

SNG Tournament Information

1. **Pricing Information**

The following are two choices that will be voted upon by the players regarding the price, seeding and tournament options.

Prices and Times (Based on 16 person Bracket)

Two Tables Reserved

If 3 Hours long:

- Single Elimination

[Main Tournament] Quarter/ Semi/ Final Four

- 20 Mins max. per Match
- Best of 5 (3 Wins) Format

[Final Round]

- 30 Mins max.
- Best of 7 (4 Wins) Format

Price per person: **\$15**

OR

If 4 Hours long:

- Single Elimination (with Seeding Preliminary Round)
- Winners will be seeded against a Loser for Main Tournament first round play.

[Preliminary Round]

- Blind Draw Seeding
- 10 mins max. per Match
- Best of 5 (3 Wins) Format

[Main Tournament] Quarter/ Semi/ Final Four

- Winners will be assigned corresponding number to opponents who have lost their prelim round. (Ex Winner 1 will play Winner 1).
- Numbers 1-4 will be inserted into the left side bracket, while 5-8 will be placed on the right side bracket.
- 20 mins max. per Match
- Best of 5 (3 Wins) Format

[Final Round]

- 30 mins max.
- Best of 7 (4 Wins) Format

Price per person: **\$20**

2. **Rules and Regulations**

a. **General Rules**

I have posted a link to the exact list of rules we will be playing by. The following are ones that are the most immediately relevant.

Rules: <http://tabletennis.org.au/Events-Comps/Rules>

Definitions

- A rally is the period which the ball is in play.
- A let is a rally of which the result is not scored.
- A point is a rally of which the result is scored.
- The server is the player due to strike the ball first in the rally.
- The receiver is the player due to strike the ball second in a rally.
- The ball shall be regarded as passing over or around the net assembly if it passes anywhere other than between the net and the net post or between the net and the playing surface.
- A **game** shall be won by a player or pair first scoring 11 points unless both players or pairs score 10 points, when the game shall be won by the first player or pair subsequently gaining a lead of 2 points.

- A **match** shall consist of the best of any odd number of games.

Serving

Example: <https://www.youtube.com/watch?v=xiLEGBc08lo>

"Service shall start with the ball resting freely on the open palm of the server's stationary free hand. The server shall then project the ball near vertically upwards, without imparting spin, so that it rises at least 16cm after leaving the palm of the free hand and then falls without touching anything before being struck. As the ball is falling the server shall strike it so that it touches first his or her court and then, after passing over or around the net assembly, touches directly the receiver's court..."

b. Rules specific to this tournament.

- Service will be established with a coin toss by your timer/ referee. The person who chooses the winning side will be established in the following order.

1. By last name, alphabetically. [Preliminary Round only]
2. Seeding Priority [Highest Point Differential from recent game]

- Due to time constraints, if the match hits its time limit (Prelim 10 mins, Main Tournament 20 mins, Final Round 30 mins.) whomever has the most games won is declared the winner of the match.

- If at that moment there is a tie, then the player with the most points in the current game is declared the winner.

- If there is a tie in games won, and points earned when the time limit is reached. Then one more rally is permitted, the winner of the rally is declared the winner of the match.

(Note: Because of the time constraints the Timer/ Referee may warn you to serve the ball within 15 seconds of its possession. If the service is not completed within 20 seconds of the possession of the ball then the Timer will declare it a fault and give the point to the receiver.)

3. FAQ's

1. Will there be equipment provided?

If you do not possess a Table Tennis Racket/ Bat/ Paddle you will be provided one by the venue [SPin]. Table Tennis balls are also provided by the venue.

2. What should I wear?

This response is more casual... Go crazy man. I would suggest something you're comfortable wearing but if you want to dress up as a superhero or your favourite reality character who am I to stop you?

I must point out that you may not wear anything that would physically obstruct the other player from playing.

3. Why these specific service rules?

The reason this tournament adopts the format ITTF service rules is because they have been developed to make the server's spin and direction clear to the opponent. This allows for a level playing field where there a single player to dominate based on hiding their serve.

4. Will there be food and drinks?

The venue we are playing at is a social club, they have food and beverages that you can buy. At this moment I have not confirmed if you are allowed to bring your own food to eat during the tournament. When I have that confirmed I will edit this section to indicate whether its allowed or not.