

Implementation Oriented
Language Targeted
Goto $\{((\lambda x.xx)(\lambda y.yy))\}$ Guide:

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λ Calculus *to – calculate*: One Axiom, One Reduction

Core Axiom: α non-naming equivalence: $(\lambda y.y y) == (\lambda x.x x)$

Core Reduction: β replacement: Replace x with a is this operator
 $[a/x]$

Identity Function = $((\lambda x.x)a) \downarrow (x)[a/x] \downarrow (a)$

Identity applied to identity = $((\lambda x.x)(\lambda y.y)) \Rightarrow (\lambda y.y)$

Infinite Loop = $((\lambda y.y y)(\lambda x.x x)) \Rightarrow ((\lambda x.x x)(\lambda x.x x))^\infty$

Problem statement: Implement a λ expression evaluator

λ Calculus can model all computations, even evaluate itself.

Evaluate stepwise $PRED(SUCC ZERO) \Rightarrow ZERO$ as test.

Interpret $((\lambda x.xx)(\lambda y.yy)) \dots$ FOREVER!

Parser Generate : *Grammar* \Rightarrow ***lexical-parser***

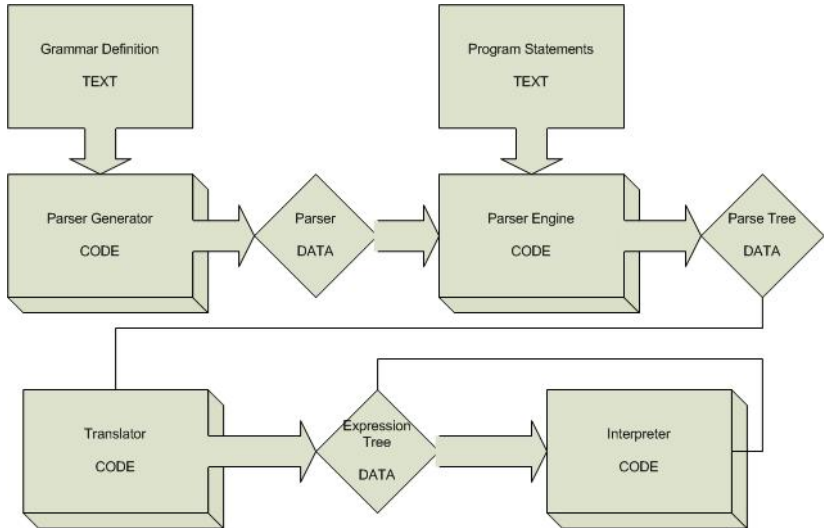
Parser Engine : ***lexical-parser*** + λ expression \Rightarrow ***parse-tree***

Translator : ***parse-tree*** \Rightarrow ***expression-tree***.

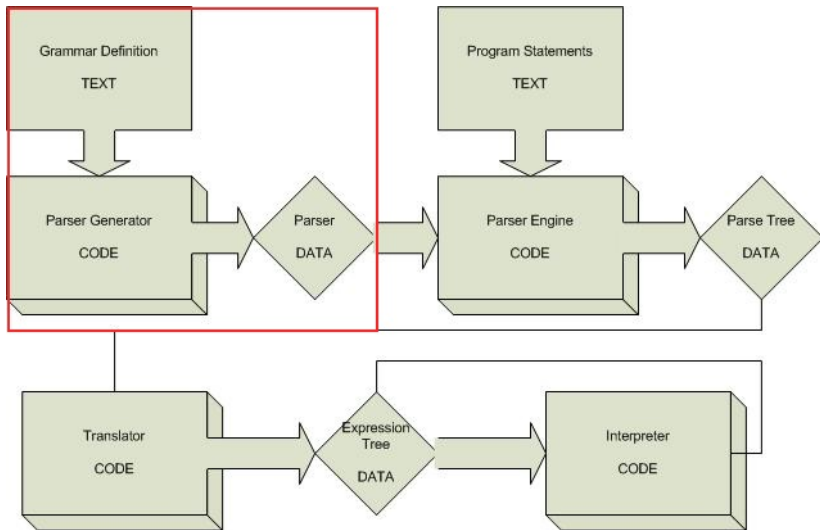
Interpreter : ***expression-tree*** \Rightarrow ***expression-tree*** until **done**.

