

Alexis Porfiriadis

Momente für Flöte und Gitarre

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Allgemein

ord. Ordinario

sim. Simile

, Atempause (kurz!)

Gitarre



Oberton

Molto s.p. Molto sul ponticello

Ord. Ordinario



Bartok pizzicato



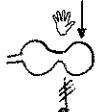
Viele Töne, schnelle Bewegungen

Tap. Tapping





Mit dem Fingerknöchel an der hintren Seite des Instruments klopfen
(engl.: knock on the back side of the instrument)



Mit Daumen und restliche Hand an der vorderen Seite des Instruments tremolieren
(engl.: play tremolo with the hand on the top of the instrument, upon bridge)

rasg. mit in. Seite



Rasguado mit den inneren Seiten der Finger
(engl.: rasg. with flesh)

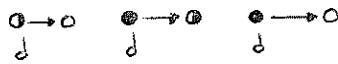
Flöte



Natürliche Obertöne



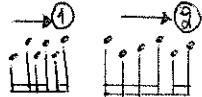
Ton ordinario, Ton mit viel Luft, Tonlos (fast nur Luft „gefärbt“ mit Ton)



Kontinuierlichen Übergang von beinahe tonlos zu tonlos, von ordinario zu beinahe tonlos oder von ordinario zu tonlos usw.



Zugenstoss (Tongue-ram)



① leicht überblasen
(Oktave) ② überblasen
(Oktave+Quint) ③ stärker überblasen



Whistletones (frei zu gestalten)

rasg.



⑥-kratzen



⑥-kratzen

or
oder



⑤⑥

kreuzen



⑥N.

slide



Rasguado

tamburo

Klang abdämpfen (Aufhebung der Abdämpfung)

Wiederholung des selben Akkords

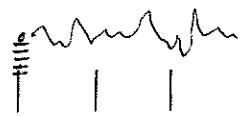
6. Saite mit Nägel kratzen (oder tremolieren)
(engl.: scratch 6th string (or play tremolo) with fingernail)

5. und 6. Saite kreuzen (Snerr Effekt)
(engl.: crossed strings)

6. Saite mit dem Nagel einmal schnell entlang fahren
(engl.: slide rapidly once a fingernail on 6th string)

Mit dem Fingerknöchel an der vorderen Seite des Instruments klopfen (bzw. mit der Handfläche nahe am Steg schlagen)
(engl.: knock with the finger or with the hand on the top of the instrument, upon bridge)

Mit dem Fingerknöchel an der Seite des Instruments klopfen
(engl.: knock on the side of the instrument)



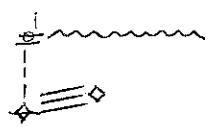
Schnelle hastige Bewegung rund um den Ton



Das ganze Mundstück zwischen den Zähnen mit den Lippen umschließen, möglichst weit nach Innen, ein heftiges Gleiten, wie beim „Erwärmen“ des Instruments. (Es entsteht ungefähr eine Septime tiefer).



Schnelle Bewegungen, viele Töne im angegebenen Bereich



Oberton – Triller mit verschiedenen Grundtönen (einmal vorgegeben, gilt diese Position weiterhin)



Klappenschlag (tapping)



Perkussiv ohne zusätzliche Luftstrom (die Konsonanten benutzen!)

- **Die Reihenfolge der Momente ist frei zu wählen. Es ist erwünscht, dass bei der Aufführung mindestens 2 Momente wiederholt werden. Die Momente dürfen aber NICHT HINEREINANDER wiederholt werden!!**
- Mindestdauer: 10 min.

Moment für Fl und Gt - D13

Dur.ca. 55"

Flute
Liberamente
pp
Tempo
p < ff
ord.
p

Guitar
mp
p
mp
p
mp
p

F. l.
t.r.
mp
pp
mp
t.r.
pp

Gtr.
p
molto s.p.
⑥ - kratzen
mf
ord.
p

F. l.
→ ①
→ ① → ②
p
pp
attacca

Gtr.
mp
p
mf
molto s.p.
ord.
3
mp
sfs
p
sfs

Moment für Fl und Gt - D14

Dur.ca. 1'.10"

$\text{♩} = 52$

Flute

Flute

Guitar

molto s.p.

ord.

