERER

Daedric Summoner

U*- Storm Atronach

□ □ □

Actives

Unstable Familiar □ □ □

Daedric Curse □ □ □

Winged Twilight □ □ □

Bound Armor □ □ □

Conjured Ward □ □ □

Greater Atronach: *Charged Atronach:*
Unstable Clannfear: *Volatile Familiar:*
Velocious Curse: *Explosive Curse:*
+15% mag-reg *Twilight Matriarch:*
Bound Armaments: *Bound Aegis:*
Hardened Ward: *Empowered Ward:*

Passives

Rebate □ □

Power Stone □ □

Daedric Protection □ □

Expert Summoner □ □

Dark Magic

U*- Negate Magic

□ □ □

Actives

Crystal Shard □ □ □

Encase □ □ □

Rune Prison □ □ □

Dark Exchange □ □ □

Daedric Mines □ □ □

Absorption Field: *Suppression Field:*
Crystal Blast: *Crystal Fragments:*
Shattering Prison: *Restraining Prison:*
Rune Cage: *Weakening Prison:*
Dark Deal: *Dark Conversion:*
Hardened Ward: *Empowered Ward:*

Passives

Unholy Knowledge □ □

Blood Magic □ □

Persistence □ □

Exploitation □ □

Storm Calling

U*- Overload

□ □ □

Actives

Mages Fury □ □ □

Lightning Form □ □ □

Lightning Splash □ □ □

Surge □ □ □

Bolt Escape □ □ □

Energy Overload: *Power Overload:*
Mage's Wrath: *Endless Fury:*
Thundering Presence: *Boundless Storm:*
Lightning Flood: *Liquid Lightning:*
Critical Surge: *Power Surge:*
Streak: *Ball of Lightning:*

Passives

Capacitator □ □

Energized □ □

Disintegrate □ □

Expert Mage □ □

TEMPLAR

Aedric Spear

U*- Radial Sweep

□ □ □

Actives

Puncturing Strikes □ □ □

Piercing Javelin □ □ □

Focused Charge □ □ □

Spear Shards □ □ □

Sun Shield □ □ □

Empowering Sweep: *Crescent Sweep:*
Biting Jabs: *Puncturing Sweep:*
Aurora Javelin: *Binding Javelin:*
Explosive Charge: *Toppling Charge:*
Luminous Shards: *Blazing Spear:*
Radiant Ward: *Blazing Shield:*

Passives

Piercing Spear □ □

Spear Wall □ □

Burning Light □ □

Balanced Warrior □ □

Dawn's Wrath

U*- Nova

□ □ □

Actives

Sun Fire □ □ □

Solar Flare □ □ □

Backlash □ □ □

Eclipse □ □ □

Blinding Light □ □ □

Solar Prism: *Solar Disturbance:*
Vampire's Bane: *Reflective Light:*
Dark Flare: *Solar Barrage:*
Purifying Light: *Power of the Light:*
Unknown
Searing Light: *Blinding Flashes:*

Passives

Enduring Rays □ □

Prism □ □

Illuminate □ □

Restoring Spirit □ □

Restoring Light

U*- Rite of Passage

□ □ □

Actives

Rushed Ceremony □ □ □

Healing Ritual □ □ □

Restoring Aura □ □ □

Cleansing Ritual □ □ □

Rune Focus □ □ □

Remembrance: *Practiced:*
Honor the Dead: *Breath of Life:*
Lingering Ritual: *Ritual of Rebirth:*
Radiant Aura: *Repentance:*
Unknown
Unknown

Passives

Mending □ □

Focused Healing □ □

Light Weaver □ □

Master Ritualist □ □

RACE SKILLS

Aldmeri

Altmer

Destruction Talent	
Spellcharge	□□□
Gift of Magnus	□□□
Elemental Talent	□□□

Bosmer

Archery Expertise	
Vigor	□□□
Resist Affliction	□□□
Stealthy	□□□

Khajit

Medium Armor Exp	
Robust	□□□
Stealthy	□□□
Carnage	□□□

Daggerfall

Breton

Light Armor Affinity	
Gift of Magnus	□□□
Spell Resistance	□□□
Magicka Mastery	□□□

Orc

Heavy Armor Exp	
Brawny	□□□
Robust	□□□
Swift	□□□

Redguard

Shield Affinity	
Vigor	□□□
Conditioning	□□□
Adrenaline Rush	□□□

Ebonheart

Argonian

Restoration Exp	
Amphibious	□□□
Argon Resistance	□□□
Quick to Mend	□□□

Dunmer

Ambidexterity	
Dynamic	□□□
Resist Flame	□□□
Flame Talent	□□□

Nord

Two-Handed Exp	
Robust	□□□
Resist Frost	□□□
Rugged	□□□

ARMOR SKILLS

Light Armor

Annulment	□
<i>Passives</i>	
Evocation	□□□
Recovery	□□
Spell Warding	□□
Prodigy	□□
Concentration	□□

Medium Armor

Evasion	□
<i>Passives</i>	
Dexterity	□□□
Wind Walker	□□
Improved Sneak	□□
Agility	□□
Athletics	□□

