

PRESTIGIOUS GAMING

REVIEWED **PS4** **XBOX ONE** **WII U**
WHICH ONE IS RIGHT FOR YOU?

ARCHEAGE
NEW MMORPG!

DESTINY
GAME OF THE YEAR?

ARE YOU EATING HEALTHY
AS A GAMER? SEE PAGE 13
FOR A CHANGE OF DIET

HOW WELL DO YOU KNOW
VIDEO GAME CHARACTERS?
PLAY 'MATCH IT' INSIDE! PAGE 6



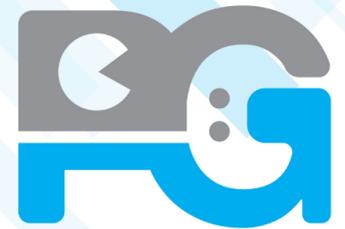


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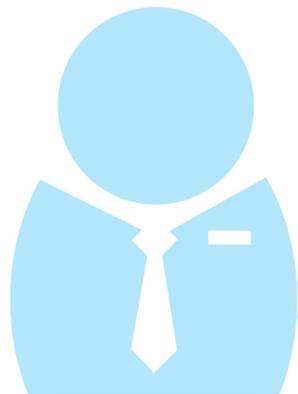
PRESTIGIOUS GAMING



Prestigious Gaming is a gaming entertainment group that is passionate about gaming and strives to inspire fellow gamers to have fun and enjoy video games. Prestigious Gaming creates game walkthroughs, montages, music videos, and comical skits for the viewer's entertainment.

This group first began from a student named Adam Redman at Minnesota State University Moorhead working on his senior project. He loved video games and wanted to be able to incorporate what he enjoyed in his free time into his academic career. Soon after the launch of Prestigious Gaming's YouTube channel, the group then created their web page along with the creation of this very first digital magazine issue.

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CAN YOU MATCH IT?

Match each **character number** with their respective **franchise letter**!

The answers will be released on November 29th, 2014 on the Prestigious Gaming YouTube channel. Comment your answers on the video released prior called PrestigiousGaming - MATCH IT Game #1. The first two with the correct answers will choose what games we should review next and also be mentioned in the next magazine issue!

Find our YouTube Channel here: <https://www.youtube.com/user/GamingPrestigious>



- | | | | |
|----------------------------|--------------------------|-----------------------------|-----------------------|
| A Minecraft | B .hack//G.U. | C Sonic the Hedgehog | D Donkey Kong |
| E Zelda | F God of War | G Spyro | H Diablo |
| I StarCraft | J StarFox | K Dig Dug | L Perfect Dark |
| M Final Fantasy VII | N Animal Crossing | O Mortal Kombat | P Dishonored |
| Q Mario | R Tomb Raider | S Devil May Cry | T Dark Cloud |

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GAMING HEADSETS

Choosing the right headset can be difficult!

Turtle Beach Seven \$\$\$\$\$

The Turtle Beach Seven headset is one of the more expensive headsets, though has the highest performance. It has many custom settings and can utilize 8 speakers and has amazing sound quality. Turtle Beach is a fairly well known brand and with that comes a lot of expectations of it being a quality product, which it lives up to flawlessly. I have yet to hear anything bad about this product except that it might be a little complicated to setup. My only concern with this headset is that it is powered by USB.

Sennheiser PC-Series \$\$\$

The Sennheiser PC-Series is a step down from the Turtle Beach Seven, though still offers great quality sound and has a wonderful design. The price for this product is still up there, but it is manageable. I would note that the bass frequency response is a little weak.

Razer Tiamat \$\$\$\$

Razer Tiamat is a great product as well with awesome surround sound and bass output. The only problem with the Razer Tiamat is that it requires a 5.1 or 7.2 sound cards to function at full surround sound capacity. This headset also needs a USB connection and cost a bit more than the Sennheiser even though it has the same sound quality.

Razer Kraken \$\$

Another choice for the more financially concerned gamers would be the Tritton AX headset. The sound quality for this headset is basically the same as the Razer Kraken. A feature I would note for this headset is that there is separate volume for gaming and for chat. The cons are similar to the Razer Kraken with no surround sound, but also has weaker bass.

