

NAME/ALIAS: Elisabeth Rose (Domino)		PLAYER: Dalia		MOVEMENT: 14/28, 14m/ hit, Swim: 8, 7m/ hit	
METATYPE: Elf		AGE: 18	SEX: Female	NUYEN: 4985	
HEIGHT: 5'8"	WEIGHT: 140 Lbs.	HAIR: Blue	EYES: Green	SKIN: Pale	
KARMA: 0	TOTAL KARMA: 0	STREET CRED: 0	NOTORIETY: 0	PUBLIC AWARE: 0	
COMPOSURE: 6	JUDGE INTENTIONS: 9	LIFT/CARRY: 6	LIFT/CARRY WEIGHT: 30 kg/20 kg	MEMORY: 5	

PERSONAL DATA

DATE	NOTES
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CALENDAR ENTRIES

PHYSICAL ATTRIBUTES	MENTAL ATTRIBUTES	SPECIAL ATTRIBUTES	INITIATIVE
BODY: 4	CHARISMA: 4	EDGE: 1	INITIATIVE: 10 + 1d6
AGILITY: 7	INTUITION: 5	CURRENT EDGE POINTS:	
REACTION: 5	LOGIC: 3	ESSENCE: 4,16	RIGGER INIT: 10 + 1d6
STRENGTH: 2	WILLPOWER: 2		MATRIX AR: 10 + 1d6 MATRIX COLD: 5 + DP + 3d6 MATRIX HOT: 5 + DP + 4d6

ATTRIBUTES

ACTIVE SKILLS				ACTIVE SKILLS				KNOWLEDGE SKILLS			
SKILL NAME	POOL	RTG	ATT MOD	SKILL NAME	POOL	RTG	ATT MOD	SKILL NAME	POOL	RTG	ATT MOD
Animal Handling	3	0	4 (CHA) 0	Heavy Weapons	6	0	7 (AGI) 0	Security Design (Corporate)	8 (10)	3	5 0
Archery	6	0	7 (AGI) 0	Impersonation	10	6	4 (CHA) 0	Small Unit Tactics (Urban)	8 (10)	3	5 0
Armorer	2	0	3 (LOG) 0	Instruction	3	0	4 (CHA) 0	Street Drugs (Novacoke)	8 (10)	3	5 0
Automatics	6	0	7 (AGI) 0	Intimidation	3	0	4 (CHA) 0	Underworld (Fencing)	8 (10)	3	5 0
Blades	6	0	7 (AGI) 0	Leadership	8	4	4 (CHA) 0				
Clubs	6	0	7 (AGI) 0	Locksmith	9	2	7 (AGI) 0				
Computer	7	4	3 (LOG) 0	Longarms	6	0	7 (AGI) 0				
Con	10	6	4 (CHA) 0	Navigation	4	0	5 (INT) 0				
Cybercombat	2	0	3 (LOG) 0	Negotiation	9	5	4 (CHA) 0				
Demolitions	2	0	3 (LOG) 0	Palming	11	4	7 (AGI) 0				
Disguise	8	3	5 (INT) 0	Perception	10	5	5 (INT) 0				
Diving	3	0	4 (BOD) 0	Performance	10	6	4 (CHA) 0				
Electronic Warfare	7	4	3 (LOG) 0	Pilot Ground Craft	4	0	5 (REA) 0				
Escape Artist	14	4	7 (AGI) 3	Pilot Watercraft	4	0	5 (REA) 0				
Etiquette	8	4	4 (CHA) 0	Pistols	13	6	7 (AGI) 0				
First Aid	2	0	3 (LOG) 0	Running	1	0	2 (STR) 0				
Forgery	2	0	3 (LOG) 0	Sneaking	14	5	7 (AGI) 2				
Free-Fall	3	0	4 (BOD) 0	Survival	1	0	2 (WIL) 0				
Gunnery	6	0	7 (AGI) 0	Swimming	1	0	2 (STR) 0				
Gymnastics	12	5	7 (AGI) 0	Throwing Weapons	6	0	7 (AGI) 0				
Hacking	2	0	3 (LOG) 0	Tracking	4	0	5 (INT) 0				
Hardware	8	5	3 (LOG) 0	Unarmed Combat	6	0	7 (AGI) 0				



SKILLS

PHYSICAL LIMIT: 5 Chameleon Suit [+2] (Only for Sneaking, Must be visible) Enhanced Articulation [+1] (Only for Escape Artist)	MENTAL LIMIT: 5 Spatial Recognizer [+2] (Only for Perception to find source of a sound) Vision Enhancement [+2] (Only for visual Perception)	SOCIAL LIMIT: 5	ASTRAL LIMIT: 5
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LIMITS

NAME	LOCATION	ARCHETYPE	TYPE	CONNECTION	LOYALTY
Trip		Fence	Contact	6	6

CONTACTS & ENEMIES

QUALITY NAME	SR
Addiction (Severe) (Bliss)	SR5 78
Ambidextrous	SR5 71
Catlike	SR5 72
Distinctive Style	SR5 80
Double Jointed	SR5 72
Low-Light Vision	SR5 66