Overview of the pipeline:

From *text-strings* to **Data** evaluating **Data** as **Code**:



Parser Generator: Add λ -grammar-definition-rules \Rightarrow λ -Parser



Divergent directions...

Grammars are a language... thus a meta-language encoding exists

Let's define a grammar that defines a grammar.

Let's ensure the grammar definition can parse its OWN definition!

THE GRAMMAR PARSING GRAMMAR!!!!

Form1

Parse Rules
Parse Program
Convert Parse Tree to Abstract Tree
Interpret Program Step
Step Every MS: 500

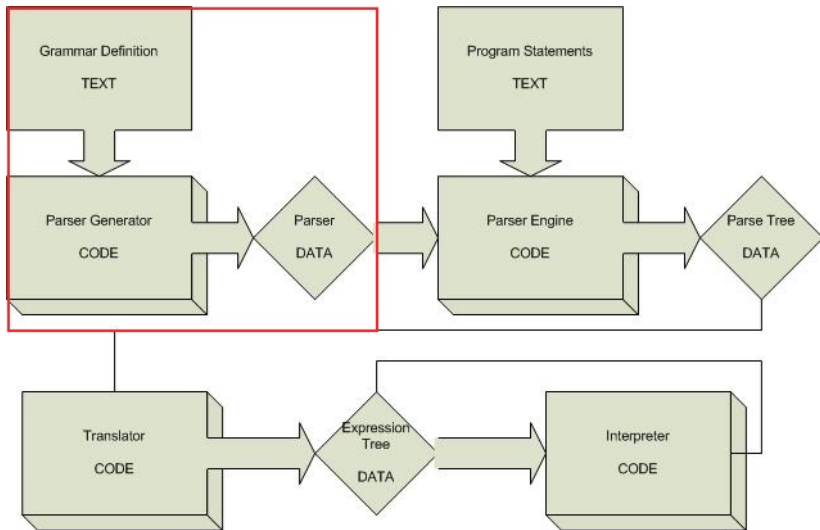
```
<PROGRAM> ::= <DECLARATIONS>
<DECLARATIONS> ::= <DECLARATION> <DECLARATIONS>
<DECLARATION> ::= <REG_RULE_NAME> <REG_RULE_EQUALITY> <REG_EXP> <EOL>
<DECLARATION> ::= <GRAMMAR_RULE_NAME> <GRAMMAR_RULE_EQUALITY> <SEQUENCE> <EOL>
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Parse Program

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Parser Generator: Add λ -grammar-definition-rules \Rightarrow λ -Parser



Pit Falls in “commonly repeated” λ -grammars:

$\langle \text{exp} \rangle ::= \langle \text{var} \rangle \mid (\lambda \langle \text{var} \rangle . \langle \text{exp} \rangle) \mid (\langle \text{exp} \rangle \langle \text{exp} \rangle)$

