

# Abyss of Souls

character sheet

Hero: \_\_\_\_\_

Player: \_\_\_\_\_

## Heroism



## Blood



## Death

Blood Talent: \_\_\_\_\_

Death Burden: \_\_\_\_\_

Bloodlines:

Royal

Sorcerer

Shadow

Pactborn

Death Pool



## Order

## Chaos



Pact Sigil: \_\_\_\_\_

Chaos Affinity: \_\_\_\_\_

*Succeeds on numbers equal the number of order dice rolled or lower, except on checked corruption*

*On doubles: Roll more dice equal to the double face value. Succeeds on 4 or less, except for checked purity.*

Corruption  1  2  3  1  2  3 Purification

## Quick Reference

**Heroism:** Always roll 3d6 Succeeds 1,2,3. If heroism dictates, uncheck one box on your sheet. Cannot roll if using order, chaos, or if suffering effects of death's burden.

**Blood:** Roll up to 6 dice. Succeeds 1,2,3. If blood dictates, check one bloodline box. If no more boxes can be checked, the game master gains 6 doom dice. Then, uncheck all bloodline boxes.

**Death:** Roll as many dice as are in pool. Before rolling, you may add a die to the death pool. Succeeds 1, 2, 3. If death dictates, add another die to death pool. If you would add a seventh die, your hero's burdens catch up with them. The DM gains twelve despair tokens and You may not roll heroism until those despair tokens are spent. Then, reduce your death pool to 1.

**Order:** Roll up to three dice+1 for every replaced heroism die. Succeeds equal to number of order dice rolled, excepted on checked corruption faces. If order dictates, check a purification box. If you cannot check a box, your character is purified. When purified, Perminitally replace one heroism die with an order die and uncheck all purification boxes. Cannot roll if you are rolling any amount of chaos dice.

**Chaos:** Roll three d6. Suceeceeds on 1,2,3,4, except on checked purification faces. If you roll doubles, roll more chaos die equal to the face value of the doubles. If chaos dictates, check a corruption box. If you cannot check a corruption box, your character becomes corrupted. Perminitally replace one heroism die with a chaos dice and uncheck all corruption boxes.

**You lose if:** You replace all your heroism dice or the Game Master scores an unopposed doom success.