Tempo

molto s.p.

ord.

molto s.p.

Tempo

t.r.

p

① → ①

① → ①

① → ①

pp

Fl.

Gtr.

⑥ - kratzen

ord.

mf

7

f

senza misura

Tempo

① → ①

ord.

① → ①

ord.

senza misura

rhythmis ch frei zu gestalten!

ord. molto s.p. ord.

Tempo tamb. ord.

tamb. ord.

tamb. sim.

pp

f

mp

f

mp

f

mf

Fl.

Gtr.

2

Fl.

12

Fl. 12

pp

9 9 9

Gtr.

12

ord. > tap. 5 molto s.p.

mf mf

p 3 tap. 3 tap.

ff f

This musical score page shows two staves. The top staff is for the Flute (Fl.), and the bottom staff is for the Guitar (Gtr.). The page number '2' is at the top left. Measure 12 begins with a rest, followed by a 2/4 time signature, then a 3/4 time signature, and finally a 5/4 time signature. The Flute part consists of six eighth-note groups, each with a '9' below it, followed by a fermata. The dynamic is 'pp'. The Guitar part starts with 'ord.' and a 'tap.' pattern over a 2/4 bar, followed by a 3/4 bar with 'mf' dynamics. A bracket labeled '5' covers the first five measures. The dynamic changes to 'molto s.p.' for the next measure. The Guitar part continues with a 5/4 bar, a 3/4 bar with 'p' dynamics, another 5/4 bar with 'ff', and a final 3/4 bar with 'f' dynamics. The score uses standard musical notation with stems, beams, and rests, along with specific performance instructions like 'ord.' and 'tap.'

Moment für Fl und Gt - D15

Dur.ca. 51"

$\text{♩} = 52$

1
○
●
●
●
7

Flute



Guitar

F1.

Gtr.

Fl.

Gtr.

ord.

molto s.p.

ord.

tamb.

p

p

sfz

sfz

sfz



ff

rasg.

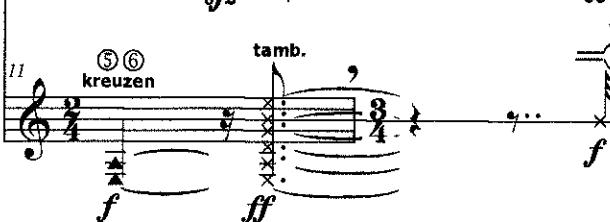
ord.

molto s.p.

pp

pp

ff



(6) - kratzen

mf

Moment für Fl und Gt - D16

Dur.ca. 1'.17"

$\text{♩} = 52$

Liberamente

Tempo

Wt.