This is not an adequate grammar unless you LOVE lots of “()”

$\lambda x. \lambda y. y(xx)$ must be written as $(\lambda x. (\lambda y. ((y(xx))))))$

Nested variable capture is an advanced topic: $\lambda x. \lambda y. x((\lambda x. x)y)$

When frustration sets in, ask for help.

Don't fix a bad grammar in the parser, translator, or interpreter.

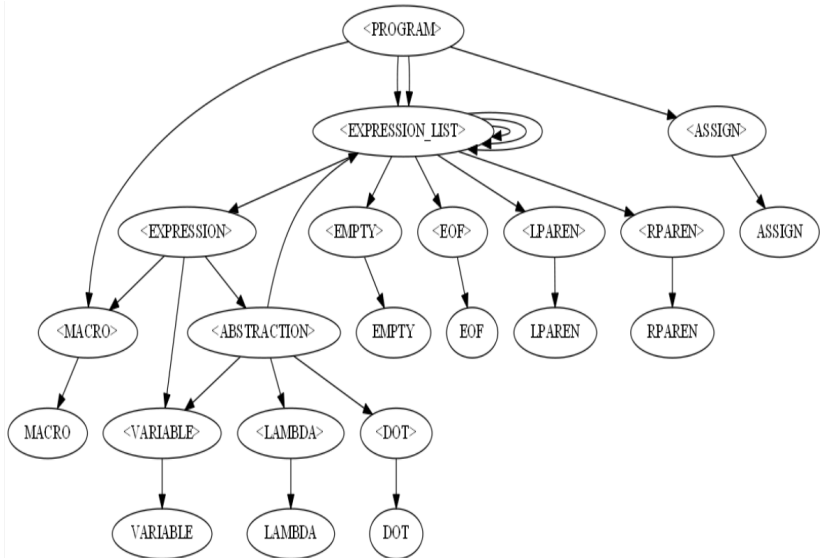
Left-hand associativity **MUST** be built into the grammar itself:

$$\begin{aligned} \langle \text{exp-list} \rangle ::= & (\langle \text{exp-list} \rangle) \langle \text{exp-list} \rangle \mid \langle \text{exp} \rangle \langle \text{exp-list} \rangle \mid \epsilon \\ \langle \text{exp} \rangle ::= & \langle \text{var} \rangle \mid \lambda \langle \text{var} \rangle . \langle \text{exp-list} \rangle \end{aligned}$$

$\langle \text{exp-list} \rangle$ will be 'caught' in a loop in the **Translator** later.

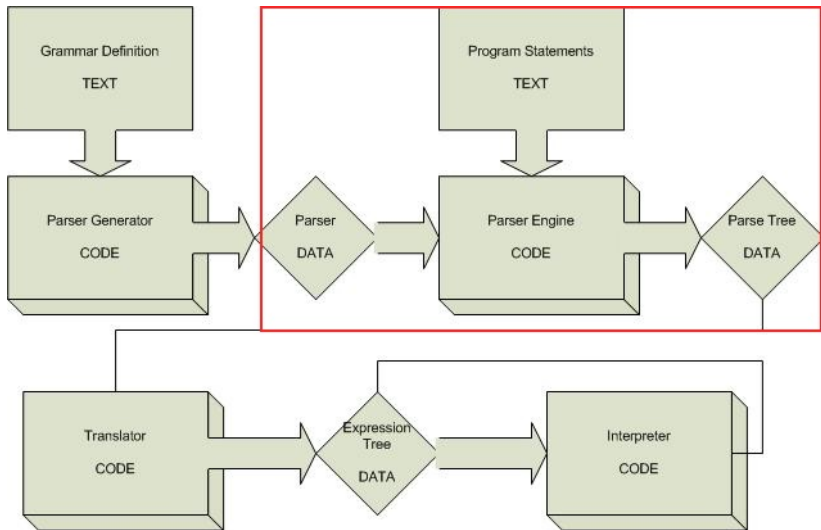
Credit, explanation, and thanks to Dr. Boyana Norris.

Generated λ -Parser for Parser Engine



Grammar Parser

Parser Engine: Use λ -parser and λ -text \Rightarrow λ -syntax-tree



Parser Engine

LL(*) Parser Engine: $O(n^2)$ Memory & Runtime.

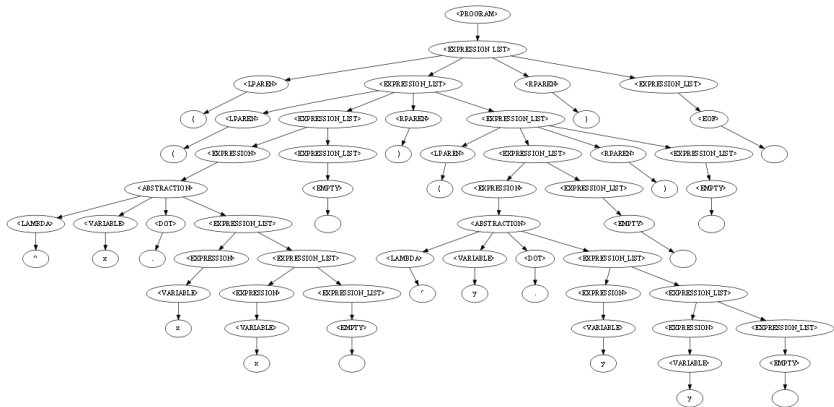
Two mutually recursive functions: Parse & Parse Segment.