Tritton AX \$\$\$

If you're looking for a more inexpensive gaming headset there is the Razer Kraken. This headset is comfortable and affordable for most gamers with decent sound quality. The only con about this headset would be that it does not have surround sound, wireless, or in-line volume control.

Creative Fatal1ty \$

I personally use a Creative Fatal1ty gaming headset I bought for \$79.99, though this was six months ago when they were hotter on the market. They now sell for around \$30-50. This is a great cheap gaming headset with the most basic functionality to get the job done. I would like to say it has convenient in-line controls with decent sound quality. Sometimes the foam mouthpiece falls off so I would like to upgrade soon. I would highly recommend saving up for the specific headset that is right for you, it is definitely worth the money and will save you a lot of grief down the road.



By: Adam Redman

PS4 HIGHLIGHT

Sony Does It Right

This generation of console releases have been the most exciting and competitive yet with PlayStation 4 and Xbox One head to head. As Prestigious Gaming has been in development, we have been there through it all and now I will give you my take on this arms race for myself.

Starting out I would like to say that I did take a lot of thought into what gaming system I would buy next coming into this new year. What I first look at when comparing consoles is not the CPU, GPU, or even the storage space or RAM. The game library is definitely my focus when choosing a console. I looked at the PS4 game library and figured out what I actually wanted to play. After comparing the Xbox One game library with the PS4's I definitely had my choice, the PS4. The PS4 had some pretty strong launch titles such as Infamous: Second Son, Metal Gear Solid V: Ground Zeroes, Wolfenstein: The New Order, and Watch Dogs.



But these were just the games straight from release and Sony had plenty more titles in the works such as Destiny, which had insane hype since it would be released first on PS4. As I compared all of the current and upcoming games, I found that most of the games I would play would eventually be on PS4 as well as Xbox One, so I didn't really have any qualms by choosing PS4 as the more inexpensive console.

Enough about the games, lets talk about some of the functionality. The PS4 introduced a new customizable interface titled PlayStation Dynamic Menu and is equipped with the expected third-party vendors such as Netflix and Amazon. These things are useful to me, but not completely essential. I think most consumers expect mainly two of the following things from their consoles: 1.) To play their games 2.) To play movies and stream TV shows. The PS4 has those two essential things most consumers look for in a console, the rest is basically extra. This might be why the Wii U has been struggling



with their fan base, because they're not meeting those two essential functions. The Xbox One certainly does have those two basic functions, but on release it was \$100 more than the PS4, making it a no-brainer for most gamers which console they would buy. This has caused the Xbox one to basically rethink their marketing perspective in this year's console war.

Moving on to social features for the PS4, there are a lot of new things gamers can use now. The new DualShock 4 controller includes a "SHARE" button, allowing the player to cycle through the last 15 minutes of gameplay to select a screenshot or video clip and share it on their choice of social media. The PS4 also includes a live stream service and editing software, though they could need quite a bit of improvement. With all of these new gadgets, PS4 is an amazing entertainment system and is well worth the money. I do think all of these nonessential features have spoiled us gamers quite a bit and so we expect more and more just about every year. It is important to remember what the main point of purchasing a gaming system is, to play games! So, I recommend to not get so caught up in the specifics and just pick the system with the games you want to play.

Looking ahead now we're looking at some huge PS4 exclusives such as The Order: 1886, Infamous: First Light, Final Fantasy XV, Let It Die, and the Last of Us Remastered. These are definitely popular games I'm looking forward to, which sways me even more towards Sony. So, which side will you choose?

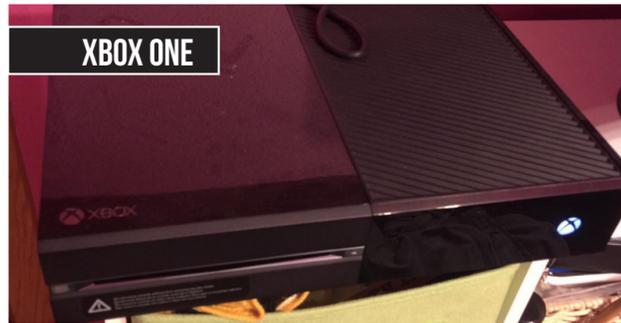
Prestigious Gaming Rated: **4.5/5**

By: Adam Redman

XBOX ONE HIGHLIGHT

Current Generation Gaming

Some call the Xbox One the XBone, some call it a failure, and die-hard Xbox fans (myself included) call it a wondrous machine. With seven generations of video game consoles behind the Xbox One, this hardware heaven from Microsoft brings gaming to a whole new level. As a devoted Microsoft and Xbox fan, I'm here to give you my honest opinion of the Xbox One.



