

Level 25 - Teleport to Sanctum and talk with Nucleas to update "Testing your Meddle". While there, buy the new level 25 skills. Now head East to the Colliseum. Talk to Epeios to enter in.

Note that the Colliseum is a PVP area. You most likely won't have any problems, but there is a slight chance a bored higher level will hassle you. Your goal is simply get across the arena and talk to the guy, and go back. Talk to Nepis to leave the arena, and then report back to Nucleas.

Accept the follow up and head to the teleport statue. Head to the Library of Sages. The answers to Gromoros's quiz are the 1st choice, the 2nd choice, and then the 3rd choice. The answers to Nestor's quiz are the 2nd choice, the 2nd choice, and then the 1st choice. The answers to Xenophon's quiz are the 3rd choice, the 3rd choice, and then the 3rd choice. Talk to Fuchia to end the quest.

Head to the Protector's Hall and go up the hoverpad. When you get to the top, head up the stairs and speak to Levrintos. Then head down the stairs and speak to Miriya to finish the quest. While there, talk to her and equip the stigma you get as a reward for the quest to gain a new skill.

Head back to the Colliseum via the teleport statue by the library, and talk to Epeios. He will teleport you to a room with 3 gates. The mobs inside can be killed with 1 skill, so just kill them fast. Speak to Epeios after, and then teleport to Eltnen.

Turn in the quest to Telemachus and accept the follow up. Also, update campaigns at Aurelius and Valerius (next to Telemachus), Diomedes (in the room on the right leaving Telemachus's room), and Malonimus (walks around downstairs). Also pick up Netalion's pink quest, Training camp trouble, and Onesimus's (teleporter's) dark blue quest, new Notschana Orders. Fly across to the rock Daedalus is standing on. Talk to him and update the quest. You will have to fly through a bunch of rings. Just follow the patch that the light blue windstream is guiding you, and it'll be done no problem. Speak to Daedalus again, and then Telemachus to finish the quest.

Speak to Brunto downstairs, and turn in the dark blue quest and pick up all the light blue quests. Then fly down and talk to Phomona to update "A ruler's duty".

Head west on the path and talk to Demro to update "A ruler's duty". Then head south to the Manduri forest and kill Manduri there. Return to Eltnen Fortress and update the quest at Aurelius. Then go down the hoverpad to meet Archaleos. Return to the Manduri area, using /where Paper Glider to find the item. It is kind of hard to see, but it's on the ground.



When you reach the pond, head right and go up the hill into the village. Enter the first house on the left to find Meginie. If she's not there, change channels. Note there is a fighter right next to her, make sure to kill it. Guide her out of the village and down the hill, taking the second right to reach Celestine. Talk to her to update the quest.

Now head north, and where the road splits, head West until you get into a desert and find a tree named Lodas. Talk to him to update "A Ruler's Duty".



Head East to the swamp. If the quest is tracked, it will show you exactly where to find the buckets you need.



If you use it from far enough away, you can avoid aggroing the mob. Then head over the hill to the waterfall in the northwest corner of the swamp. Right click the bucket to fill it.



Return to Loda to update the quest. Now head back to Eltnen Fortress, speaking to Demro on the way.

When you reach the fortress, talk to Phomona on the ground to turn in "A Ruler's Duty". Then fly up and talk to Aurelius to complete "The Manduri Secret" and gain level 26.

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Level 26 - At this point, go downstairs to where we picked up the coin quests. Speak to Ferenna if you are leather or plate, or Atro if you are cloth or chain. Buy the elite rank 7 gear (heroic grade) - 1 weapon, 1 chest piece, 1 pant piece, 1 glove, 1 shoulder piece, and 1 shoe. A shield using class should be able to also buy a shield, and a gunner or assassin should have enough for a second weapon.

We are going to try to get into a Norchsana Training Camp group here. To do so, look in the LFG channel in the chat, or the LFG listings (Shift+V). We are going to be looking for a trio - typically a healer and 2 dps, or a healer, a dps, and a tank. If you are REALLY comfortable with your class, you may want to try a solo group, but for the most part people are not comfortable by level 26. Plus, solos involve self healing and are in the long run slower for leveling. Duos can work, but tend to be boring since mobs take a long time to die. That is why I suggest a trio.