Deterministic recursive descent following *Grammar Rules*.

Pros: Saves input on each call, thus stops at first 'bad' character.

Cons: Infinite loop on bad grammar. Slow & Big on 'weird' input.

Complete λ -syntax-tree of $((\lambda x.xx)(\lambda y.yy))$



Parser Engine

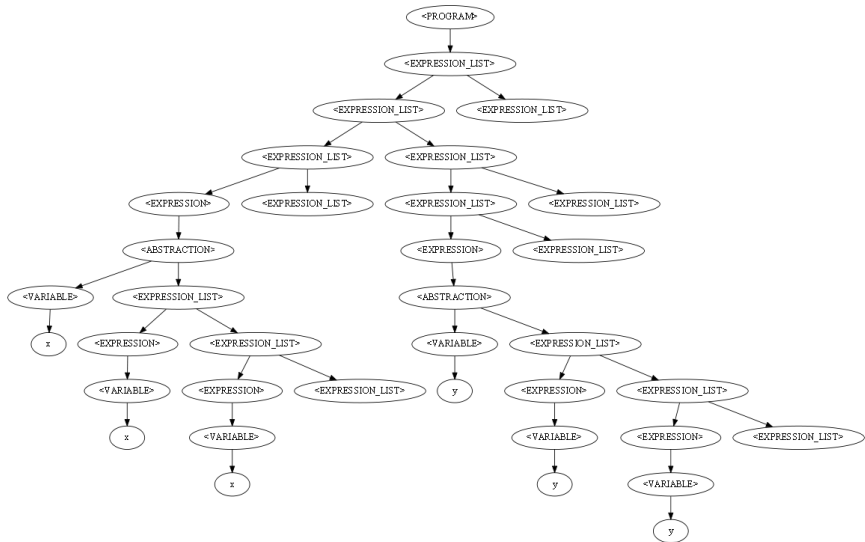
The **Parser Engine** is the least external-knowledge subsystem.

The **Parser Generator** encodes a *Parser* for the **Parser Engine**.

The **Parser Engine** uses *Parser* on *input* creating a *syntax-tree*.

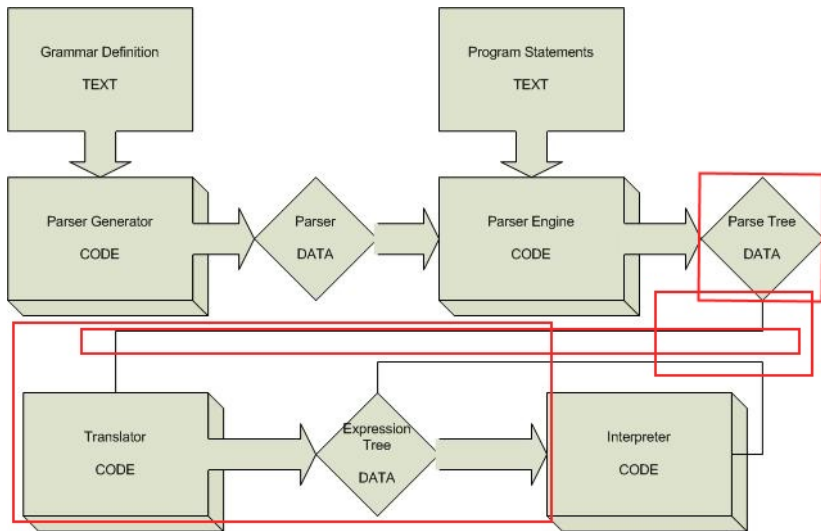
The **Translator** decodes the *syntax-tree* into *expression-tree*.

Trimmed λ -syntax-tree of $((\lambda x.xx)(\lambda y.yy))$



Abstract Parse Tree

Translator: Use λ -syntax-tree and λ -Types \Rightarrow λ -expression-tree



Translate deep quantum entanglement...

The **Translator** embeds knowledge of λ -*grammar* structure.

The **Translator** embeds knowledge of λ -*expression-tree* structure.

The **Translator** matches *string* to ***syntax-tree*** rule.

The **Translator** builds the ***expression-tree*** nodes.

Remember the $\langle \text{exp-list} \rangle$? The loop handler is next.

Grammar *text* strings found in the **Translator**