The Xbox One, while a beast of a machine, sadly comes in an honorable 2nd compared to rivals: PlayStation 4 or PS4 (1st) and the Wii U (3rd). The starting price point for these systems were \$500, \$400, and \$350 respectively, now after a couple of months, the price for the Xbox One is now the same as the PS4, but does not include the previously required to buy Kinect 2.0, and because of the requisite beforehand, it swayed many a folk over to Sony's side. Although, when it comes to the RAM of these 3 machines, it is a close call between the Xbox One and the PS4, with a 8GB DDR3 and a 8GB GDDR5 respectively, giving the PS4 a slight edge. Sadly, though the Wii U is still running in this 8th generation console race, it only has a 2GB DDR3, making it noticeably slower.

These three consoles all use different types of CPU. The Xbox one, holding true to its Microsoft name, uses a custom eight core Microsoft CPU, making this system much faster than its predecessor, the Xbox 360. But again, ahead of the pack is the PS4, with a single x86 AMD eight core CPU, making it considerably faster. The turtle in the race is the Wii U, with a three core PowerPC CPU, giving it enough juice to get it going for your gaming needs. Now on to how "beautiful" these gaming consoles can become. With a 853 MHz AMD Radeon GPU giving a brilliant 768 shaders, the quality is quite refined. The games look stunning with every environment I've been through, whether it be ancient Rome, a dystopia of the future United States, or out in space, becoming a legend across the universe. And for the 3rd time, PS4 blasts the Xbox One, with a AMD Radeon GPU Next engine, giving it 1,152 shaders! While these numbers may show that the PS4 has the ability to

overshadow the Xbox One, the Xbox can hold its own and I can vouch that both systems look quite "beautiful" in a fancy video game-like way! All these systems come with their own unique services and applications. The standard: Netflix, Hulu, and YouTube can be brought to these systems for your viewing pleasure. Beyond watching videos, you can also stream your own gameplay through the live stream features of the Xbox One and the PS4, but not on the Wii U!

Besides watching videos, connecting to friends and family through Facebook or Twitter are easily accessed through these systems, but the Wii U can't do this! A feature the Xbox One has that the PS4 does not is the "snap" on the side of your screen to give easier ways of multitasking, such as playing your favorite game, while catching a rom-com with your significant other, or even updating your Twitter watching a live stream of a shirtless guy playing Mega Man. On a grander scale, Xbox destroys the PS4, by being more than a gaming console.



The Xbox One may have had a rough spot coming out the gates, but the Xbox One prevailed in this reviewer's eyes. The diversity of what it can do, the simplistic Windows 8 view of the main hub, and the ever-growing Xbox Store all contribute to this great system. Like any and every console before, it isn't perfect, but each has its highs and lows. I personally could do with more color to the displays instead of all black, or I wish there was a faster way to sign into my Xbox Live account, but there isn't, and I wouldn't jump boats for these reasons.

As I said before, no system is perfect, so I'm going to give Xbox One an honest 4/5. Where it is lacking in speed and quality compared to the PS4, it is the Swiss army knife of new-gen consoles. With so many different options to choose from: playing, watching, streaming, and tweeting, the Xbox One is my champion.

Prestigious Gaming Rated: **4/5**

By: Damian Devera

WII U HIGHLIGHT

Nintendo Steps Up Their Game

As most of the gaming community knows, there is a war raging. This war is being fought for complete dominance in the gaming industry. Currently there are four major fronts being fought for. The big four are as follows; the Microsoft Xbox, the Sony PlayStation, the Nintendo Wii/U, and PC. There are a few criteria I use when I decide which is the best fit for me. I personally find convenience, technological advancements, cost, and playability. The best criteria for finding a good console. Each and every one of these devices are currently fighting to be the best that no one ever was.

Personally, I enjoy playing video games on the same machine I use to edit films, my computer. However, if for some reason I find myself bored with computer games, I find myself drifting to one of the best, in my opinion, consoles out there, the Wii U. This machine has an edge on most consoles that no one really stops to think about, convenience. The Wii U has the capability to continue playing on the gamepad while watching a movie on the TV. Who in their right minds wouldn't want to play video games, and play something in the background?



To add to the convenience factor, with the new Smash Bros. game coming out for the Wii U you can now use your Nintendo 3DS as a controller to play against others. I personally feel that Nintendo has been coming out with some real cutting edge technology for the past few years. The Nintendo systems might not be leading the war in graphics, but it really seems to me that they are leading the currently raging war in hardware advancements. When the very first Wii system came out back in 2006 the system had a whole new view on controllers. The typical evolution of gaming controllers in general were always a very steady and obvious transition. However, the release of the first Wii system set a whole new bar to surpass. The use of wireless technology leaped forward in a huge advancement as we all know.

At every corner it seemed to me like Nintendo was leading the advancement of hardware for the consoles. Every time Nintendo would release a new attachment to

a system, the other two consoles tried to copy them. As stated before Nintendo might not have the best graphics for their systems, but they definitely have the best hardware. The Wii U currently uses a gamepad as the controller. The gamepad has a built-in touch screen, and the system recognizes the gamepad in augmented reality. Last time I checked both the Xbox and the PS consoles don't currently have any augmented reality games, or controllers. As stated before not only does the Wii U use its own game pad, but also the handheld system the 3DS! Talk about technological advancements! Clearly Nintendo has a leading edge in these departments and the Wii U really shows that.



Cost is a huge thing that determines what a consumer buys. The Wii U has another edge on this front as well. When the Wii U came out it was still at least \$100 cheaper than the other two consoles that were released. For me this was a no-brainer, with the \$100 I saved I could buy a couple of games for my new Wii U. I would rather pay \$300 for a console instead of \$400+. If I was going to put that much money into buying a new console I would rather build a new PC. On top of buying the system people often forget the main reason. The games! Most people are so busy factoring in how much the new system is going to cost, but they forget about buying the games with it. As I stated before, with the Wii U the \$100 you saved can be used for a couple of new games to play. The Wii U is clearly the best console on the market right now. Of course I am a huge PC player, but I thoroughly enjoy playing the Wii U for a number of reasons. For me one of the biggest things is cost and playability. I always think the technology is a plus and convenience as well. Clearly if you're looking for something fun to play with friends, and just to have a good time, the Wii U is the way to go.

Prestigious Gaming Rated: **4/5**

By: Ronald Dautel

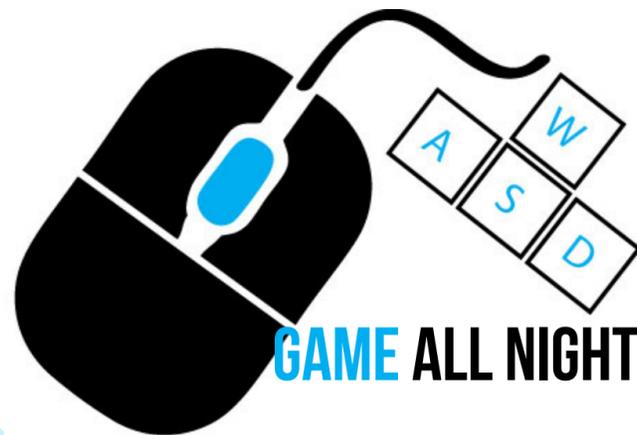
GAMER THIRST

Having trouble staying awake?

Do you have the gamer thirst? I know I definitely do! I'm up until at least 1:00 AM every night, not necessarily playing video games, but I tend to want to squeeze in a game or two before bed. My problem is that after doing my homework, I tend to be a bit tired and not really awake enough to play my best. This is when I bust out my drink of choice, Coca-Cola!

Everyone's drink of choice varies, but here are the traditional gamer drinks I recommend for those late night gaming sessions:

- Coca-Cola
- Monster
- Red Bull
- 5-Hour Energy
- Mountain Dew



The healthier choice for drinks would definitely be water or many kinds of juice, but I support these beverages as long as you remember to recycle the containers! Just remember that if you consume these drinks you will most likely be awake another few hours, so plan accordingly. Remember when you got that gamer thirst Coca-Cola is there to help!

By: Adam Redman

SUSTENANCE!!

Are you eating healthy as a gamer?

It is a stereotype that gamers do not eat healthy, myself being a pretty good example of that stereotype. I tend to eat out a lot or order pizza, which is very expensive to do constantly as well as not the best for me. I would like to say this way of living is not very financially stable or healthy.



Here are some of the classic unhealthy gamer choices of foods we all love to eat while gaming:

- Pizza Rolls
- Frozen Pizza
- Potato Chips
- Popcorn
- Sugary Cereals
- Any Fast Food

Sure, the foods listed above are fast and simply delicious, but these are the kinds of foods that will cause weight gain, malnutrition, and cause you to crash with a loss of energy later on. There are many other healthy choices that will improve your diet, nourish your body, and will keep you energized to play at the top of your game!



I recommend these healthy food choices instead:

- Chips & Salsa
- Fruit Bowls
- Veggie Trays
- Nuts
- Cheese & Crackers
- Pretzels
- Beef Jerky
- Sandwiches

Using these recommended foods, I found myself saving a lot of money while incorporating a healthier diet into my life. I usually spend about \$6-16 a day on food if I eat out like I used to and or bought junk foods that often didn't last. That means I used to spend about \$180-480 on food in a month depending if I ate out everyday or not. That is downright expensive, especially for a college student like myself.

After switching over to the recommended foods, I spent around \$90 on groceries consisting of two loaves of bread, three packs of sliced meat, two packs of packaged cheese, some beef jerky, a variety of nuts, and a couple bags of pretzels. This had lasted me about three weeks and a couple days of making sandwiches, which is a huge improvement compared to spending double the amount of money per month on food unhealthy for me.

Putting all this into perspective, it is obvious which diet is more efficient. Don't worry; I'm not saying to completely stay away from all unhealthy foods. You can always mix things up and have a healthy week and an unhealthy week to have a variety of foods. Sometimes there is just that one snack you will always crave throughout the week, especially when you're gaming. For myself, I honestly love McDonalds and would definitely not part with it entirely. Just keep a healthy and financial state of mind next time you go grocery shopping. Remember, gamers need sustenance to survive! You don't want to end up dead in game or IRL (in real life).



By: Adam Redman

GAMING THROUGH THE DECADES

Esports and the evolution of gaming

The beginning...

“Want to come over and watch the game?” This is a pretty normal sentence to hear even 30 years ago, but now days it does not just mean athletic sports anymore. When I come home from college, my brother will ask me that same question and I will instantly think of video games. Esports, or Electronic Sports is now one of the biggest entertainment industries in the world and is growing at a phenomenal rate. In the 1980s to 1990s, the biggest names in competitive gaming were Quake, 007, and face-to-face arcade games. Many gamers just



played against each other in small tournaments among friends or at local game stores and arcades, but there was not a big demand for gaming on a competitive platform. It also wasn't a huge deal to win a gaming tournament, but this is really the beginning of what would become a huge industry.

Then there was...

Moving forward to 1990s into the 2000s, the Internet had exploded into this huge stage for gamers to show off their skills. With the Internet becoming a more popular platform for gaming, games such as WarCraft 3, CounterStrike 1.6, and StarCraft, began opening up the path for growth in competitive gaming. StarCraft being huge in Korea really started a new genre of gamer and encouraged more people to strive for being the best at their favorite game. In North America WarCraft 3 and

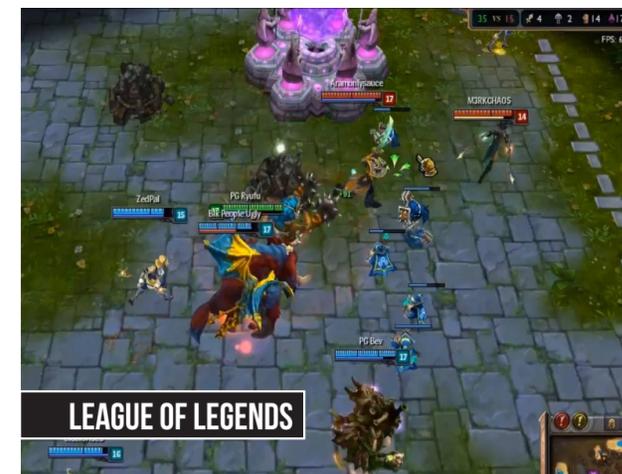


CounterStrike 1.6 were the leading competitive games and really set the tone for the future, though not as big as it became in Korea in such a short amount of time. Now in the 2000s to the current year of 2014, gaming has made such a major impact in today's entertainment industry that it is almost impossible not to mention Esports. With StarCraft being so huge in Korea, it created a following in North America enough to persuade Blizzard to rush the release of StarCraft2. Tournaments were shooting up all over the place and live streams were starting to popup due to fans wanting to learn how the professional gamers were doing it. StarCraft2 was not the only craze going around either, Call of Duty had also made a huge impact on the gaming community on consoles, which pushed for more online competitive play, not just on PC.



Where we are now...

This lead to what is currently going on in Esports: MOBA games or Multiplayer Online Battle Arena games, are now one of the largest gaming formats in the world and have brought Esports to a whole new level. The MOBA game League of Legends recently hosted their 2014 World Championship, which had the prize pool of \$2,130,000 (\$1,000,000 of it towards the winning team). In a matter of 20 years the prize pool for gaming tournaments had increased from a couple hundred dollars to millions. Not only are the prize pools, gaming communities, and Esports as a whole growing at a shocking rate, but the attention they are getting from the media and the entertainment industry contributes to our culture. It is not just about watching a game of football or



basketball on the television anymore; millions of people watch live streams and contribute to Esports everyday.

When my brother asks me if I “want to and watch the game,” I’m ready to sit down and watch the latest League of Legends matches of my favorite teams. If we asked anyone in the 1980s if gaming would ever get big enough millions of people all over the world would watch the same games and contribute millions of dollars to it, they would think we were crazy. Now gaming is basically part of our culture. If we’re not playing on the computer or our console, we’re most likely playing games on our phones or iPads. Gaming is now becoming the new form of entertainment and almost equal if not already equal to athletic sports.



The future of eSports...

One day I hope to see video game tournaments as prevalent and publicized just as any athletic sport. I always hoped to be able to go into a local sports bar and watch a League of Legends recap while having a drink with friends. As we look ahead to the future, I see Esports getting even bigger and more enamored into our culture. It might not even be too outlandish to say that one day professional gamers might be paid just as much as professional athletes. We may not know what the future will hold for gaming and Esports, but the Internet is the limit and as far as we know it has endless possibilities!



By: Adam Redman

DESTINY

Does Destiny have what it takes to be game of the year?

"I can't wait for Destiny." These were words echoed by millions of gamers across North America before the beta release. Once the beta was released July 17th to the 28th, players finally got to see what this game was all about. The level cap was set to 8 and with only a few missions available. This gave players more a great taste of what the game was going to be like and if it would have what it takes to be game of the year, but it raised the question: "Just how much more will there be to this game on the actual release?" This question was answered on September 9th where many fans were met with lots of great content, but still a lot of questions. Is this all there is to the storyline? Are those really the only options for character customization? Can we really not skip these cut scenes?



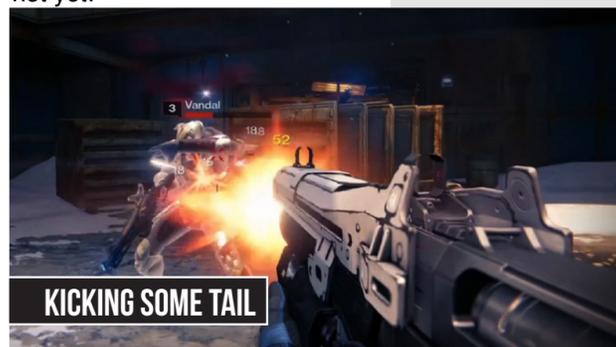
With the extreme amount of advertising and hype given to this game, it was a little disappointing to see the results. I think we expected a little bit more originality from the game with a more developed storyline and much more customization for our characters. I will be honest, there are quite a few things Bungie could have done better with Destiny, but I think they also did a lot right. They marketed their product extremely well and the overall gameplay of the game is very fun.

The games I could best compare Destiny to would be a combination of Borderlands and Halo. I love the free-roam aspects of the game, which they seemed to really use a lot in their marketing for the game. I think they could use a lot more of the "patrol missions" or free-roam mode in the game, because I think that was one of the big things gamers found interesting and unique about Destiny when they first saw it.



There are a lot of mixed reviews for Destiny and they all seem to be extremes from both sides; people either hate the game or they love the game. I personally think they did a great job with the game, but I don't think it is entirely polished yet. I think where Destiny is right now is definitely a great spot for Bungie to build on and create a huge new franchise. With the up and coming expansion, The Dark Below, I foresee Bungie fixing a lot of their current problems with Destiny as well as answer some of the questions previously asked in the beginning of this review. I give the current release of Destiny a 4/5 for its current content and game play while excluding the hype it was given. I think gamers expected a lot more and so they are a little more critical of the game, though I believe they did an excellent job.

If you like FPS games, especially if you enjoyed the earlier Halo games, then you will most likely enjoy Destiny. The graphics are amazing and the actual game play is suburb, but I don't think it lives up to its name as an MMO quite yet. As an MMO we expect much more customization and ways for players to demonstrate their individuality within the game. Also, MMOs must have more open world missions and interactivity with other players. I really hope we get to see some of these changes implemented in the expansion December 9th. Will Destiny be game of the year? We can't say for sure, not yet!



Prestigious Gaming Rated: **4/5**

By: Adam Redman

ARCHEAGE

What do we expect from a great MMO?

- Great graphics and animations
- Player-friendly for serious and casual gamers
- Extensive customization
- An end-game that encourages players to continue playing
- An overall fun game to play solo or with a group of friends

ArcheAge is an MMORPG developed by XL Games released in Korea in January 2013, but only to be released in North America this September of 2014. Open Beta in North America ended September 8th, which was the same time Prestigious Gaming recorded our First Look video on YouTube. After playing this game during the Open Beta I managed to check this game out quite a bit.

The graphics of are amazing and on par with most popular MMOs out there such as Aion and World of Warcraft. The character models are well design as well, though I noticed some repetitive designs in the NPC clothing, but I got over that fairly quick. The attacks and ability animations are phenomenal and smooth. I had a lot of issues with many other free-to-play MMOs where the attack animations would lag or skip, which would mess up combo attacks. ArcheAge makes button smashing combo attacks in an instant, a simple task.

ArcheAge does a fantastic job helping new players along from the start. The character screen provides the



available passives for races when creating a character as well as demonstrates how abilities will look if a class is chosen. Another mentionable feature is the voice help when being introduced to the game interface. New players tend to find constant reading and help boxes cumbersome. I enjoyed being able to continue playing while the game tells me important information.

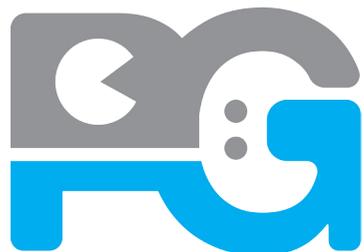
Customization is a huge aspect of any game for me; games without customization do not encourage individuality especially for solo players. The character customization in ArcheAge is absolutely impeccable. You can change and color pretty much anything about your character along with a huge variety of faces, hairstyles, and skin tones. I think it is important that all MMOs should enable players to be unique and ArcheAge takes the cake! It was a lot of fun playing this game and I definitely recommend it.

Prestigious Gaming Rated: **4.5/5**

By: Adam Redman

**MAKE YOUR GAMING
EXPERIENCE A
PRESTIGIOUS ONE**

HOW CAN WE HELP?



If you have any questions or suggestions contact us at:

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