

// Job Ideas

Heads of Staff:

Captain -Mayor? Branch Supervisor?/

Head of Personnel -Remove? ((Maybe give each job head the ability to change ID"s to their branch))/ - ((Or, Civil Employment Officer? To keep the game in balance.)) Branch Assignment Supervisor? Really just the same thing but with a new name. (maybe have them handle house assignment as well if that's a thing)

Head of Security - Chief of Police/

Chief Engineer - Maintenance Contractor

Research Director - Research Director?/

Chief Medical Officer -Hospital Head Doctor?/

Law and Order:

Security Officer - Police Officer/

Warden - Warden/Prison Guard

Detective - Detective/Private Investigator

Internal Affairs - CIA?

Lawyer - Lawyer/Barister

Maintenance and Supply:

Station Engineer - Maintnence Man/ Electrician?

Atmos Tech - Fire Fighter/ Plumber?

Janitor - Janitor/Pest Control

Quartermaster - Teamster Head?/ Manager?

Cargo Technician - Teamster?/

Shaft Miner - Miner/

Botanist -Gardener or Farmer/

Science and Medical:

Medical Doctor - Hospital Staff/
Paramedic - Paramedic/Ambulance/
Psychologist - Therapist/Shrink/Psychologist/
Chemist - Chemist?/Pharmacist.
Virologist - Virologist/
Robotician - Robotician/Biometric Engineer/
Scientist - Scientist/

Civilian:

Assistant - Civilian/Tourist/
Bartender - Bar staff/
Chef - Sous/Head Chef? Cooks? Leave as is?/
Chaplain - Chaplain/Priest/other alias/spiritual leader/Crazy Mother Fucker/
Librarian - Librarian/Occult expert/historian, revamp so as to be able to learn new abilities?
(Traitor librarian can summon demons perhaps)
Journalist/news reporter possibly gets its own job and new tools to make it more interesting.
Clown - Supreme overlord of the honk
Mime- Little pussy ass bitch

Hotel staff?

- Hotel Manager
- Bus Boys
- Hotel Janitor - probably just the existing one or a second slot.
- Hotel Security? *Just bouncers yo.* <-----

Non-Human:

AI - AI?/
Cyborg - Cyborg?/

Personal AI - Personal AI?/

Construct - Construct?/

Mouse - Pesky Vermin/

Silicons? (Like from the movie Alien)/

More household utility robot NPCs for everyday tasks (like floorbot or medibot)

-landscaping. cleaning, etc. (If we get the dirt/grass thing working, astroturf bot)

-fun new ways to hack them and wreak havoc, of course

Special:

Emergency Response Team -S.W.A.T <- SWAT surrogate?/

Death Squad./

Emergency Fire Crew? <--literally the most useless department i love it

Emergency Emergency Emergency crew (Incuse of the Emergency crew for the emergency crew has an Emergency)

Emergency Emergency Serious Situation Response team (In case the EEEc has emergencies)

Emergency Emergency Emergency Serious Shit just went down Response team ((Incuse the EESSRT has an Emergency))

Antag Roles:

Zam bam bino - NPC zombie

Traitors

Changeling - Just Changeling

Nuke Ops - Terrorists

Revolutionaries - Anarchists - honestly I could see this removed, not really a roleplay-centric mode. (RP Rev can go a bit better. Have you seen the RP Rev mode?)

Literally all the usual ones should work honestly.

Pyro Technician?

cult- Blood Mages? ((Sounds cooler yo))

wizard

Gamemodes:

Zombies - Basically like xenos. They bite you or scratch you, you have a 25% (or 40%) chance of being infected. It'll take the virologist or CMO to save the day with a cure, provided you don't get all eatens.

Terrorists.

RP Rev?

Arsonist

Blood Mages

Extended <-----

Extend a traitor mongoose, obviously.

ALL THE USUAL SIMPLE ONES REALLY

Hostage Rescue?

Voix raiders?

Hostile Clown Invasion

Meteor

CHANGELING

FUCKING MEME BRING BACK THE MEME PLEASE!!!!!!!!!!!!!!!!!!!! <http://wiki.baystation12.net/Meme> what about the borers One of the big issues is the lack of transparency with regards to roleplay of the Meme. Unless you know about it OOC beforehand, you won't know how to roleplay as a Host. Probably would need reworking.

Lusty Xenomorph Queen - Alium Event (Meteor falls to earth. Aliens crawl out. Humans are like, "AWWWWW SHIIET")
inb4 vegeta and bald griefer man

Abductor, if it can be ported. YES

blob? - maybe not outside of adminbus (Blob -could- be an interesting gamemode for a city environment)

Shadowlings

((Srsly tho Hostage rescue should be made a gamemode not just an event))

*Hostage rescue works by some heavily armed dudes spawn on the station. Everyone else spawns on Centcomm or as hostages. The hostage keepers have 10-15 minutes to fortify the station. Then everyone comes down from Centcomm and has to try to rescue the hostages**

Vampire - Yes, yes.

Necrons(Pls?)

Borers

====

Fronku's Ideas Guy Lore

I love the /tg/ base so I'll be stealing a bit from it.

Typical sci-fi beginning, at some point during the 21st century, mankind flees the dying earth and sets out to colonize the planets. They invest in fringe science of all kinds in an effort to solve terraforming issues, leading to the invention of [macguffin space shit]

This propells humanity into a new frontier, constructing many of these as they can as they hop from system to system, slowly extending humanity amongst the stars. This doesn't go without problem, however, as humanity quickly discovers that they are not alone.

Xenomorphs (muh aliums), and other mutant-seeming or outright mutated races begin to crop up as humanity spreads its reach amongst the stars.

For the populus of [insert planet here], that is long since ancient history. By the 25th century, humanity has become the dominant force in the universe, engaging in galaxy-spanning turf wars and corporate domination is the rule. Contracts are seen as typical, with everything from plumbing to grocery workers to the very houses they live in, and the air they breathe being contracted out from "The Corp".

With the advent of plasma/phoron (whatever wibbly shit they're calling it) has come increased prosperity to the residents of [planet], serving as a population center and trade center for the surrounding star systems. This places [civilization] in a unique, and prosperous position, with the draw of cold capitalism leaving much investor money in their homes.

Not all is good. Whispers of revolt and corporate intrigue plague their planet just as any other would in this era of corporate warfare. But for most, a job is a job, and while they have to watch their back, a man's house is his castle, and having a place to sleep at night is a privilege that is not easily squandered.