pp

pp

→

→

p

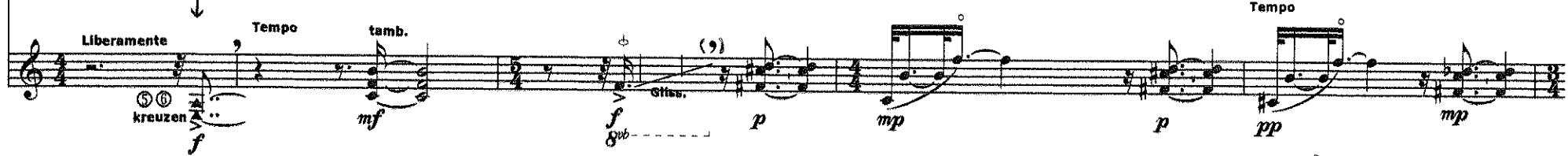
Liberamente

3

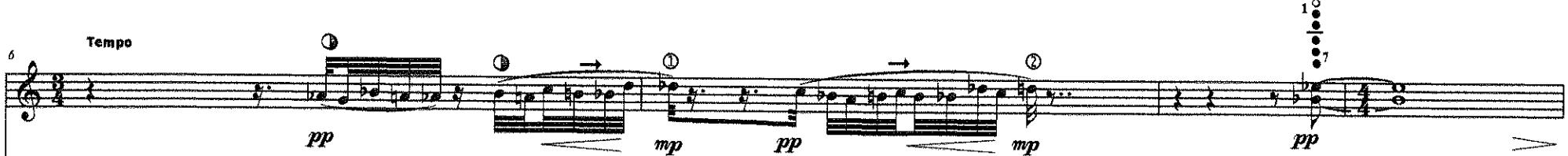
Flute



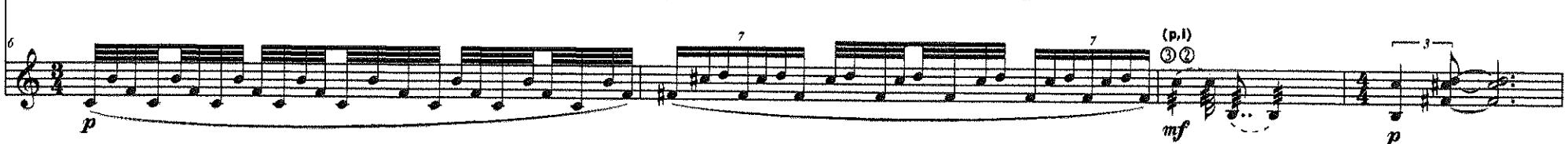
Guitar



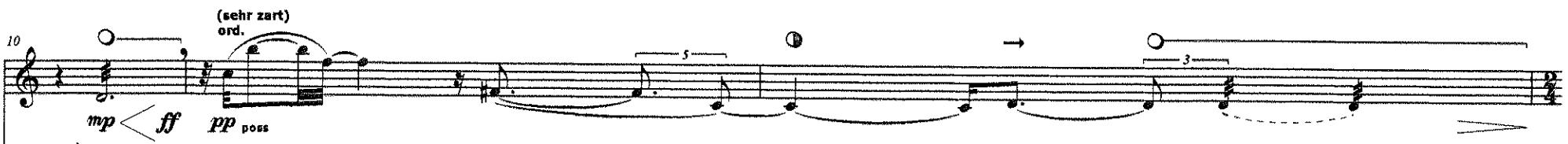
F1.



Gtr.



Fl.



Gtr.



2

Fl.

13

①

pp

pp

→

①

→

②

mf

rash.

Gtr.

13

⑤ >

mp

p

f

rash.

sfs

sfs

Moment für Fl und Gt - D17

Dur.ca. 1'.15"

J = 52

Flute

Guitar

Fl.

Gtr.

Fl.

Gtr.

→ ① → ②

ord.

tamb.

ord.

→ ① → ① → ②

p

pp

mf

mp

p

mp

p

mp

p

pp

5

6

7

8

9

10

11

12

t.r.

Klap.

5 t.r.

Klap.

mp

p < mf

mp

p < f

mp

p < mf

pp

p

mf

tap.

ord.

p < mf

mp

pp

mf

2

Fl.

11 ord.
pp mp

Gtr.

11 p f ff poss tap. mf

Liberamente

Tempo

Fl.

stacc.

f pp

f

pp

p

attacca

Gtr.

Liberamente

Tempo

ord.

7

ff

pp

tamb.

attacca

f

Moment für Fl und Gt - D18

Dur.ca. 1'.22"

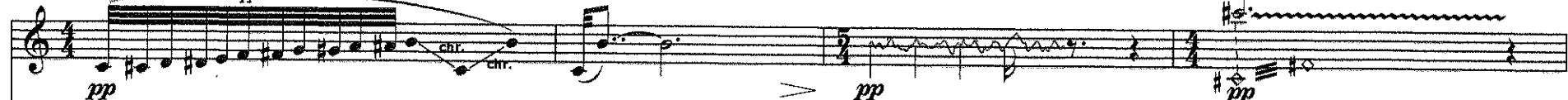
♩ = 52

Liberamente

Tempo
ord.

Liberamente

Flute



Guitar

Liberamente

Tempo
N.

tamb.

play softly fingers 1, 2, 3
on the fingerboard and
move forward

Tempo
tap.

tamb.

slide

mp

pp

mf

~3~

F1.



