



CLASS & LEVEL	BACKGROUND	CHARISMA MODIFIER
PLAYER NAME	ALIGNMENT	PROFICIENCY BONUS

CHARACTER NAME

MINIONS

Name / Type

STR	DEX	CON	INT	WIS	CHA
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ARMOR CLASS	TEMP HP	SPEED
Current	CURRENT HIT POINTS	MAXIMUM HIT POINTS
HIT DICE		WEIGHT

NAME	ATK	DAMAGE/TYPE
ATTACKS / SPELLCASTING / TRAITS / NOTES		

Name / Type

STR	DEX	CON	INT	WIS	CHA
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