If one does not exist, or does not fit your class, create one.

To run it, talk to Rogan to enter. Begin by hugging the right wall until you find the Norchsana Protector by the artifact. There is nothing special about this guy, just clear the extra mobs first.

Proceed into the fortress. You will find an orange dragon. Don't stand under him unless you have to, he does a few major AOE's.



Head up the stairs of the wall the dragon was protecting. After clearing the mobs, attack the Aetheric Field Generator.



If you can, sleep it, as you will be able to dps the shield that he has while he doesn't attack. You must break his shield, or dispell it (SWs and SMs), in order to do damage to him.

You will reach a gate. Select your siege weapon out of your inventory and summon it.



Select the wolf looking icon above your HP bar to tell it to attack the gate.

Once inside, collect prototype weapons from the chests you find lying around.



Make your way up and around until you find the teleporter.

The teleporter will summon adds. Just have one person attack them, and possibly kill them.

After, go ahead and attack the big boss. He does nothing special, and drops blue weapons.

No matter with how many people you go with, you will reach level 27 in this first run.

Level 27 - If you ran with 1, 2, or 3 people, you have already reached level 28. Speak to Brunto and turn in your 3 quests. Regardless, head west. Follow the road on the map as far west as it will go.

If you are level 27 still, speak with Ando and pick up Satolaca's Heartbeat. This requires killing 5 Maned Bailisk and 5 Hulking Kurin. Repeat this as many times as needed until you hit level 28.



Level 28 - Speak with Radamanthys and pick up "Acheron Drake Research". Make sure you are in channel 2 and not in a party for maximum speed. Then talk to Kimeia to start Sataloca's Heart.



You will have 1 minute to kill as many drakes as you can and loot them. The most you can get is 10, as their respawn is longer than the length of the test, but I think you only need 3 to complete the quest. Turn in "Acheron Drake Research" to Radamanthys and update Satolaca's Heart at Kimeia.

At this point, repeat the Satolaca's Heartbeat quest 4 more times.

Return to Eltnen and turn in Satolaca's Heart to Diomedes. Talk to Gaia to update "Refreshing the Springs". Take the Flight Transporter to fly to Novan's Crossing. Talk to Lakais to update "Disappearing Aether". To find the artifact, head to the south, and it's on the right.



If you're having trouble, do /where Destroyed Artifact to find the location. After reporting back to Lakais, speak to Justachys in the little tower. Pick up "When statues go bad". Kill 10 Ancient Caryatids around where the artifact was and loot them.



Turn in "When statues go bad" to Justachys (ignore the follow up), and update Disappearing Aether with Lakais. Then head back to Eltnen fortress and turn Disappearing Aether in to Valerius.

Level 29 - To reach level 30, you have 3 options. You can either:

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a. Wait for the NTC cooldown to be up and run again.

b. Try and find a small group (3 people or less) to run Fire Temple. This method in my opinion is not worth it as all mobs in that place have shields that effectively double their HP, and do not give enough experience. Fire Temple is also rather boring if it is not a Kromede rush. Explanations on Fire Temple will be given in level 34.

c. Run Satolaca's Heartbeat 9 times.

After whatever choice you do, move to Novan's Crossing. Head East to meet with Taera, who'll update "Kaidan Prisoner" and teleport you. Look down off the cliff. See the prisons? We're going to glide there, aiming to get behind them.



The one of the far right is Hierni's. Talk to her and update the quest. Follow the road to the north to find a bigmouth.



Kill it and take its key to free her. Than talk to the krall in the cage next to her.



Leave the Mine using the road leading north, and then head west until you reach Mabangtah's Hideout.



Return to Telemachus to reach level 30 (if you chose option c).

Level 30 - Once we hit level 30, bronze coin quests are over. Go to the broker and sell all of your coins. Do not list more than 63 in a stack, as nobody needs more than 63. We will use the proceeds of the sale towards better gear later in the game.

Simply run another Norchsana Training Camp to level to 31. If you have it on cooldown, wait for it to be over, or reset it with a scroll of the broker or the Black Cloud Marketplace.