QUALITIES

ARMOR	VALUE	SR
TOTAL	12	
Actioneer Business Clothes	8	SR5 437
Chameleon Suit	9	SR5 437
Nonconductivity 6; Thermal Damping 6		

ARMOR

PHYSICAL DAMAGE TRACK			STUN DAMAGE TRACK		
		-1			-1
		-2			-2
		-3			Down
Down	OVR	OVR			
OVR	OVR	DEAD			

CONDITION MONITOR

WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	AMMO	SR
Ares Predator V	13	7	8P	-1	SA	2	15(c)	SR5 426
Concealed Quick-Draw Holster; Extended Clip; Gecko Grip; Laser Sight; Silencer, Ares Light Fire 70; Smartgun System, Internal								
	S: 0-5	M: 6-20	L: 21-40	E: 41-60				
Ares Predator V	13	7	8P	-1	SA	2	15(c)	SR5 426
Concealed Quick-Draw Holster; Extended Clip; Gecko Grip; Laser Sight; Silencer, Ares Light Fire 70; Smartgun System, Internal								
	S: 0-5	M: 6-20	L: 21-40	E: 41-60				
Grapple Gun	0	3	7S	-2	SS	2	1(ml)	SR5 449
	S: 0-6	M: 7-24	L: 25-60	E: 61-120				

RANGED WEAPONS

WEAPON	POOL	ACCURACY	DAMAGE	AP	REACH	SR
Unarmed Attack	6	5	5P	-	0	SR5 132

MELEE WEAPONS

IMPLANT	ESSENCE	GRADE	SR
Bone Lacing (Titanium) (AGI 0, STR 0, Physical 3)	1,5	Standard	SR5 454
Datajack (AGI 0, STR 0, Physical 3)	0,1	Standard	SR5 452
Enhanced Articulation (AGI 0, STR 0, Physical 3)	0,24	Alphaware	SR5 459

CYBERWARE/BIOWARE

VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOR	SENSOR	RC	SEATS	DEVICE
GMC Pheonix	4/2	3	6	2	10	6	3 ()	17	4	0 R5 51
Sensor Array Rating 3										

VEHICLE/DRONE

DEVICE	DEVICE RATING	ATTACK	SLEAZE	DATA PROC.	FIREWALL	SR
Renraku Sensei (Commlink)	3	0	0	3	3	SR5 438

ACCESSORIES

DEVICES/PROGRAMS

LIFESTYLE	MONTHS	SR
Apartment Lifestyle: Medium	1	SR5 369

LIFESTYLE

NAME	RTG.	QTY.	SR5	NAME	RTG.	QTY.	SR5	NAME	RTG.	QTY.	SR5
Ammo: Hollow Points (Heavy Pistols)	-	10	SR5 434	Glue Sprayer	-	1	SR5 448	Security Tags	-	10	SR5 440
Ammo: Stick-n-Shock (Heavy Pistols)	-	10	SR5 434	Goggles	6	1	SR5 443	Select Sound Filter	2	1	SR5 445
Bliss	-	10	SR5 411	Grapple Gun	-	1	SR5 449	Sequencer	1	1	SR5 448
Bug Scanner	6	1	SR5 440	Headphones	4	1	SR5 445	Slap Patch, Stim Patch	6	2	SR5 451
Certified Credstick, Standard	-	1	SR5 442	Image Link	-	1	SR5 444	Spatial Recognizer	-	1	SR5 445
Chisel	-	1	SR5 447	Jammer, Area	4	1	SR5 441	Stealth Rope (100m)	-	1	SR5 449
Concealable Holster	-	2	SR5 431	Jammer, Directional	6	1	SR5 441	Stealth Tags	-	10	SR5 440
Crowbar	-	1	SR5 447	Keycard Copier	6	1	SR5 447	Subvocal Mic	-	1	SR5 439
Data Tap	-	1	SR5 440	Lockpick Set	-	1	SR5 448	Tag Eraser	-	1	SR5 441
Earbuds	3	1	SR5 445	Micro-Transceiver	-	1	SR5 441	Thermographic Vision	-	1	SR5 444
Fake SIN (Vivian Decker)	4	1	SR5 442	Miniwelder	-	1	SR5 448	Tool Kit (Hardware)	-	1	SR5 443
Flare Compensation	-	1	SR5 444	Miniwelder Fuel Canister	-	1	SR5 448	Tool Kit (Disguise)	-	1	SR5 443
Gecko Tape Gloves	-	1	SR5 449	Restraint, Plasteel	-	1	SR5 447	Vision Enhancement	2	1	SR5 444
Glue Solvent	-	1	SR5 448	Restraint, Plastic	-	10	SR5 447	Vision Magnification	-	1	SR5 444
								White Noise Generator	6	1	SR5 441

GEAR

DATE	AMOUNT	REASON
<i>KARMA EXPENSES</i>		

DATE	AMOUNT	REASON
<i>NUYEN EXPENSES</i>		