

**NICMAR**

**National Institute Of Construction  
Management And Research  
Goa – CAMPUS**

**INKARN**

**2018**



inKarnO  
2k18  
Incredible India

## Click Point

Photography takes an instant out of time altering life by holding it still and video narates the story of every piece in the puzzle. So make your way and find your treasure.

### PHOTOGRAPHY

- an individual event.
- 4 entries per college.
- Theme for the event will be given on spot.
- The Photos should be original. No Plagiarism of any kind will be allowed.
- No Editing of photos is acceptable.
- Photographs with Obscene/Offensive content will be deleted.
- Participants should get their own equipment.
- Additional instructions will be announced before the start of the event.
- Event will take place on the 16<sup>th</sup> Feb 2018 between 9.30 AM to 6 PM.

### VIDEO FILM MAKING

- Maximum number of participants in a team is 10.
- Teams should shoot within college campus during Inkarno 2018, from 16<sup>th</sup> Feb to 17<sup>th</sup> Feb till 12 PM.
- The Video should not exceed 5 minutes in duration.
- Please avoid Obscenity, Pornography, Excessive violence and Photo Slideshows.
- Please refrain from making Advertisements, Remixes and Spoofs.
- Plagiarism is Strictly Prohibited.
- Teams will compete before a live audience and a panel of expert judges.

### KHEECH APNI PHOTO ( SELFIE )

- 2 – 4 photos
- Photos has to be clicked on INKARNO 2018.
- Filters are permitted.

## Quiz

Unlock Knowledge at the speed of thought.

### DHI (QUIZ)

- 3 make a team.
- 2 entries per college.
- Selection Prelims will be conducted an hour prior to the commencement of the event. -6 teams will qualify for the finals.
- Organizers decision will be final.

### DEBATE (ENGLISH)

- 2 make a team.
- 2 entries per college.
- Time limit is 4 to 5 minutes.
- Medium of expression is English.
- First round: Topic will be given 15 minutes before the start of the event. One will speak for and the other against the topic (2 minutes each).
- Best 5 teams will be selected for the second round.
- Second round: Topic will be given on the spot and both can add positively (for) or negatively (against) the topic (4 min to each team).
- Participants will be judged through a conventional test of logical speaking skills with some unconventional twists.
- Paper reading is not allowed

## TUMBURU

Music is the strongest form of magic which can be witnessed.(Music is a way of living).

### SEMI CLASSICAL SOLO SINGING

- Light Music Genres such as Bhavageetha, folk song, devotional song (Dasara Keerthane/Marathi Abhang), ghazals are allowed.
- 2 entries per college.
- Duration: 4+1 = 5 minutes.
- Participants can bring their own musical instruments like Tanpura, Electronic Tanpura, Table, Mrudangam, Violin, etc. for accompaniment.

### WESTERN SOLO SINGING

- 2 entries per college.
- It is a solo performance.
- Duration: 3+1 = 4 minutes
- Participants are allowed to use any kind of musical instrument, karaoke for best performance.

### FILMY –DUET SINGING

- 2 participants make a team (Male-Male, Female-Female, & Male-Female).
- 2 entries per college.
- Duration: 4+1 = 5 minutes.
- Participants can take help of Musical Instrument Accompanists or Karaoke for Best Performance.

## NADANTA

Good dancing engages the brain, great dancing engages the heart.

### EASTERN DANCE (DUET)

- One entry per college.
- Time: 5(4+1) minutes.
- Type - Indian semi classical dances, Ball room dancing, folk, fusion, contemporary.
- Participants: male-male, female-female, male-female.
- Costume: According to the item chosen. Should be decent.
- Music should be submitted in CD/Pen drive at least one hour before the commencement of the competition to the organizers.

### EASTERN DANCE (GROUP)

- 2 entries per college.
- Participants - 10(max).
- Time: 8 (7+1) minutes.
- First 16 teams to register will be entertained.
- Type: Semi classical, Fusion, Contemporary, Folk, Movie songs.
- Costume: According to the theme chosen. Should be decent.
- Music should be submitted in CD/Pen drive at least one hour before the commencement of the competition to the organizers.