```
switch (tree.Rule.Name)
{
    case "<EXPRESSION_LIST>":
    {
        ParseTree ptr = tree;
        Expression return_value = null;
        do
        {
            if(ptr.Decendants.Count == 0)
            {
                ptr = null;
            }
            else if (return_value == null)
            {
                return_value = ConvertTree(ptr.Decendants[0]);
                ptr = ptr.Decendants[1];
            }
            else
            {
                Expression new_return = ConvertTree(ptr.Decendants[0]);
                ptr = ptr.Decendants[1];
                return_value = new Apply(return_value,new_return);
            }
        }while(ptr != null);

        if(return_value == null)
        {
            throw new Exception("This also should never happen.");
        }
        return return_value;
    }
    case "<EXPRESSION>":
        return ConvertTree(tree.Decendants[0]);
}
```

```
case "<ABSTRACTION>":
{
    Variable v = new Variable(tree.Decendants[0].Decendants[0].Token);

    if (!NamedCaptures.ContainsKey(v.Name))
    {
        NamedCaptures.Add(v.Name, new List<Variable>());
    }

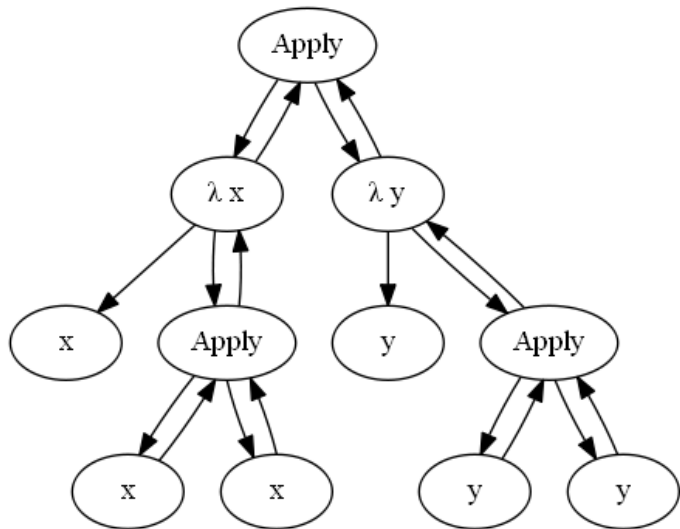
    NamedCaptures[v.Name].Insert(0, v);
    Expression exp = ConvertTree(tree.Decendants[1]);
    NamedCaptures[v.Name].RemoveAt(0);

    if (NamedCaptures[v.Name].Count == 0)
    {
        NamedCaptures.Remove(v.Name);
    }

    Abstraction a = new Abstraction(v, exp);

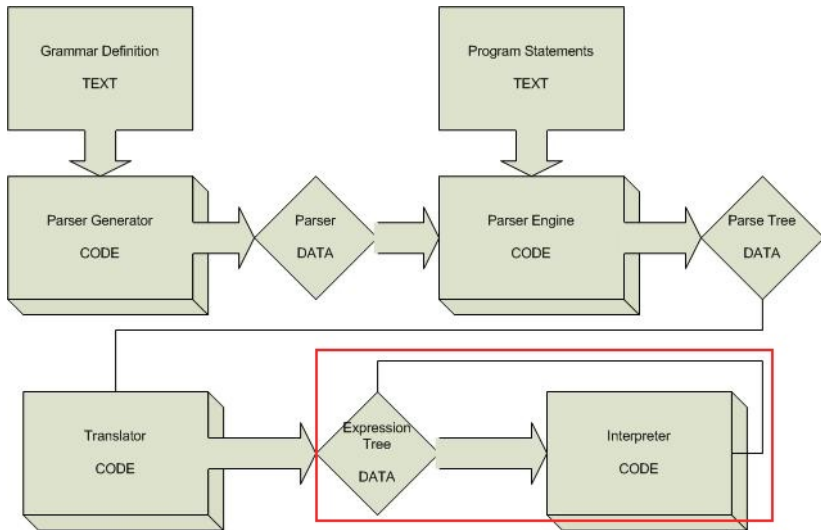
    return a;
}
case "<VARIABLE>":
{
    if (NamedCaptures.ContainsKey(tree.Decendants[0].Token))
    {
        return NamedCaptures[tree.Decendants[0].Token][0].Copy();
    }
    else
    {
        return new Variable(tree.Decendants[0].Token);
    }
}
case "<MACRO>":
{
    return new Macro(tree.Decendants[0].Token);
}
```

Translator: λ -expression-tree of $((\lambda x.xx)(\lambda y.yy))$



Abstract Execution Tree

Interpreter : Use λ -expression-trees \Rightarrow
 λ -expression-trees until **done**



Enough with the syntax, where is the semantic action?

β reduction from λ calculus semantics in C#:

```
private Expression Replace(Expression tree, Variable v, Expression value)
{
    if (tree is Variable)
    {
        Variable var = tree as Variable;

        if (var.ID == v.ID)
        {
            return value.Copy();
        }
        return tree;
    }
    else if (tree is Macro)
    {
        return tree;
    }
    else if (tree is Abstraction)
    {
        Abstraction l = tree as Abstraction;
        l.Body = Replace(l.Body, v, value);
        l.Body.Parent = l;
        return tree;
    }
    else if (tree is Apply)
    {
        Apply ex = tree as Apply;
        ex.Execute = Replace(ex.Execute, v, value);
        ex.Execute.Parent = ex;
        ex.Parameter = Replace(ex.Parameter, v, value);
        ex.Parameter.Parent = ex;
        return tree;
    }
    throw new Exception("Unknown Expression Type. Bad Replacement operation.");
}
```

Well that was rather unsatisfying.

The entire semantic implementation is '3' switch statements.

The majority of the case matches are the “boring” cases.

There is one interesting statement in Replace.

The absence of one line interestingly implements Lazy evaluation.

Semantics of implemented λ -language

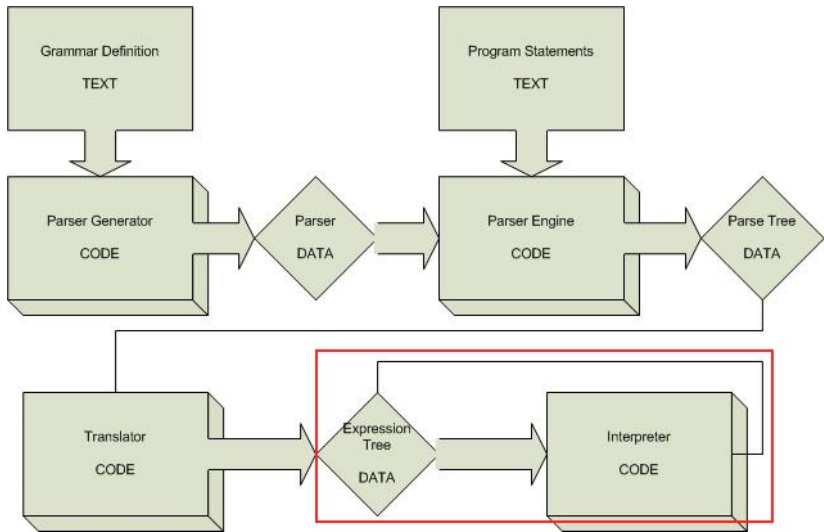
$\frac{\text{Var Done}}{x \rightarrow x}$	$\frac{\text{Abstraction Done}}{\lambda \rightarrow \lambda}$	$\frac{\text{Apply Done}}{e1', e2 \rightarrow e1', e2}$
$\frac{\text{Apply Reduce } \beta}{\lambda x.e1, e2 \rightarrow e1[e2/x]}$	$\frac{\text{Apply Left}}{e1, e2 \rightarrow e1', e2}$	$\frac{\text{Macro Expand}}{X.e \rightarrow e}$

“Solves” the Halting problem by always halting.

Just make the problem go away... to somebody else.

Now we can't solve the **done** or **notdone** problem.

User Loop Control: Pass output into input until **done**



Abstract groupings of related things...

Grammars are meta-languages for language decomposition.

Parse Trees are meta-language encoding of language statements.

Translators implement the meta-language to language transform.

Interpreters perform semantics operations on the language types.

Review:

From *text-string* to **Data** evaluating **Data** as **Code**:

