

version 1

EXPLAINER FLAT 3D

by FlicFlac

Welcome to EXPLAINER FLAT 3D, and thank you for purchasing.
I hope you find what were looking for! Contact me through service ENVATO,
if you have questions

**New future of After Effects projects with high quality
customizable characters, animation and cool 3d backgrounds!**

- Unlimited number of character design combinations

- **40** main Character presets

Male: **24** Clothes, **8** Head form, **15** Chin, **8** nose,
34 Hair and Hats, **5** Mouth, **8** Moustache, **3** brow
3 Whiskers, **7** Glasses, **4** Shoes, **3** eye,
Full color control

Female: **17** Clothes, **8** Head form, **5** nose
21 Hair and Hats, **2** Mouth, **4** eyes, **2** brow,
9 Glasses, **3** Shoes,
Full color control

- **64** character animations

- (**32** Male and **32** Female poses)

- **86** Scenes

36 - Backgrounds

32 - Screens devices (IPhon, tablet, HD Monitor)
(to 16th for Male and Female)

18 - Elements\titles compositions

- **113** Animated Icons

77 - items icons

36 - social networks icons

- **133** Speech Bubbles

- **32** Ribbons

- **12** Title Animations

Project consists of several **AEP** files.

Explainer_Flat_3D - The full project with a set of all tools!

Elements Pack - detached set of animated icons, ribbons and speech bubbles,
for easy use in other projects

Characters Pack - detached set of animated characters, for easy use in other
projects

01Business_Promotion - Ready made story 1

02Mobile_App_Promo - Ready made story 2

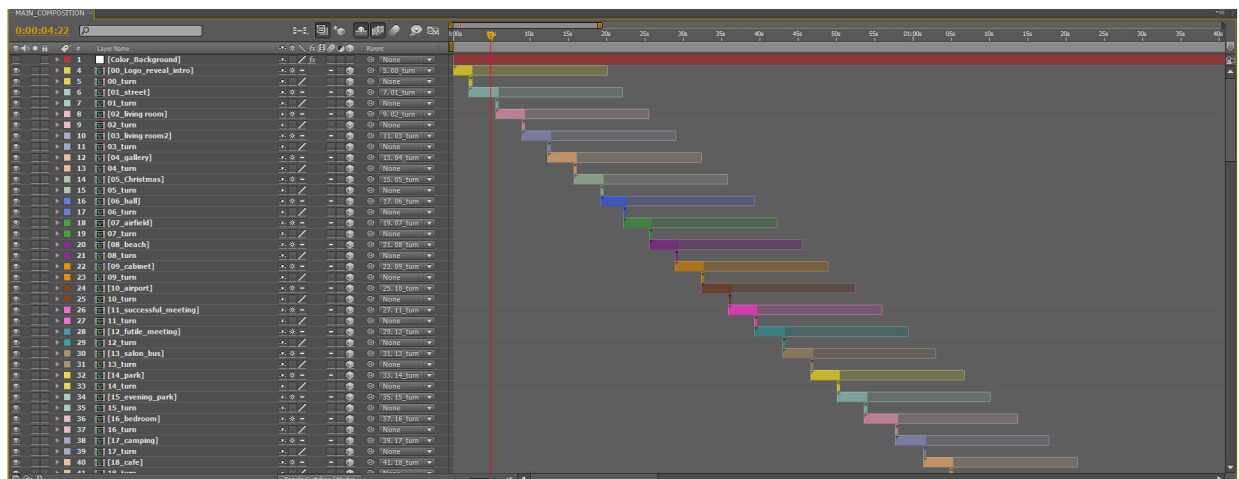
PROJECT HELP

All the compositions and the objects are located in the "Project" window



MAIN_COMPOSITION - basic composition where located all ready scenes.

MAIN_COMPOSITION contains 86 premade scenes, which you can place
in the desired sequence on the timeline.

