

Gayl

CHARACTER NAME

Sorcerer

CLASS & LEVEL

Moon Elf

RACE

Officer

BACKGROUND

Lawful Evil

ALIGNMENT

Audrey

PLAYER NAME

1

EXPERIENCE POINTS

STRENGTH

15

+2

DEXTERITY

16

+3

CONSTITUTION

16

+3

INTELLIGENCE

19

+4

WISDOM

15

+2

CHARISMA

16

+3

INSPIRATION

PROFICIENCY BONUS

- \_\_\_ Strength
- \_\_\_ Dexterity
- 2 Constitution
- \_\_\_ Intelligence
- \_\_\_ Wisdom
- 2 Charisma

SAVING THROWS

- \_\_\_ Acrobatics (Dex)
- \_\_\_ Animal Handling (Wis)
- \_\_\_ Arcana (Int)
- 2 Athletics (Str)
- 2 Deception (Cha)
- \_\_\_ History (Int)
- \_\_\_ Insight (Wis)
- 2 Intimidation (Cha)
- \_\_\_ Investigation (Int)
- \_\_\_ Medicine (Wis)
- \_\_\_ Nature (Int)
- 2 Perception (Wis)
- \_\_\_ Performance (Cha)
- 2 Persuasion (Cha)
- \_\_\_ Religion (Int)
- \_\_\_ Sleight of Hand (Dex)
- \_\_\_ Stealth (Dex)
- \_\_\_ Survival (Wis)

SKILLS

16

ARMOR CLASS

3

INITIATIVE

30

SPEED

Hit Point Maximum <sup>9</sup>

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total <sup>1</sup>

1d6+Constitution

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

rude bitch

FLAWS

NAME ATK BONUS DAMAGE/TYPE

ATTACKS & SPELLCASTING

-Draconic Bloodline (Red)

12

PASSIVE WISDOM (PERCEPTION)

- Rides a Drake
- Staffs
- Crossbows
- Shortbows
- Longswords
- Shortswords
- Daggers
- Proficient in Dragon (Writing, speaking and reading)
- Nightvision
- Fae acenstry
- Trance (Doesn't sleep, just meditates)
- Officer

OTHER PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

- 4 daggers
- Backpack
- Bedroll
- Hammer
- Crowbar
- 10 pitons
- 10 torches
- Tinderbox
- 10 Rations
- Waterskin
- 50 ft of rope
- 10 gold
- Change of clothes
- Cool Coat
- Boots

EQUIPMENT

FEATURES & TRAITS



Gayl

CHARACTER NAME

129

AGE

Red

EYES

5'10

HEIGHT

Pale

SKIN

167

WEIGHT

White

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME SYMBOL

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



# Sorcerer

SPELLCASTING CLASS

Charisma

SPELLCASTING ABILITY

13

SPELL SAVE DC

+3

SPELL ATTACK BONUS

0

## CANTRIPS

Firebolt

Acid Splash

Booming Blade

Mending

Control Flame

3

6

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

2

PREPARED

SPELL NAME

Magic Missile

Burning Hands

2

4

5

7

8

9

SPELLS KNOWN