

Alice Donoghue



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ABOUT

A creative problem-solver with a passion for technology and gaming, my areas of expertise include game design, character design, and leading creative projects. It is my personal goal to always work in a creative and challenging environment in which I am able to experiment with my skills and grow as a professional.

EXPERIENCE

LEAD GAME DESIGNER - OAK MOON GAMES

- + Game Production
- + Character Design
- + Game and Level Design
- + Narrative Design
- + Game Document Creation
- + UI Design

CREATIVE DIRECTOR - INVISIBIT STUDIOS

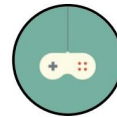
- + Project Management
- + Art Direction
- + Concept Art
- + Character Design
- + Level Design
- + Social Media Management
- + Mentoring

LANGUAGE TUTOR - USAGIJUMP

- + Japanese Language Tutoring
- + EFL Tutoring
- + Lesson Planning
- + Online Tuition
- + Group Tuition
- + Creation of Educational Content



SKILLS



GAME DESIGN



PROJECT
MANAGEMENT



CREATIVE
WRITING



UNITY3D



CHARACTER
DESIGN



JAPANESE
LANGUAGE

BA EDUCATION STUDIES
UNIVERSITY OF WORCESTER

2013 - 2016

DIPLOMA IN MULTIMEDIA DEV.
ADVANCE LEARNING

2015

DIPLOMA IN PROJECT
MANAGEMENT
ADVANCE LEARNING

2015

THE ARTS PAST AND PRESENT
OPEN UNIVERSITY

2011