

DARK SOULS 3 – Any% FOR VERSION 1.04

CURRENT WR

Mandatory Character

The appearance should be set as follows.

Appearance

Base Skin Color: 155, 131, 120

Build Detail: 216, 98, 158, 68, 178

Face Detail

Cosmetics: 48, 118, 117, 128, 129, 128, 167, 208

Color of Pupils: 30, 20, 10

Face Shape

Facial Balance: 85, 0, 255, 65, 150, 128

Forehead/Glabella: 0, 80, 30, 47, 127, 147

Brow Ridge: 17, 135, 175

Eyes: 155, 215, 240, 10

Nose Ridge: 125, 137, 107, 200, 90, 30, 207

Nostrils: 107, 57, 158, 120

Cheeks: 225, 89, 177, 217, 145

Lips: 255, 175, 105, 85, 70, 45

Mouth: 158, 62, 70, 0, 91, 0

Chin: 97, 98, 165, 167, 170, 195, 60

Jaw: 107, 100, 110, 157

Hair/Facial Hair

Hair/Brow/Beard: 220, 150, 40

Hair: From top left > Over 0, down 1.

Tattoo/Mark

Tattoo/Mark Color: 56, 54, 50

Tweak Tattoo/Mark: 85, 128, 70, 145



Route

This route applies to Version 1.04 of Dark Souls III only and utilizes the *Teardrop* glitch. To downgrade, use the [Dark Souls III Downpatcher](#).

Character Creation

- Follow *Mandatory Character* section above.
- Pick **Cleric** class.
- Pick Sovereignless Soul for gift.

Cemetery of Ashes

- Unequip Head & Chest armor + Sovereignless Soul.
- Two-hand Mace.
- As Iudex Gumby rises, hit w/ **3 R1's + 1 R2**.
- After; **2 R1's, 1 R2**, then **1 R2** while Iudex Gumby is down.
- **3 R2's** should then finish the fight.
- Run to door, split on quitout.



Firelink Shrine

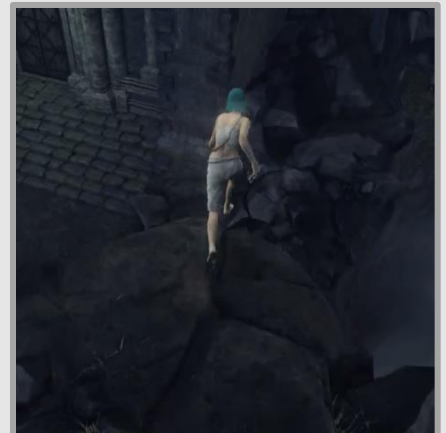
- Sell Sovereignless Soul.
- Buy x1 H-Bone, x1 Prism Stone, x3 Firebombs, x1 Chain Helm, and x1 Leather Shield.
- Unequip Ashen Estus and equip Firebombs + H-Bone while placing Coiled Sword.
- **Level Up:** 10 Dex.
- Tree Jump + CS:GO grenade throw. ([Link](#))
- Trade Prism Stone and Leather Shield with Pump-a-Fuck, grab Estus Shard.
- Bone to Firelink Shrine.
- Warp to High Wall of Lothric.

High Wall of Lothric

- Grab x2 Gold Pine Resin.
- Grab x3 Black Firebomb.
- Jump down to Winged Knight, grab x2 Ember.
- Kill "What on Earth?" and grab multiple wieners.
- Stand behind chair to *trigger* Dancer. Quitout.
- Equip Gold Pine Resin.
- If *Mandatory Character* section was followed, do NOT skip the cutscene.
- Use Gold Pine Resin at start of boss fight.
- Rest at bonfire, raise your wiener and get grabbed. Do NOT skip cutscene if Ben.

Undead Settlement

- Equip Head & Chest armor, unequip Mace & Shield.
- Quitout before the Farming Simulators at the doorway.
- Unequip all armor after dropping off balcony.
- Heal w/ Chime.
- **WIENER ALERT: Lilo & Stitches ahead!**
- Jump off rock on right. Jump off cliff behind Eygon. ([Link](#))
- Grab x1 Saint's Talisman. Touch the touchy-lady. Accept her *service*.
- Quitout while opening door to elevator & right before elevator.



Road of Sacrifices

- Grab x1 Ember before frosty-knight.
- Equip all armor.
- **WIENER ALERT: Doggos ahead!**
- Drop to cave and pick-up Braille Divine Tomb of Carim. [\(Link\)](#)
- Equip Mace & Shield.
- Light bonfire.
- Attack Anri then kill w/ fall strats.
- Grab Anri's Straight Sword (ASS).
- (Optional) Grab Grass Crest shield.
- Bone to Firelink Shrine.



Firelink Shrine

- Sell 3x Embers and Vordt's Soul.
- **WIENER ALERT: Burly black man ahead!**
- Reinforce ASS to +2.
- Allot Estus then reinforce it once.
- Give Touchy-Lady the Braille Tomb, learn Tears of Denial. Bone to Firelink Shrine.
- Attune Tears of Denial at bonfire.
- Warp to Halfway Fortress.



Halfway Fortress (Teardrop 1)

- Pull the juiciest wiener. [\(Link\)](#)
- Run like a negro, float like a meme. [\(14:08\)](#)
- Light bonfire.
- Grab Grave Warden's Ashes. [\(Link\)](#)
- Light Bonfire.