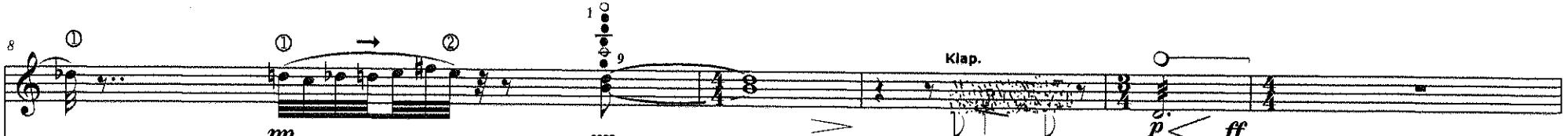
Gtr.

ord.

tap.

sim.

F1.



Gtr.

sim.

>

tap.

Klap.

>

p < ff

ord.
tamb.

rasc.

>

mf

f

>

>

p < f

mf

>

>

f

f

Moment für Fl und Gt - D21

Dur.ca. 1'.30"

Fl. 15 *mp* → → ① → ① → ② *mf*

Gtr. 15 3 3 3 3 *p* molto s.p. *mp*

Fl. 18 <ht> Liberamente, t.r. <ht> t.r. *p*

Gtr. 18 sim. *pp poss* Liberamente N. ⑥ slide *ff*

Moment für Fl und Gt - G10

Dur.ca. 30"

$\text{♩} = 70$

Flute

Guitar

Fl.

Gtr.

①-kratzen

p ff mp

t.r. <ht> 3 <ht> 5 <t>

t.r. 3 <ht> <t> 5 <t>

①-kratzen

mf

tamb. sim.

ff

ff

p ff mp

<ht> <ht>

①-kratzen

mf ff rasg.

tamb.

f

ff

p ff mp

<ht> <t> 3 <ht> <t> 3 <ht>

①-kratzen

Moment für Fl und Gt - G16

Dur.ca. 31"

J = 70

Flute

Guitar

F. 1

Gtr.

F. 12

Gtr.

Moment für Fl und Gt - G20

Dur.ca. 54"

$\text{♩} = 70$

Flute

Flute part (measures 1-5):
- Measure 1: 3/4 time, dynamic *mf*, instruction "Klap.", note heads with downward arrows.
- Measure 2: 4/4 time, dynamic *sim.*, note heads with downward arrows.
- Measure 3: 3+1/8 time, dynamic *mp*, instruction "t.r.", note heads with downward arrows.
- Measure 4: 4/4 time, dynamic *p*, note heads with downward arrows.
- Measure 5: 3/4 time, dynamic *mf*, note heads with downward arrows.

Guitar

Guitar part (measures 6-10):
- Measure 6: 3/4 time, dynamic *mf*, instruction "sim.", note heads with downward arrows.
- Measure 7: 4/4 time, dynamic *mf*, note heads with downward arrows.
- Measure 8: 3+1/8 time, dynamic *f*, instruction "sim.", note heads with downward arrows.
- Measure 9: 4/4 time, dynamic *mf*, note heads with downward arrows.
- Measure 10: 3/4 time, dynamic *mf*, note heads with downward arrows.

Fl.

Flute part (measures 11-15):
- Measure 11: 4/4 time, dynamic *mp*, instruction "Klap.", note heads with downward arrows.
- Measure 12: 4/4 time, dynamic *mf*, instruction "t.r.", note heads with downward arrows.
- Measure 13: 4/4 time, dynamic *mf*, instruction "Klap.", note heads with downward arrows.
- Measure 14: 3/4 time, dynamic *p*, note heads with downward arrows.
- Measure 15: 3+1/8 time, dynamic *p*, note heads with downward arrows.

Gtr.

Guitar part (measures 16-20):
- Measure 16: 4/4 time, dynamic *mf*, instruction "sim.", note heads with downward arrows.
- Measure 17: 4/4 time, dynamic *p*, note heads with downward arrows.
- Measure 18: 3/4 time, dynamic *mf*, note heads with downward arrows.
- Measure 19: 4/4 time, dynamic *mf*, instruction "tamb.", note heads with downward arrows.
- Measure 20: 3+1/8 time, dynamic *f*, instruction "tap.", note heads with downward arrows.

