

## Characters

**Moyank24:** Charlotte Adams (25) – The daughter of a Missouri mayor, Charlotte is neither an outlaw nor a smuggler, but she is widely considered an odd and unusual woman. Preferring to run her own farm, shoot her own dinner, and do as she pleases without the benefit of a husband, Charlotte had no place in her traditional family. Kirksville represented a fresh start for her, and she made a good living as a horse breeder and trader. Her barn was nearest to the start of the fire, and on the heels of several rebuffed offers of marriage from John Benton, she has a healthy suspicion toward the man.

Charlotte is meeting her “good friend” Lucy Benjamin in Oregon. They have plans to build a ranch and start a tavern together.

**Plutonium:** Telly “Rascal” Barnes (30) – Shunned from society for his mixed blood, his mother was a famous Osage warrior’s daughter who fell in love with a fur trapper named Nicholas Barnes. His parents married and lived happily for some years before they moved to Unionsville and were murdered when Telly was 3 years old. Though he was a baby when it happened, the murders still haunt Telly. He lived with an uncle until he turned 18. After trying to join the army and being turned away, Telly made his living operating an illegal gambling house.

**Tomorrow:** Henry Barlow (42) - A strong mountain of a man, Henry was Kirksville’s blacksmith. He had been an apprentice blacksmith in Independence; in line to take over a position that was both respected and well paid. In truth, there was none better than Henry Barlow.

Unfortunately, he had the great misfortune of falling in love with his master blacksmith’s wife. Although he loved sweet Juliet like none other, he knew better than to act on that love. Juliet, unfortunately, had trouble hiding her affection for the dark haired apprentice, and her husband began to suspect them of adultery. One night in a fit of rage, Juliet’s husband strangled her, and although all in town knew it was her husband, Henry was banished.

Kirksville was his second chance; he’s hoping Oregon is his third.

**Koodauw:** Nash Williams (34) – It’s widely known that Nash bought his farm with money he got from robbing banks all throughout Missouri. Less widely known is that a good deal of that money came from his ransom of Elizabeth Morley, daughter of an English General. After falling in love with the charming and gorgeous Lady Morley, Nash changed his plan to include running off with her after a successful ransom exchange. He waited on the Ozark Trail for her, as agreed, until well after the sun rose. She never showed up, and all the whoring and womanizing he’s done in the two years since has done little to erase the memory of her from his mind’s eye. In Kirksville, Nash was a part-time carpenter, who would still rob a bank if the chance arose.

**Don't panic:** Jesse "Doc" Robinson (35) – Kirksville's resident doctor, like many of his townspeople, has a reputation for doing things outside the norm. He fully embraces "modern" and experimental medicine, and never turns down a case. He spent some time living amongst the Chickasaw tribe, and sometimes incorporates their methods of healing.

His time with the "savages" earned him a healthy amount of suspicion and scorn, but his success in curing aggressive illnesses made him a household name in Missouri. One night he was summoned to help the dysentery-stricken wife of a local banker. In truth, the woman was already nearly dead when Doc Robinson arrived, but he had been meaning to try out a combination of laudanum, pipe smoke, and a slightly "unusual" Chickasaw ritual. All the banker saw was his wife dead at the hands of an Indian-loving quack.

Doc Robinson settled in Kirksville of his own volition. Oddly enough the town offered the kind of intellectual and medicinal freedom that could be found nowhere else. He's hoping Oregon offers that and more.

**Scepticalscribe:** Clara Heath (45) – "Killer Clara" owned the local tavern/general store in Kirksville. A sharp woman with a head for business and a no-nonsense temperament, Clara was accused of killing her husband in Independence. She maintained her innocence throughout the trial, and her neighbors and friends testified to the abusive nature of her husband – not just with her, but with all who encountered him. Point of fact, the killer could have justifiably been anyone. In truth, it was Clara. Despite the nickname, Clara is far from a killer. She was fairly certain in that heated moment that it was he or she, and she surmised she had much more to offer the world than her dull-witted husband.

**Ravenvii:** Abraham Adkinson (28) – Abraham grew up the poor son of a farm hand with ten children, and the many nights of going to sleep with a growling stomach left their mark on him. After he struck out on his own at 16, he knew he would never go to sleep hungry again.

A successful fur trader and smuggler, Abraham's ambitions (and greed) know no bounds. Incredibly handsome with an unquenchable thirst for the finer things, Abraham sees the world as his oyster. There is nothing he can't procure given the right price – from rare silks, to spices, to whiskey, to slaves, to prostitutes.

Oregon is Abraham's chance to really make his mark.

**Astroboy907:** John Benton (36) – The second son of a cattle farmer, John began to realize all his hard work on his father's farm would only benefit his idiotic older brother. The fact that he stood to inherit practically nothing despite being his father's only competent son bothered him endlessly; that his father showed no remorse about it burned him deeply.

This made him quick to anger with an underlying bitterness, though he fought the feeling as best he could. He hated societal traditions he deemed stupid, of which there were many. As a result, he greatly preferred the “do it your own way” temperament of Kirksville.

He is a smart man, and fully believes the best of his life is yet to come in Oregon.

**Twietee:** Elijah Caldwell (24) – He and his brothers were loggers and timberman in Kirksville. Their father died while they were young, and the four Caldwell Brothers were the fierce protectors of their mother and sister. Kirksville was their home due to the plentiful and inexpensive timberland. They had just begun to make good profits from their timber company when the fire struck, and all of the Caldwells save Elijah perished in the flames.

In his unfailing grief, Elijah began to take to the drink. It became his nightly refuge, and then his daytime refuge, too. He knows deep down that if he doesn't leave Kirksville for a fresh start, he won't be long for this world.

**TechGod:** Oliver Tull (37) – The adopted son of Big Red Tull, Oliver handled loans, deeds, and miscellaneous civic necessities for Kirksville. A consummate charmer, Oliver always collects on his loans – one way or the other.

Oliver has two goals for Oregon: to take advantage of all the new landowners in need of loans in Oregon, and to finally win the affections of the sophisticated and beautiful Clara Heath, Kirksville's former tavern owner.

**-aggie-:** Josiah Young (30) – The closest thing to Kirksville's Sheriff, Josiah was an Army Captain with numerous medals for valor and bravery. Rumor has it Captain Young singlehandedly saved his regiment from being overtaken by an outlaw raiding party. Others say he's killed hundreds in close combat, and the scars on his body do little to disprove the theories. Despite the outlandish stories, his time in the Army is a topic he refuses to discuss at all. Eschewing a traditional law outfit, Kirksvillians typically keep to themselves. When they don't, they have to see Josiah – a prospect that keeps most of them in line.

His marriage to Abigail Caldwell was unfortunately short-lived due to her death in the fire. In the months since, the darkness inside Josiah has threatened to swallow him whole. Oregon is the chance for a fresh start, and maybe some of that elusive happiness.

**Imaketouchtheme:** Ezra Sheppard (23) – Young, handsome, and foolish, Ezra is not actually a citizen of Kirksville. He was visiting (and enjoying) the town's famous whorehouse on his way to Independence when the fire struck. With all his belongings lost, he stuck around to try and earn enough money to make his way west to California in search of gold.

Ezra plans to join the Kirksvillians on their trek as far west as California, where he'll split off in search of his fortune, and hopefully a hot wife to warm his bed. He is competent if a tiny bit naïve – but given his age, it is understandable.