Teardrop

Irithyll of the Boreal Valley

- Run across watery area, quitout on top of roof. [\(Link\)](#)
- Jump off roof into Distant Manor, light bonfire.



Irithyll Dungeon

- Run through everything.
- Grab x2 Pale Pine Resin at hole in the wall.
- Fall and do prison skip. [\(Link\)](#)
- Tears of Denial fall-skip. [\(Link\)](#)
- Heal and jump down to stairs off the bridge.
- Blow Yhorm.
- Re-equip ASS and bone to Firelink Shrine.

Firelink Shrine

- Sell Yhorm's Soul. Give Grave Warden's Ashes.
- Buy x4 Carthus Rouge and x4 H-Bone.
- **Level Up:** 12 Vigor, 30 Luck.
- Warp to Irithyll of the Boreal Valley.



Irithyll of the Boreal Valley (Teardrop 2)

- Do the *real* Tree Jump. ([Link](#))
- Cheat all the way to Aldrich. ([24:10 to 27:26](#))
- Equip Carthus Rouge. Use at beginning of boss fight.
- 34 fucking R1's till death.
- Run to corner on stairs to be teleported outside Dancer.

High Wall of Lothric

- Pull some more bullshit by running through a brick wall. ([Link](#)) phuk

Lothric Castle

- Essentially, just continue to break the fucking game.
- Run through dragon fire breath meme.
- Run across balconies.
- Skip another boss. ([Link](#))
- Light Grand Archives bonfire.

Grand Archives

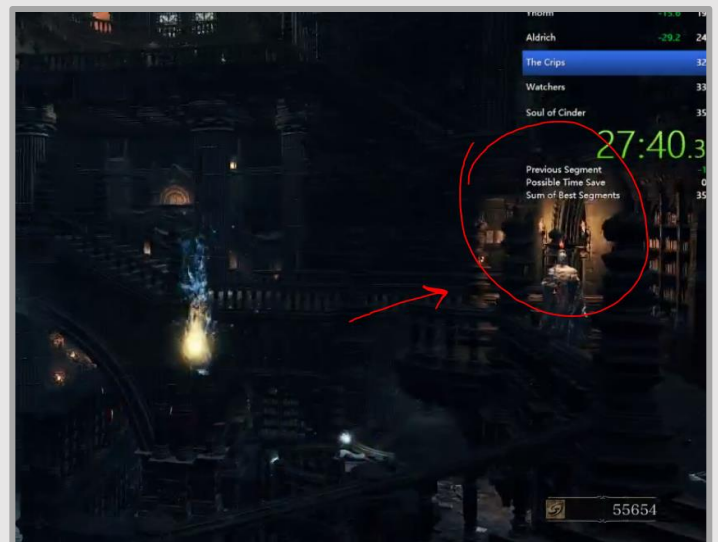
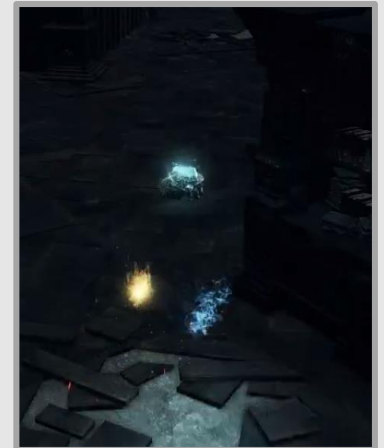
- Run up stairs on the left. Grab x1 Crestfallen Knight Soul. ([Link](#))
- Do NOT raise height too much.
- Use Pale Pine Resin and kill the Lizard beside the *right* stairs.
- Kill the next Lizard.
- Run [here](#).
- Float through broken window by raising height on books and lamp. ([Link](#))
- Grab x1 Large Soul of a Crestfallen Knight (in front of meme trio).
- Activate elevator then bone to Firelink Shrine.

Firelink Shrine

- Sell all souls.
- Reinforce ASS to +3 at the large black man.
- **Level Up:** 14 Vigor, 40 Luck.
- Warp to Grand Archives.

Grand Archives

- Take elevator back up.
- Cast Tears of Denial.
- Quitout while opening door to Twin Princes.
- Use Carthus Rouge at beginning of boss fight.
- Use Carthus Rouge at second stage of boss fight.
- Bone to Firelink Shrine (not too early).



Firelink Shrine

- Warp to Farron Keep Perimeter.

Farron Keep

- Put on Chain Helm.
- Quitout while opening doors to Abyss Watchers.
- Use Gold Pine Resin at start of boss fight.
- Do a shit-ton of damage because wiener.
- Bone to Firelink Shrine.

Firelink Shrine

- Place all ashes in the chairs.
- Kneel at the bonfire. Don't skip cutscene if Ben.

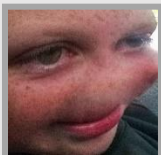
Kiln of the First Flame

- What the fuck. [\(Link\)](#)
- Use Carthus Rouge.
- Approx. **23 R1's** to second stage.
- Approx. **18 R1's** to kill.
- Link the first flame.
- Quit.
- “アフリカ人をファック！” –hidetaka mayonnaise



Additional Information

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