FF12

Resources:
https://www.gamefaqs.com/ps2/939426-final-fantasy-xii-international-zodiac-job-system/faqs/63057

This is an item FAQ, which includes Trial Mode. Hard to read, but it has everything.

https://docs.google.com/spreadsheets/d/1uNqqHs439cATfuVbvKRZJXs83rn5CK9vbMfRxysVxi0/edit#gid=0

This shows you which abilities will be unlocked by each Esper for each job. You can pick based on this.

-Note that I would like every character to have at least one Esper.

https://ffxii.us/hunt-club

This is some hunt club thing. You can get some great items here depending on who you sell trophies to. This might help the grind for the best equipment endgame.

Notes/Tips

Accessories

-The Embroidered Tippet gives you double XP.
-The cat ear hood (reward from a hunt rank, I don't have this yet) converts license points to gil.
-The Diamond Armlet changes the loot in some chests/pots. Some items you get from these might require the Armlet.
-Thief's Cuffs make stealing rare items twice as successful. You will want to do it manually at normal speed or set up a gambit for it where your party members don't kill what you are stealing from.

Merchants

-Keep teleport stones. Keep gyeshal greens. Sell everything else periodically.
-Buy teleport stones if you see them.
-Buy magic/gambits/techniques if you see any you don't have.
-Buy all Bazaar goods if you see them available.
-You can sell all weapons and armor not on the end of the guide list, but you need to keep some to have gear until you can replace it. You also want some weak weapons if you ever need to poach.

Battle

-Always update gambits if you need to.
-You will get more powerful spells that you can use. For instance, I think Hastega casts Haste on all members. Use that for Ashe instead of Haste once you get it.

-You can manually input any command for any character if needed.

Saving

-The game makes auto saves every time you enter a zone. Use that if you die.
-The game also makes an auto save for every Trial Level. As long as you don't progress, you can exit and retry the level to get a rare steal or whatever.

Tasks:

Complete All Hunts

-These are spread throughout the world. Follow a text guide or video.
-There are 45 in total. I have completed about 10 already.
-Remember you need to accept hunt, speak to petitioner, kill mark, speak to petitioner to claim reward.
-Montblanc will reward you as you go up in ranks. He is in Rabanastre.

Collect All Magic and Techniques

-You can view magic list by selecting "Status," then a party member.
-There is probably a good list on a Trophy website.
-Some of these may be in chests that require you to wear a Diamond Armlet.

Complete the Bestiary

-There are rare monsters with set spawn conditions.
-Use a Trophy Guide.
-I believe a bunch of rare enemies will be found in the Trial Mode, so be sure to go through it before you start hunting everything.

Fully Explore Every Map

-Doesn't require everything filled in.
-Again, use a Trophy Guide.

Defeat Every Esper

-No idea where all of these are. I have 4. There are 12, I think.

Complete All Sidequests

-Here: https://samurai-gamers.com/final-fantasy-12-zodiac-age-ffxii/side-quests-directory-2/
-There might be a better guide, but you get the idea.

Get to Level 99 with Everyone

-Henne Mines after you have 10 Espers is best, I think.

Obtain Ultimate Equipment

-There may be multiple ways to get these. Need to go through each one.
-Trial Mode is a good place to look.
-Rare steals from one time bosses is another possibility.

-Most are available as Bazaar goods. You need to sell the ingredients to make it appear, so you need to look up the ingredients and then how to grind them.
-Hunt club outfitter might have some (it's in resources).
-For weapons and ammo, one is enough. For armor, dupes if possible is nice. I don't know what the hell the best armor is.

Weapons
Great Trango
Karkata
Blood Sword
Mina
Vrscika
Bone of Byblos
Excalipur
Tournesol
Wyrmhero blade
Kumbha
Yagyu Darkblade
Mesa
Zodiac Spear
Kanya
Rod of Faith
Holy Rod
Staff of the Magi
Dhanusha
Tula
Mithuna
Makara

-Artemis/Ice Cloud Arrows/Assassins Arrows/Lightning Arrows/Bamboo Arrows
-Grand Bolts
-Windslicer shot/Stone shot
-Castellanos

Shields
Ensanguined Shield
Zodiac Escutcheon
Gendarme
Shell Shield

Armor
Brave Suit
Renewing Morion

Grand Helm
Grand Armor
Maximillian
Genji Gloves
Genji Armor
Genji shield
Genji shield
Lordly Robes
Circlet