# DRUID

EXPERIENCE | NEXT LEVEL

DRUID CIRCLE

2

6

10

14

CHARACTER NAME

GENDER | HAIR | EYES | SIZE | HEIGHT | WEIGHT

ALIGNMENT

DEITY

INITIATIVE

STR

DEX

CON

INT

WIS

CHA

LANGUAGES

VISION

SPEED | SCORE | MODIFIER | PASSIVE WISDOM

KITS | PROFICIENCY BONUS | TOOLS

WILD SHAPE

DM

BARDIC

INSPIRATION

## HIT POINTS

MAX | TEMP HP

HIT DICE | H.D. REMAINING

SUCCESSES

FAILURES

DEATH SAVES

VULNERABILITIES

RESISTANCES

## RACE

## ARMOR CLASS

AC - NO ARMOR

## COINAGE

GEMS

COPPER CP

SILVER SP

ELECTRUM EP

GOLD GP

PLATINUM PP

## WEAPON ATTACKS

| | RANGE | ATTACK | DAMAGE | B | P | S |
|---|---|---|---|---|---|---|
| | | | | | | |
| | | | | | | |
| | | | | | | |

## CANTRIPS

| | RANGE | ATTACK | DAMAGE | V | S | M |
|---|---|---|---|---|---|---|
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |

## SKILLS

PROFICIENT SKILL = PROFICIENCY BONUS + ABILITY MODIFIER

**STRENGTH**

- ____ ATHLETICS

**DEXTERITY**

- ____ ACROBATICS
- ____ SLEIGHT OF HAND
- ____ STEALTH

**CHARISMA**

- ____ DECEPTION
- ____ INTIMIDATION
- ____ PERFORMANCE
- ____ PERSUASION

**INTELLIGENCE**

- ____ ARCANA
- ____ HISTORY
- ____ INVESTIGATION
- ____ NATURE
- ____ RELIGION

**WISDOM**

- ____ ANIMAL HANDLING
- ____ INSIGHT
- ____ MEDICINE
- ____ PERCEPTION
- ____ SURVIVAL

SPECIAL TRAITS

ATTACK | DAMAGE | B | P | S

ATTACK | DAMAGE | B | P | S

SCORE | MOD.

CHA

WIS

INT

STR

DEX

CON

SCORE | MOD.

CON

DEX

STR

SPECIAL TRAITS

ATTACK | DAMAGE | B | P | S

ATTACK | DAMAGE | B | P | S

BEAST | HIT DICE | MAX H.P. | CURRENT H.P. | A.C.

BEAST | HIT DICE | MAX H.P. | CURRENT H.P. | A.C.