Fl.

Flute part (measures 21-25):
- Measure 21: 4/4 time, dynamic *mp*, instruction "t.r.", note heads with downward arrows.
- Measure 22: 4/4 time, dynamic *mf*, note heads with downward arrows.
- Measure 23: 4/4 time, dynamic *p*, note heads with downward arrows.
- Measure 24: 3/4 time, dynamic *mp*, instruction "t.r.", note heads with downward arrows.
- Measure 25: 3+1/8 time, dynamic *mf*, note heads with downward arrows.

Gtr.

Guitar part (measures 26-30):
- Measure 26: 4/4 time, dynamic *mf*, instruction "tamb.", note heads with downward arrows.
- Measure 27: 4/4 time, dynamic *p*, note heads with downward arrows.
- Measure 28: 3/4 time, dynamic *mf*, note heads with downward arrows.
- Measure 29: 4/4 time, dynamic *mf*, instruction "tap.", note heads with downward arrows.
- Measure 30: 3+1/8 time, dynamic *f*, note heads with downward arrows.

Fl.

16

t.r. Klap. Klap. sim.

mp *mf* *mp* *p*

Gtr.

16 sim. - = = [↑] = = _↓ tap. -

mf *p* *mp*

This musical score page contains two staves. The top staff is for the Flute (Fl.) and the bottom staff is for the Guitar (Gtr.). Both staves begin at measure 16. The Flute's measures consist of rests, eighth notes, and dynamics: mp, mf, mp, and p. The Guitar's measures include rests, dynamics (sim., mp), performance instructions (t.r., Klap., sim.), and specific hand movements (eighth notes with up and down arrows, tap.). The score uses common time (indicated by '4') and includes various time signatures (16, 2, 3, 4).

Moment für Fl und Gt - G24

Dur.ca. 57"

Flute

Guitar

Fl.

Gtr.

Fl.

Gtr.

Moment für Fl und Gt - G28

Dur.ca. 1'.14"

$\bullet = 70$

Flute

Flute part (measures 1-11): The flute plays eighth-note patterns primarily on the first and third beats of each measure. Dynamic markings include *t.r.*, *mp*, *sfp*, and *tamb.*. Measure 11 includes a dynamic *mf* followed by *ff*.

Guitar

Guitar part (measures 1-11): The guitar provides harmonic support with sustained notes and rhythmic patterns. It features dynamic markings like *⑥-kratzen*, *mf*, *sfp*, *f*, and *mf*. Measures 11 and 12 show a transition with *⑥-kratzen* and *(3)* markings.

F. I.

F. I. part (measures 1-11): The flute continues its eighth-note patterns. Measure 11 includes dynamics *p*, *ff*, and *sfp*.

Gtr.

Gtr. part (measures 1-11): The guitar maintains its rhythmic patterns. It features dynamic markings like *tamb.*, *f*, *mf*, *⑥-kratzen*, *tamb.*, *mp*, *ff*, and *f*.

F. I.

F. I. part (measures 1-11): The flute continues its eighth-note patterns. Measure 11 includes dynamics *p*, *f*, and *ff*.

Gtr.

Gtr. part (measures 1-11): The guitar continues its rhythmic patterns. It features dynamic markings like *⑥-kratzen*, *mf*, *rash.*, *(3)*, *⑥-kratzen*, *f*, and *mf*.

2

Fl.

17 t.r. 5 3 tr. 5 3 5 sfz p ff mp sfz

Gtr.

17 5 5 3 5 ♂ ⑥-kratzen 5 3 rasg. sfz mf sfz

Fl.

23 t.r. 5 5 3 sfz mp p ff sfz sfz tr. 3 mp sfz attaca

Gtr.

23 tamb. ♂ ⑥-kratzen 5 tamb. ♂ ⑥-kratzen rasg. attaca f mf sfz f f mf sfz