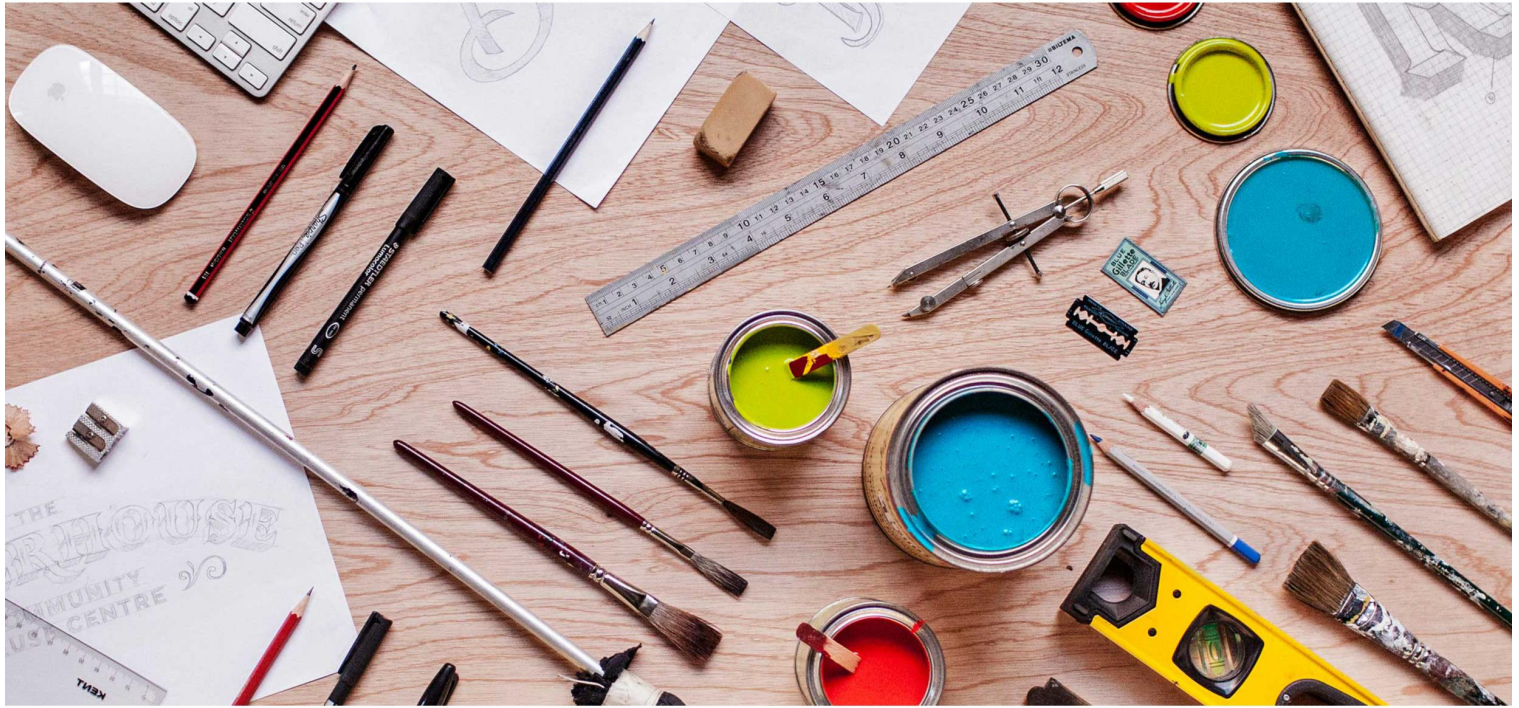


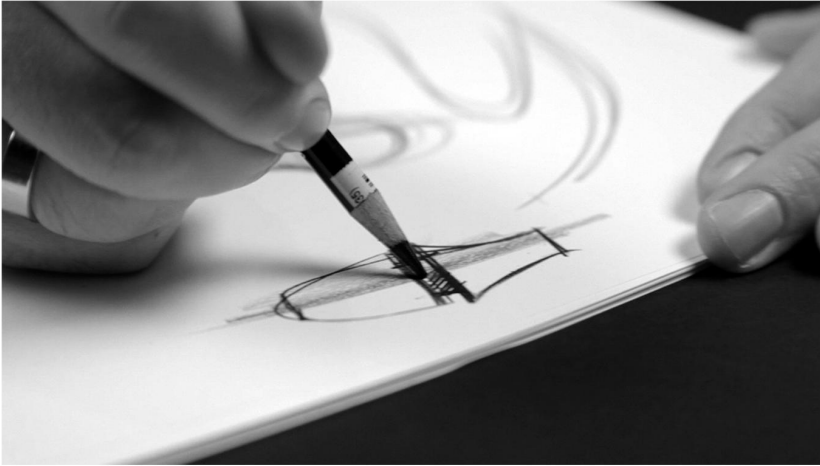
Design





Design is the creation of a plan or convention for the construction of an object, system or measurable human interaction (as in architectural blueprints, engineering drawings, business processes, circuit diagrams, and sewing patterns).

Design has different connotations in different fields (see design disciplines below). In some cases, the direct construction of an object (as in pottery, engineering, management, coding, and graphic design) is also considered to be design.



Tipi di progettazione

- 1. Progettazione innovativa.**
- 2. Progettazione di adattamento.**
- 3. Progettazione variante.**

Fasi di progettazione

- 1. Analisi delle specifiche;**
- 2. Studio di fattibilità;**
- 3. Progettazione logico-funzionale;**
- 4. Dimensionamento;**
- 5. Testing.**



designer

Philippe Starck (born 1949) is a French designer known since the start of his career in the 1980s for his interior, product, industrial and architectural design including furniture and objects that have simple but inventive structures. The son of an aeronautical engineer, Starck studied at the École Camondo in Paris. An inflatable structure he imagined in 1969 was a first incursion into questions of materiality, and an early indicator of Starck's interest in where and how people live. Starck's designs brought him to the attention of Pierre Cardin who offered him a job as artistic director of his publishing house.

