

**[=Renegade Brotherhood=]**



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## Clan Information

This is a rulebook to introduce new members to the Renegade Brotherhood clan. Here guidelines and any information one needs to know as a member of this clan can be found.

## General Information

The Renegade Brotherhood is a clan that is play mostly Warcraft III on GameRanger although it does at times play several other games including League of Legends and DOTA II. The clan does not partake in clan-wars as its main purpose is not to compete with others but instead to have fun while playing games.

## Clan Wings

The clan is divided up into several divisions called *wings*. The primary purpose of these divisions is to allow players to socialize amongst themselves and make friends. Each wing consists of six players, although based on the total amount of clan members this number can change. Furthermore, each wing has a *leader* and a *senior* who have privileges and responsibilities that will be discussed further on.

Leading the clan is the supreme wing, the *High Council*. Every member of the supreme wing is also a leader of a normal wing, with the leader of the supreme wing acting as the undisputed overlord of the high council and the clan.

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## Members

There are around 25 of us in total. Only the active people that wear our tag will be listed here in no particular order:

- Hawk
- James
- Enenra
- Varok Saurfang
- Frystiboks
- Dreadlord
- DiscoOrc
- Velimath
- Rubby
- Elvi
- Seyo
- Bambus
- Gh0stRav3n
- Fatty The Fat
- Equaliser
- Friends
- HOTS
- Keelthas
- Marcius
- Voidblade
- Penguin
- Warlock
- Mafia
- Paladi

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## Wings

As explained the clan is made up out of *wings*. For easier survey of all the wings and members in them here is the complete list:

**1<sup>st</sup> Wing:** Dreadlord, Enenra, Frystiboks, Hawk, James and Equaliser.

**Leader:** Hawk

**Senior:** Enenra

**2<sup>nd</sup> Wing:** Bambus, Rubby, Velimath, Seyo and Marcius.

**Leader:** James

**Senior:** N/A

**3<sup>rd</sup> Wing:** Fatty Fat Fat, Elvi, Friends, Voidblade and Warlock.

**Leader:** Equaliser

**Senior:** Fatty Fat Fat

**4<sup>th</sup> Wing:** DiscoOrc, HOTS, Gh0stRav3n, Kelem and Keelthas.

**Leader:** Darion

**Senior:** N/A

**5<sup>th</sup> Wing:** Penguin, Paladi, Mafia, to be added.

**Leader:** Dreadlord

**Senior:** N/A

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## Privileges and Responsibilities

### **Supreme Clan Leader**

The leader of the clan and the *high council*. His duties are undefined since he is not restricted to one field. [**Hawk**]

**Duties:** Clan management, Site management, Resolving fights in the 1<sup>st</sup> Wing and having the final word in arguments.

### **High Council Senior**

The senior of the 1<sup>st</sup> Wing and leader of one of the wings. His duties are more defined. Most of them are the same as supreme leader's duties since he represents him when he isn't present. [**Enenra**]

**Duties:** Forum management, wing leader, dealing with arguments between other wing leaders and members of their wings, "educating" the rule-breakers and giving out punishments if needed.

### **Wing Leaders – High Counsellors**

The leaders of the wings and members the high council. Their duties as wing leaders are the most defined, but there will be some specific duties that each counsellor will be given in time. [**Equaliser, Frystiboks, James, Enenra, Hawk and Dreadlord**]

**Duties:** Training members, communicating with respective wing members, welcoming any new member that may join each respective wing, resolving fights in each respective wing, giving out punishments if needed, and being the voice of your wing in the high council (announcing weekend tournaments, voicing suggestions from members of each respective wing, etc.).

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## **Wing Seniors**

The seniors of each respective wing. Appointed by the respective wing leader for being noticed by him. Duties are very similar to that of the wing leaders when they are not present. **[Fatty Fat Fat, Enenra...]**

**Duties:** Wing leader work, training members, suggesting new members and members that need to be punished to the respective wing leader.

## **Wing Members**

Renegades are the main body of the clan. Their duties are the simplest, but perhaps the hardest, to carry out.

**Duties:** Follow the clan rules and follow the chain of command.

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## **THE CLAN RULES**

### **#1 Respect Others**

Be friendly and nice to others. Any type of discrimination coming from clan members will not be taken lightly.

### **#2 Username and Tag**

Always use the same username. If you plan on changing your username notify the supreme clan leader. The [=RB=] tag is a must – there is no negotiating this rule.

### **#3 Remain Active**

Every member is expected to play at least 8 hours a week and members of the high council are expected to play at least 14 hours a week. If you are going on a vacation or can't play for the next two weeks or more be sure to notify the supreme clan leader.

### **#4 Represent Us**

Every clan member must represent us in a friendly and fair manner. Don't shout, don't spam, don't use cheats/hacks. A lot of time has passed since we started off; we are not a small community anymore and I don't want people calling us n00bs for no reason.

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## Chain of Command

Aside from the standard rules members of the clan are required to follow the chain of command - that is they are required to respect and obey the words of their superiors. The chain of command is as follows:

**Wing Member<<<Wing Senior<<<Wing Leader<<<High Council's  
Senior<<<Supreme Clan Leader**

## Punishments

Not following the rules or the chain of command will result in a punishment. The severity of the punishment is decided by many factors.

- Breaking 2<sup>nd</sup> 3<sup>rd</sup> 4<sup>th</sup> rule or the chain of command will result in member getting a warning. If this happens again the member will lose any rank they had and moved to *wing member* rank. If the member breaks the rule for the third time he will be kicked out of the clan.
- Breaking the 1<sup>st</sup> rule will result in the member automatically being moved to *wing member* rank. If he does this the second time will be kicked out of the clan.
- For some instances the high counsellors must judge for themselves and decide an appropriate punishment.

Most of these punishments will be given only if it is clear that the member has broken the rules and has done this on knowing the said rules.

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