

WORST

96 points



SPICE RUNNER
HWK-290

With nothing more than a desire to fly and a junkyard at their disposal, crafty mechanics can make almost anything spaceworthy.

16



MERCENARY COPILOT

When attacking at Range 3, you may change 1 of your ✱ results to a ✱ result.

2



DEAD MAN'S SWITCH

When you are destroyed, each ship at Range 1 suffers 1 damage.

7 2



ENGINE UPGRADE

Modification:
Your action bar gains the ⚡ action icon.

4

24 points



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