Heavy Armor

Immovable	□
<i>Passives</i>	
Resolve	□□□ □□□
Constitution	□□ □□□
Juggernaut	□□ □□□
Bracing	□□ □□□
Rapid Mending	□□ □□□

GUILD SKILLS

- Dark Brotherhood
- Thieves Guild
- Vampirism
- Lycanthropy

Fighters Guild

U*- Dawnbreaker	□□□
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Actives

Silver Bolts	□□□
Circle of Protection	□□□
Expert Hunter	□□□
Trap Beast	□□□
	□□□

Passives

Intimidating Will	□
Piercing Spear	□□□
Spear Wall	□□□
Burning Light	□
Balanced Warrior	□

Mages Guild

U*- Meteor	□□□
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Actives

Magelight	□□□
Entropy	□□□
Fire Rune	□□□
Equilibrium	□□□

Passives

Persuasive Will	□
Mage Adept	□□
Everlasting Magic	□□
Magicka Controller	□□
Might of the Guild	□□

Undaunted

Actives

Blood Altar	□□□
Trapping Webs	□□□
Inner Fire	□□□
Bone Shield	□□□
Necrotic Orb	□

Soul Magic

Actives

Soul Strike	□□□
Soul Trap	□□□

Passives

Soul Summons	□
Soul Shatter	□
Souls Lock	□

WEAPON SKILLS

Two-Handed

Actives

Cleave	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Critical Charge	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Uppercut	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Reverse Slash	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Momentum	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Heavy Weapons	<input type="checkbox"/> <input type="checkbox"/>
Balance	<input type="checkbox"/> <input type="checkbox"/>
Forceful Impact	<input type="checkbox"/> <input type="checkbox"/>
Arcane Fighter	<input type="checkbox"/> <input type="checkbox"/>
Battle Rush	<input type="checkbox"/> <input type="checkbox"/>

Sword & Shield

Actives

Puncture	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Low Slash	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Defensive Posture	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Shield Charge	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Power Bash	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Sword and Board	<input type="checkbox"/> <input type="checkbox"/>
Deadly Bash	<input type="checkbox"/> <input type="checkbox"/>
Fortress	<input type="checkbox"/> <input type="checkbox"/>
Deflect Bolts	<input type="checkbox"/> <input type="checkbox"/>
Battlefield Mobility	<input type="checkbox"/> <input type="checkbox"/>

Dual Wield

Actives

Twin Slashes	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Flurry	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Whirlwind	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Sparks	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Hidden Blade	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Slaughter	<input type="checkbox"/> <input type="checkbox"/>
Dual Wield Expert	<input type="checkbox"/> <input type="checkbox"/>
Controlled Fury	<input type="checkbox"/> <input type="checkbox"/>
Ruffian	<input type="checkbox"/> <input type="checkbox"/>
Twin Blade/Blunt	<input type="checkbox"/> <input type="checkbox"/>

Bow

Actives

Poison Arrow	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Volley	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Scatter Shot	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Arrow Spray	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Snipe	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Accuracy	<input type="checkbox"/> <input type="checkbox"/>
Ranger	<input type="checkbox"/> <input type="checkbox"/>
Long Shots	<input type="checkbox"/> <input type="checkbox"/>
Hawk Eye	<input type="checkbox"/> <input type="checkbox"/>
Hasty Retreat	<input type="checkbox"/> <input type="checkbox"/>

Destruction Staff

Actives

Destructive Touch	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Wall of Elements	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Force Shock	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Weakness to Elements	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Impulse	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Tri-Focus	<input type="checkbox"/> <input type="checkbox"/>
Penetrating Magic	<input type="checkbox"/> <input type="checkbox"/>
Elemental Force	<input type="checkbox"/> <input type="checkbox"/>
Ancient Knowledge	<input type="checkbox"/> <input type="checkbox"/>
Destruction Expert	<input type="checkbox"/> <input type="checkbox"/>

Restoration Staff

Actives

Grand Healing	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Regeneration	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Blessing of Protection	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Steadfast Ward	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Force Siphon	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Essence Drain	<input type="checkbox"/> <input type="checkbox"/>
Restoration Expert	<input type="checkbox"/> <input type="checkbox"/>
Cycle of Life	<input type="checkbox"/> <input type="checkbox"/>
Absorb	<input type="checkbox"/> <input type="checkbox"/>
Restoration Master	<input type="checkbox"/> <input type="checkbox"/>

ALLIANCE WAR

Assault

U*- Warhorn

Actives

Caltrops	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Rapid Maneuver	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Combat Frenzy	<input type="checkbox"/>
Reach	<input type="checkbox"/>
Continuous Attack	<input type="checkbox"/>

Support

U*- Barrier

Actives

Purge	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Siege Shield	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Passives

Combat Medic	<input type="checkbox"/>
Battle Resurrection	<input type="checkbox"/>
Magicka Aid	<input type="checkbox"/>

Emperor

Domination	<input type="checkbox"/>
Authority	<input type="checkbox"/>
Monarch	<input type="checkbox"/>
Tactician	<input type="checkbox"/>
Emperor	<input type="checkbox"/>

CRAFTING not included.

- Alchemy
- Blacksmithing
- Clothing
- Enchanting
- Provisioning
- Woodworking