

## Puk

Player: Jim

Male half-orc barbarian 2 - CR 1

Chaotic Good Humanoid (Human, Orc); Deity: **Cayden Cailean**; Age: 17; Height: 6' 7"; Weight: 250lb.; Eyes: Gold; Skin: Green-Gray

Ability	Score	Modifier	Temporary
<b>STR</b> STRENGTH	19	+4	
<b>DEX</b> DEXTERITY	14	+2	
<b>CON</b> CONSTITUTION	14	+2	
<b>INT</b> INTELLIGENCE	11	0	
<b>WIS</b> WISDOM	9	-1	
<b>CHA</b> CHARISMA	12	+1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
<b>FORTITUDE</b> (CONSTITUTION)	+5 =	+3	+2				
<b>REFLEX</b> (DEXTERITY)	+2 =		+2				
<b>WILL</b> (WISDOM)	-1 =		-1				

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
<b>AC</b> 15 =	+3		+2					+5
<b>Touch AC</b> 12	<b>Flat-Footed AC</b> 13							
			BAB	Strength	Size	Misc		
<b>CM Bonus</b> +6 =	+2	+4						

CM Defense	Total	BAB	Strength	Dexterity	Size
<b>CM Defense</b> 18 = 10	+2	+4	+2		
<b>Base Attack</b>	+2	<b>HP</b> 25		Damage / Current HP	
<b>Initiative</b>	+2				
<b>Speed</b>	40 ft				

### Greatsword

Both hands: **+6, 2d6+6** Crit: 19-20/x2  
2-hand, S

### Spiked gauntlet

Main hand: **+6, 1d4+4** Crit: x2  
Light, P

### Studded leather

+3

Max Dex: +5, Armor Check: -  
Spell Fail: 15%, Light



Skill Name	Total	Ability	Ranks	Temp
<b>Acrobatics</b>	+6	DEX (2)	1	
Speed greater/less than 30 ft. : +4 to jump				
<b>Appraise</b>	+0	INT (0)	-	
<b>Bluff</b>	+1	CHA (1)	-	
<b>Climb</b>	+4	STR (4)	-	
<b>Diplomacy</b>	+1	CHA (1)	-	
<b>Disguise</b>	+1	CHA (1)	-	
<b>Escape Artist</b>	+2	DEX (2)	-	
<b>Fly</b>	+2	DEX (2)	-	
<b>Heal</b>	-1	WIS (-1)	-	
<b>Intimidate</b>	+8	CHA (1)	2	
<b>Perception</b>	+4	WIS (-1)	2	
<b>Ride</b>	+2	DEX (2)	-	
<b>Sense Motive</b>	-1	WIS (-1)	-	
<b>Stealth</b>	+4	DEX (2)	2	
<b>Survival</b>	+4	WIS (-1)	1	
<b>Swim</b>	+4	STR (4)	-	

### Feats

Armor Proficiency (Light)  
Armor Proficiency (Medium)  
Extra Rage (6 rounds/day)  
Martial Weapon Proficiency - All  
Shield Proficiency  
Simple Weapon Proficiency - All

### Traits

Armor Expert  
Poverty-Stricken

### Special Abilities

Darkvision (60 feet)  
Fast Movement +10 (Ex)  
Orc Blood  
Orc Ferocity (1/day)

## Gear

**Total Weight Carried: 30/350 lbs, Light Load**  
**(Light: 116 lbs, Medium: 233 lbs, Heavy: 350 lbs)**

Explorer's outfit (Free)	-
Greatsword	8 lbs
Money	1.3 lbs
Spiked gauntlet	1 lb
Studded leather	20 lbs

## Special Abilities

Powerful Blow +1 (1/rage) (Ex)  
Rage (8 rounds/day) (Ex)  
Uncanny Dodge (Ex)

## Tracked Resources

Extra Rage (6 rounds/day)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Orc Ferocity (1/day)	<input type="checkbox"/>
Powerful Blow +1 (1/rage) (Ex)	<input type="checkbox"/>
Rage (8 rounds/day) (Ex)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

## Languages

Common

Orc

## Companions

### Donkey

Donkey

N Medium animal

**Init** +1; **Senses** low-light vision, scent; Perception +5

### Defense

**AC** 11, touch 11, flat-footed 10 (+1 Dex)

**hp** 13 (2d8+4)

**Fort** +5, **Ref** +4, **Will** +0

### Offense

**Speed** 40 ft.

**Melee** 2 hooves +2 (1d3+1)

### Statistics

**Str** 13, **Dex** 13, **Con** 14, **Int** 2, **Wis** 11, **Cha** 4

**Base Atk** +1; **CMB** +2; **CMD** 13 (17 vs. trip)

**Feats** Endurance, Run<sup>B</sup>

**Skills** Acrobatics +1 (+5 to jump with a running start, +5 to jump), Perception +5

## Sourcebooks Used

### • Advanced Player's Guide Traits / Character Traits

**Web Enhancement** - Armor Expert (trait); Poverty-Stricken (trait)

## Experience & Wealth

Experience Points: **2000/5000**

Current Cash: **65 gp**