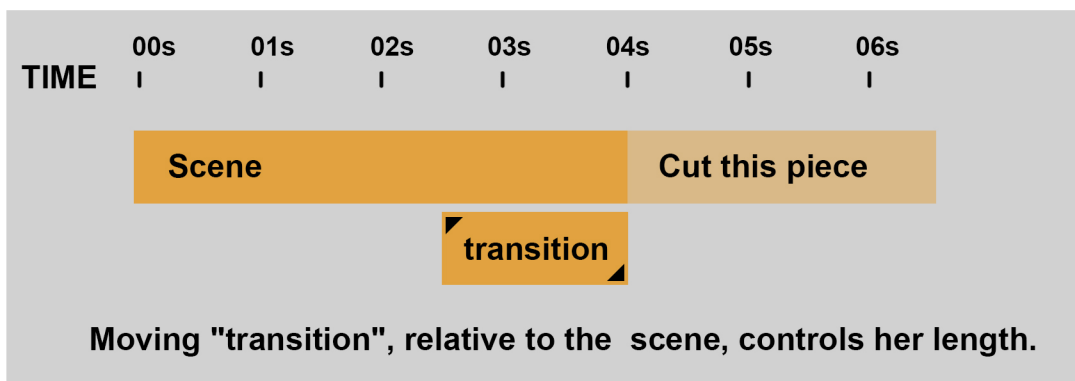
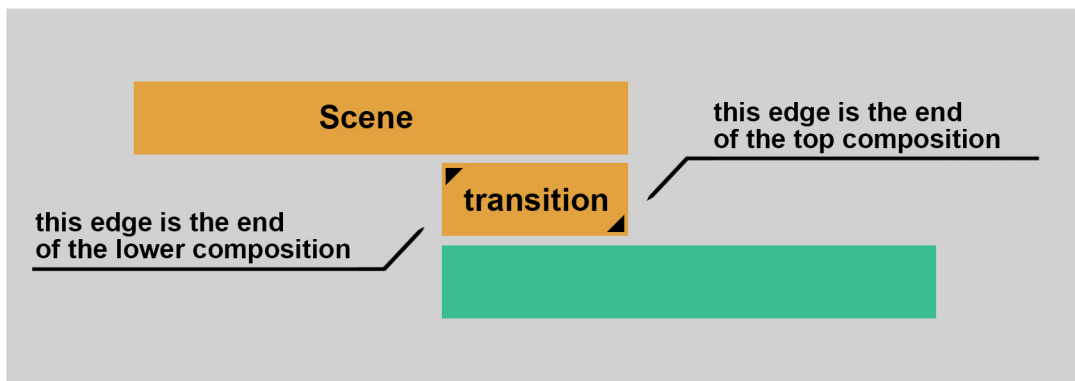
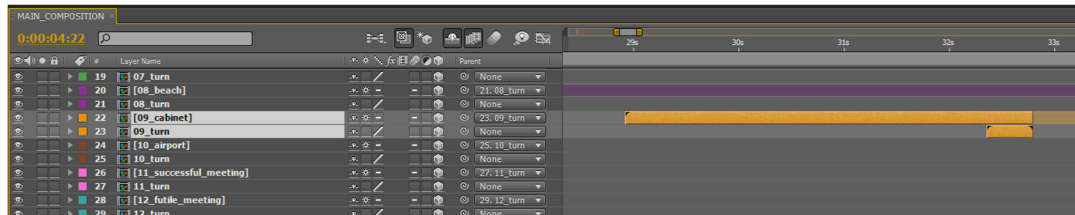


Each scene in the After Effects displayed as a separate layer and numbered consecutively.

Under each layer (premade scene) located an auxiliary layer, which serves as the transition.

Transitions have to move together with her layer-scenes!

The numbering is the same for linked layers and transitions.

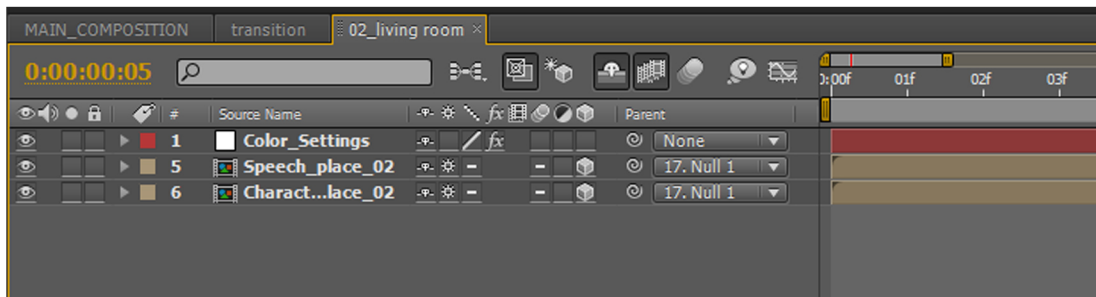


For customize scene in accordance with the script, you have to double-click on the composition on the timeline.

This way you will enter into the composition.

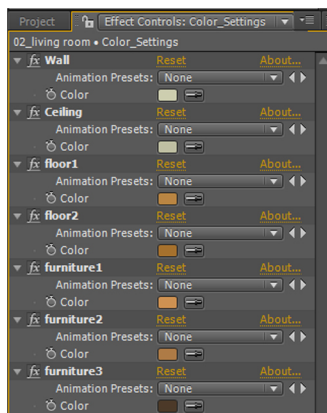
Here you will find several layers, which allow you to customize the scene in their own way:

1. **Color_Settings** - controls the color of the background.
2. **Placeholders** - Place for adding items and Characters.
3. In the composition are many other layers, but their visibility disabled and they better not touch.



Color_Settings - controls the color of the background.

Select this layer and you will be able to control background color in the "Effect Controls" window.



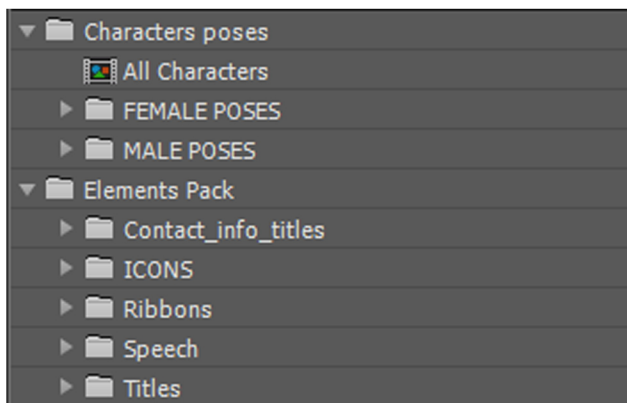
A list of settings for each scene will be different

Placeholders - Place for adding items and Characters.

All the characters are in the folder "Characters poses" in the Project window.

All items are in the folder "Elements Pack" in the Project window.

These objects can be placed the appropriate placeholder by dragging and dropping in Timeline.



Placeholders was named just like the objects, that to be added.

"Character_place_.." - placeholder for adding characters.

"Icons_placeholder.." - placeholder for adding Icons

"Speech_place..."- placeholder for adding Speech

"Title_placeholder..."- placeholder for adding Titles

There is another kind of placeholders for iPhone, tablet or monitor screens.

You can add any images or video on iPhone, tablet or monitor screens.

Placeholder for monitor screen - 1920x1080

Placeholder for tablet screen - 1280x800

Placeholder for iPhone screen - 1334x750

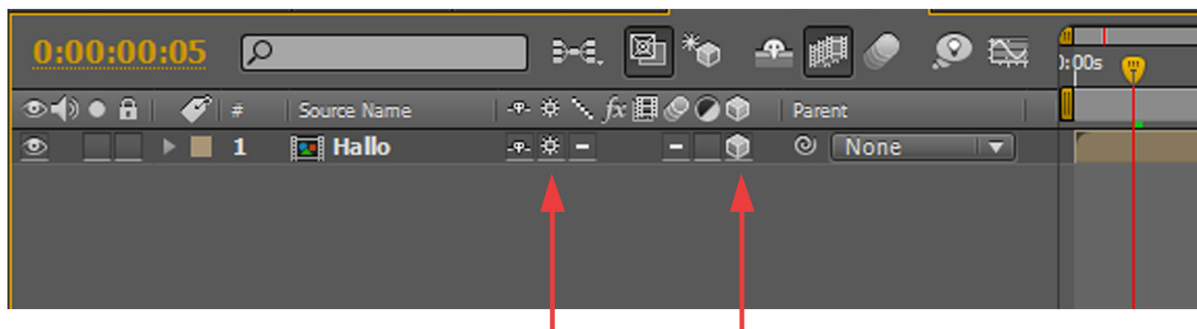
(PS.Advanced users can do experiments and insert your own objects in different placeholders.)

