

The following is a 24 Hour Comic Book, done from 6pm on Saturday, October 1st, 2016, to 6pm on Sunday, October 2, 2016.

24 Hour Comics Day is an event that takes place every year on the first Saturday of October. Per event rules, no writing or drawing is allowed beforehand (though preparation of art supplies is of course okay). The rules themselves are loose, however--it's all about the personal challenge, and taking part in something fun alongside hundreds of other people around the world.

Because this was my third year participating in 24 Hour Comics Day, I wanted to do something that referenced the first two books I did. I didn't know what shape it would take until the day of, and it's clear even from the title that I didn't really know where the story would take me until I was finished. The end result was a relatively claustrophobic adventure tale, with a bit of metaphor and several callbacks thrown in.

Each page was done using marker and pen ink, with some white paint throughout to further add detail. The pages are presented as close to the finished art as possible, as further illustration would defeat the purpose of the 24 hour challenge. Changes that have been made to ease zine reading are increased contrast, cropping, and the movement of some page lettering and word balloons. In some cases, page rotation required minor cosmetic touch-ups to borders.

I hope you find something to enjoy in this book. Now, it's time to get ready for some chills, as you're about to enter....

COLD CITY!

## PEDESTRIAN PARKING

And just like that, twelve issues are done.

Well, on my end, it definitely wasn't as quick as all that, but this book has been a labour of love for the past year, one that has survived some truly tough times, whether they were creative or personal.

I'm happy to end the first volume on another comic book, following 'EMPTY CITY' from Issue 11. I like the transition from words and photos, to words and photos and drawings, to just words and drawings.

'COLD CITY' was done in reference to 2014's 'THERE ONCE WAS A...THING' and 2015's 'BURROW', and features the antagonists from both books. Since each of those works dealt with transformation, I was tempted to do something similar here. But as I continued working, I realized that the first was about wish fulfillment, and the second was about fear. A desire to change, and a fear of change. So, in response and in contrast to that, I made the hero of this story unchanging. I thought about revealing who our hero was, but in the end decided against it.

Doing a zine like this, and posting it for free online each month as I have, has been a creatively rewarding but personally exhausting endeavour. I don't know if anyone has read, or will read, any of these issues, so I'll have to content myself with the knowledge that I've gained through their creation.

Every piece of art is just another voice screaming into the void. Sometimes, if you're lucky, the void responds.

'Till next time,

















































































