### WESTERN DANCE (GROUP)

- 1 entry per college.
- Time: 8(7 + 1) minute.
- A group can have a minimum of 6 and maximum of 10 participants.
- Any pure form of western dance like hip hop, Jazz, Freestyle etc allowed.
- Music should be submitted in CD/Pen drive at least one hour before the commencement of the competition to the organizers.
- Props are allowed.

## WESTERN DANCE (SOLO)

- 2 entries per college.
- Time: 5(4 + 1) minute.
- Any pure form of western dance like hip hop, Jazz, Freestyle etc allowed.
- Music should be submitted in CD/Pen drive at least one hour before the commencement of the competition to the organizers.

## SHOW TOPPERS (FASHION SHOW)

- Individual / Group
- 30 sec for individual / 7 -8 min for group
- Theme is open to the participants.
- Stage should be used compulsory.

## SUDANTA

Love art in yourself, and not yourself in art.

## DRAMA

- 2 entries per college
- 6 participants make a team.
- Duration :5minutes.
- Judgement will most likely be based on qualities like idea, creativity of presentation, use of make-up, music and general impression.
- Theme is open to the participants.

## MIMICRY

- 2 entries per college.
- Team of 5-7.
- Time: 5 min.
- Theme is open to the participants.

### **Bob the builder ( Bridge Building )**

- 3 members in a group.
- Bridge should be made by Paper / Popsicle.
- No Reinforcement.
- Entire use of paper, popsicle & glue.
- 1 Kg of paper will be provided.
- Necessary items are to be brought by the participants (Popsicle or other).

### **Anvenshna ( Paper Presentation )**

- 2 member in a group.
- Paper should be presented as per given format.
- PPT presentation of 8 min.
- Abstract should be sent on given email ID till a given date.
- (Date will be 10 days or a week before event)

### **Auto Cad Design**

- A plan will be given.
- Participant should compete it within given time.
- Knock out round ( 2<sup>nd</sup> Round )
- Final 1<sup>st</sup> round 30 min, 2<sup>nd</sup> round 45 min or 1 hour.

### **Shoe Art**

- Shoe will be provided to the participants.
- Participant should compete it within given time.
- Materials are to be brought by the participants.
- 2 – 3 can make a team.

### **Wear a Paint (T-Shirt Painting)**

- T-Shirt will be provided to the participants.
- Participant should compete it within given time.
- Materials are to be brought by the participants.
- 2 – 3 can make a team.

### **Gaming LAN & Sports**

- Cook with out fire
- Slow bike race
- Sack race
- SUDAKU
- Wordsworth
- Cup Building
- Jengawood
- Need for speed
- Counter Strike
- Mini Militia
- FIFA

Note : For Gaming LAN & Sports contact the Coordinators  
Rules will be told to the participants onspot.

## **B – School**

### **Advertise Video**

- Theme will be sent to the Participants 10 days before the INKARNO 2018
- Time for the video 2 – 3 min
- Sounds / Location of recording is open to the participants
- Number of people is not more than 6
- Judgement will be based on the Presentation, Individual performance & creativity.

### **Marketing ( Best out of waste )**

- Theme will be given on the day of event.
- 1 hour for the preparation ( Logo / Tag line / Jingle / Advertising Etc. )
- 15 min for the presentation.
- 2 – 6 members in a group
- Judgement will be based on the Presentation, Individual performance & creativity.

### **Xplorica ( Start up Challenge )**

- Topic will be given on spot on INKARNO 2018
- 5 – 8 min
- Number of participants 1
- Judgement will be based on the Presentation, Individual performance & Creative idea.

### **Talaash ( G.D, Mock Interview )**

- Topic will be given on spot on INKARNO 2018
- Number of participants 1
- Formal attire is compulsory.