Placeholders can be moved across the scene, thereby moving objects placed inside placeholder.

To place your object in the scene you have to double-click on the placeholder-composition on the timeline.

In placeholder you will find object which was added to the default.

You can disable or delete it from the composition and in its place you can put other object.



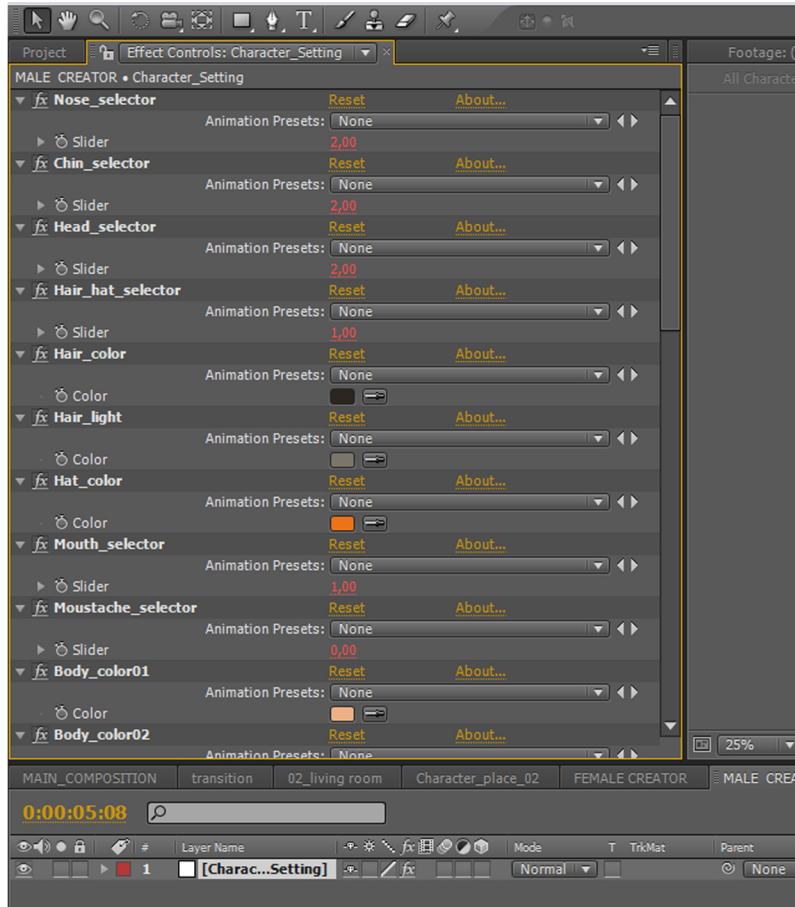
Turn parameters "3D Layers" and "Collapse Transformations" in the Timeline for all Items and Characters that is added to the project (in the placeholder).

FEMALE CREATOR and **MALE CREATOR** - are separate compositions for customization your character.

You must to double-click on the "FEMALE CREATOR" or "MALE CREATOR" on the "Project" window.

On the Timeline you will find layer "Character_Settings".

Select this layer and you will be able to control all the character settings in the "Effect Controls" window.



The project includes 40 main Character presets (15 female and 25 male). You can select all the options in the window "Effect Controls" and pick one of the character preset.

It is important not to confuse! Female presets used only for "FEMALE CREATOR", and male presets used only for "MALE CREATOR"! You can browse and apply animation presets using Adobe Bridge or using Effects & Presets panel, if put there presets.

Thank you for purchasing!

to be continued...

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